



Improving the Scalability of Calibration

Stef Salvini

Stef.salvini@oerc.ox.ac.uk

(+ S.Winjholds, O.Smirnov, K.Zarb-Adami, B.Mort, F.Dulwich)

Content

- What is StEfCal
- Application to Antenna Calibration
- Applications to Selfcal
 - WSRT
 - LOFAR

StEfCal in a Nutshell

- StEfCal
 - Oleg Smirnov's nickname (not mine!!!)
 - Statistical Efficient Calibration (thanks to Stefan W!!)
- Stefcals
 - A fast algorithm for **specific** optimisation problems
 - It relies on the nature of these problems
 - It improves over existing methods for these problems
- Stefcals is **not**
 - A general optimisation method
 - No replacement to LM
 - A general solver for RA outside its range of applicability
 - A substitute for selfcal
 - Though it seems to make it more efficient

Algorithm

- Some of the material already presented in December at AAVP
 - Revised and extended since
 - Maths foundations much elucidated
- $O(N^2)$ floating-point operations throughout
- L_2 (least-squares) minimisation
 - For minimizing $\| M - G D G^H \|_F$
 - M: model; D: data; G: diagonal or block-diagonal
 - Distance between model sky and calibrated observation
- Accuracy and robustness
- In particular w.r.t. Incomplete visibilities
 - Missing baselines
 - Partial cross-correlation
- Limited dependency on the model sky complexity

The L_2 step

- Levenberg-Marquardt etc. very expensive
- The new algorithm seeks for the zeros of the norm of the gradient of the χ^2 of the data (D) – model sky (M)

$$\underline{\nabla} \|D - G^H M G\|_F^2$$

- Where G (complex gains) is
 - Diagonal complex when polarisations are not coupled
 - 2x2 block diagonal (one block per antenna) when polarisations are uncoupled
- Same formalism used for both cases
- Number of operations: $O(N_2)$

Two Algorithms in one?

- It can minimise
 - Difference between visibilities
 - General case: many sources
 - difference between dominant eigenspaces of Model and observed visibilities
 - few bright sources: better stability, faster convergence
- Incorporates
 - Good termination criterion (norm of gradient)
 - Stopping criteria
 - Too slow convergence
 - Unable to improve
 - Good termination
 - Better than LM, Interior point, etc in all cases examined

Antenna calibration

- From the measurement equation

$$V^{obs} = \Gamma \cdot V \cdot \Gamma^H$$

- Where
 - Complex gain Γ is diagonal

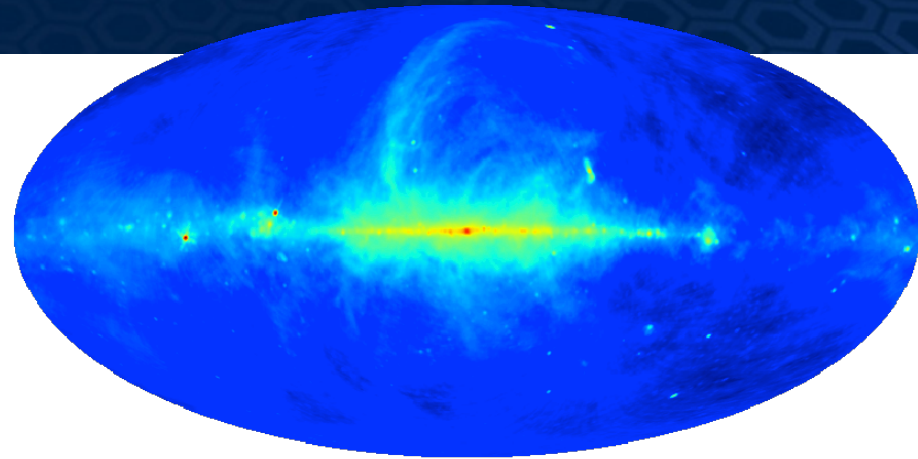
$$\Gamma = G \cdot \Phi \qquad \Phi = \text{diag}(e^{i\phi_j})$$

- Hence
 - Error of phases only, unitary transformation: easy problem
 - Error of gains: difficult problem – it “scrambles” the eigenvalues

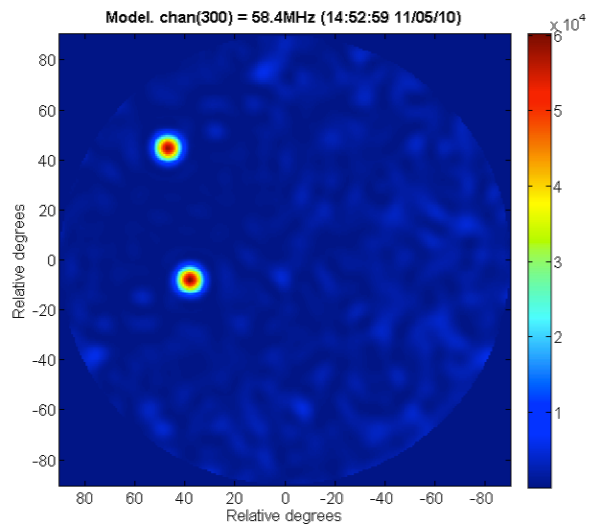
Chilbolton LBA LOFAR Station

- Chilbolton LBA LOFAR station data
 - Thanks to Griffin Foster (OU)!
- Channel 300: 58.4 MHz
 - Other channels also available
 - Sequence of snapshots
 - Observations spaced by ~520 seconds
- Model sky of increasing complexity
 - 2 sources
 - 500 sources
 - 5,000 sources

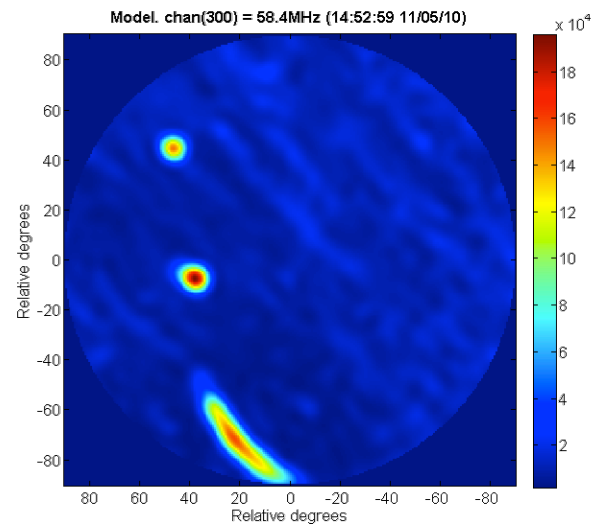
Model Sky



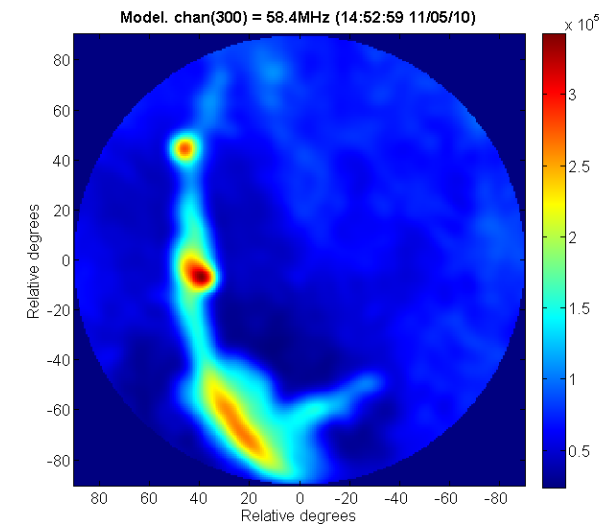
2 sources



500 sources



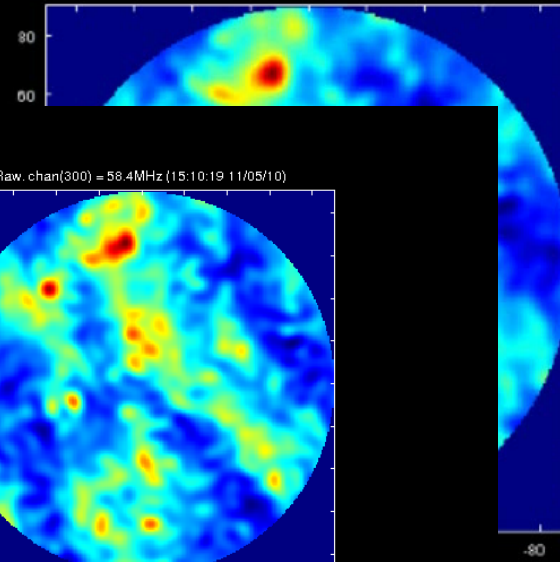
5000 sources



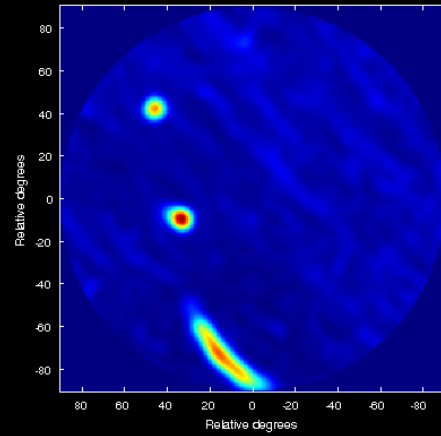
Model. chan(300) = 58.4MHz (14:52:59 11/05/10)



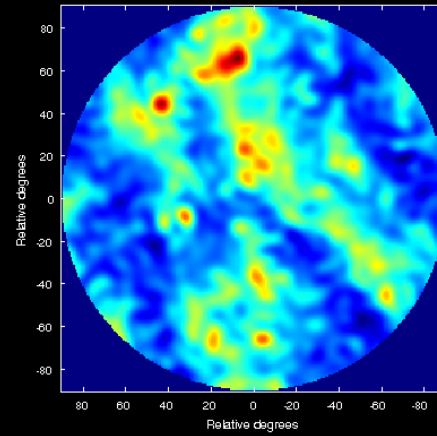
Raw. chan(300) = 58.4MHz (14:52:59 11/05/10)



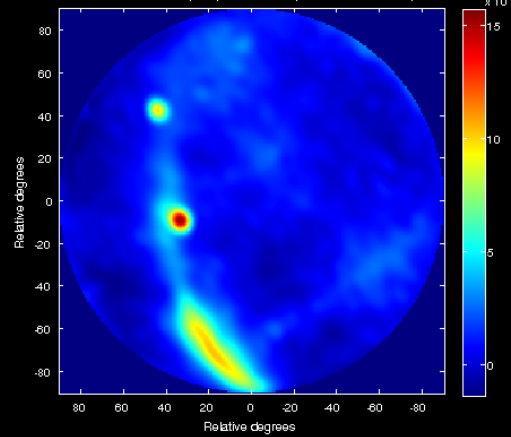
Model. chan(300) = 58.4MHz (15:10:19 11/05/10)



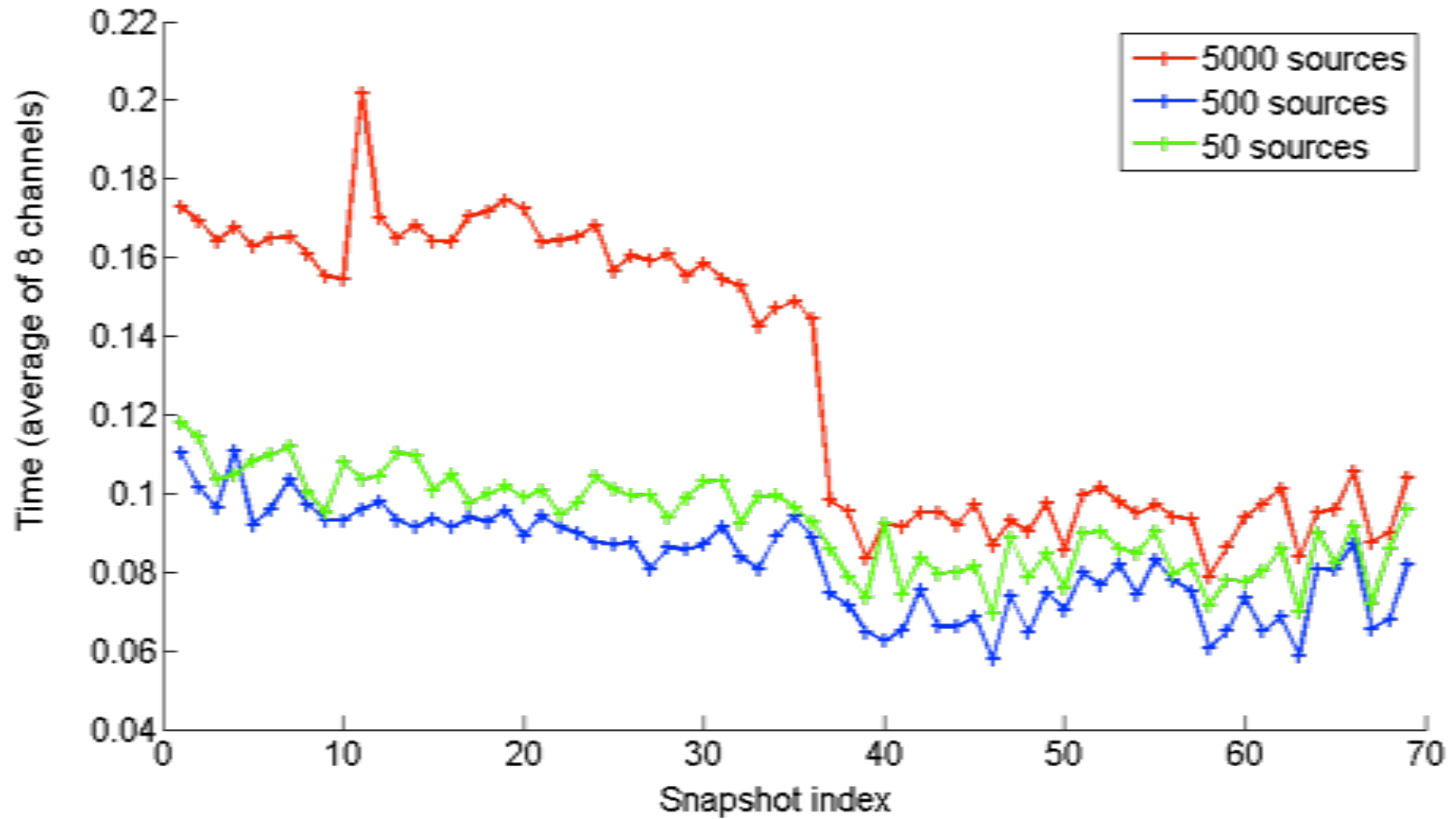
Raw. chan(300) = 58.4MHz (15:10:19 11/05/10)



Calibrated. chan(300) = 58.4MHz (15:10:19 11/05/10)



Timing and performance



Simulated Sky

■ Antennas

- STD of gains errors $\sim 50\%$
- STD of phase errors: $\sim 2 \pi$ rad

■ Noise:

- equivalent to 150 K

- Diagonal elements of noise: $V_{ii} = k T_i = \sigma_i^2$

- Off-diagonal elements of noise: $V_{ij} = G\left(0, \sqrt{\frac{\sigma_i \sigma_j}{M}}\right)$

G is Gaussian random variate, with M the number of integration points

■ Number of integration points $M = 1,000,000$

- Corresponding to sampling rate 1 GHz, channelised into 1,000 channels, integrated for 1 second

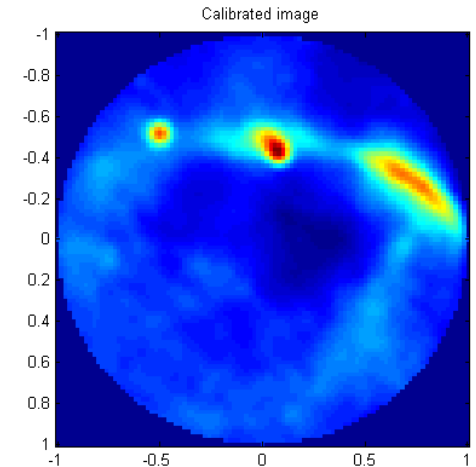
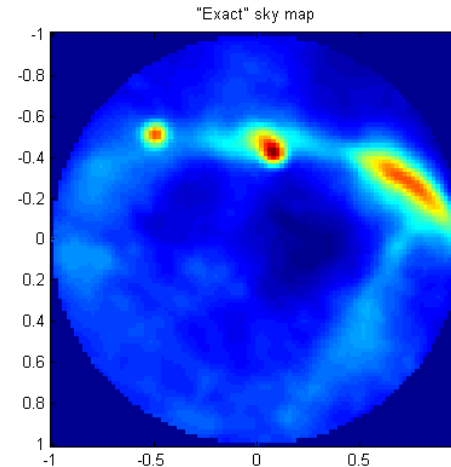
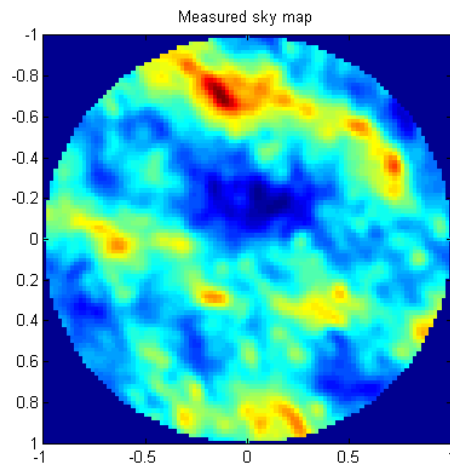
Simulated Sky

Observed

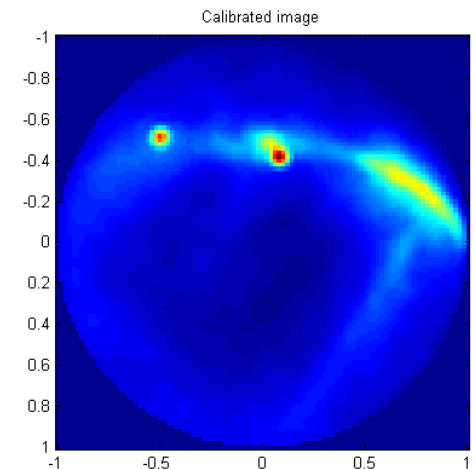
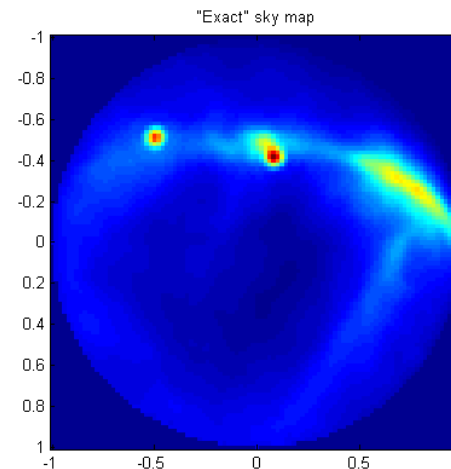
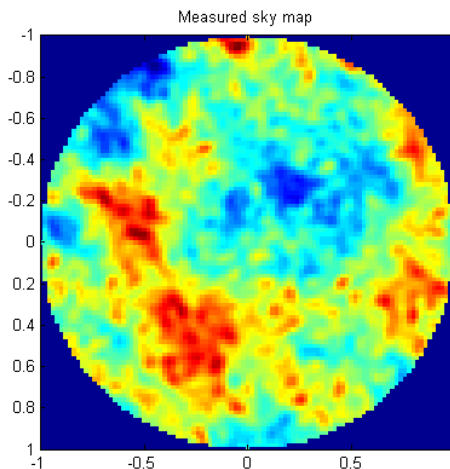
Exact

Calibrated

96 antennas
(LOFAR)



351 antennas
(~ SuperTerp)



Some performance figures

N. Antennas	Stefan W		Stef S	
	Time (sec)	Normwise error in G	Time (sec)	Normwise error in G
96 (LOFAR)	0.403	0.204	0.015	0.240
351 (~ SuperTerp)	11.58	0.110	0.058	0.103
1,000 (~ SKA1 station)	273.74	0.069	0.381	0.034

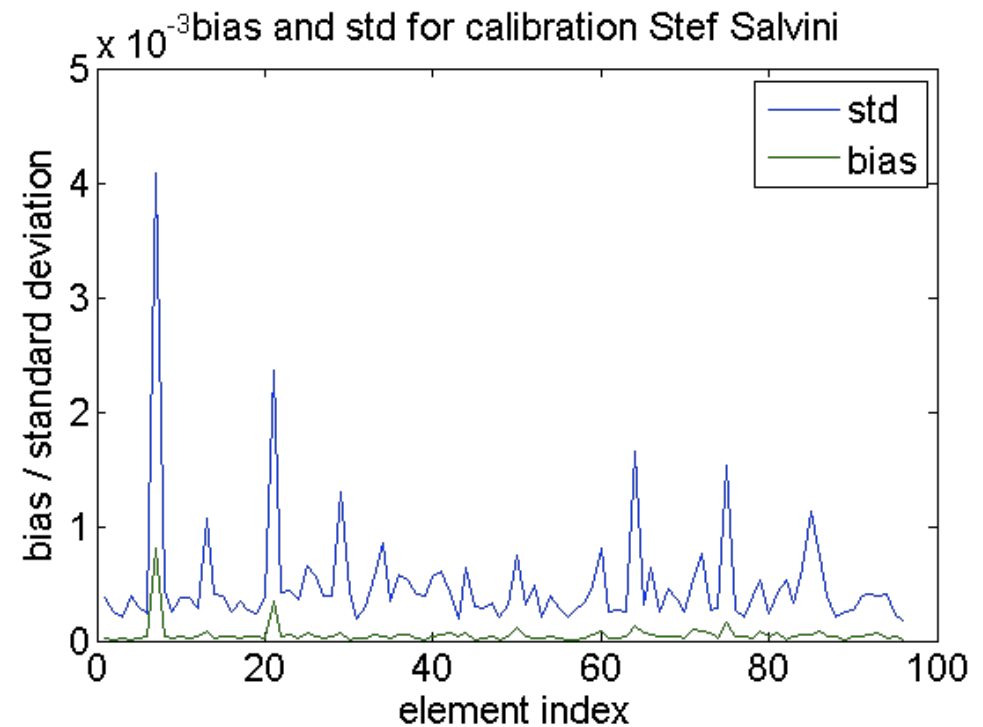
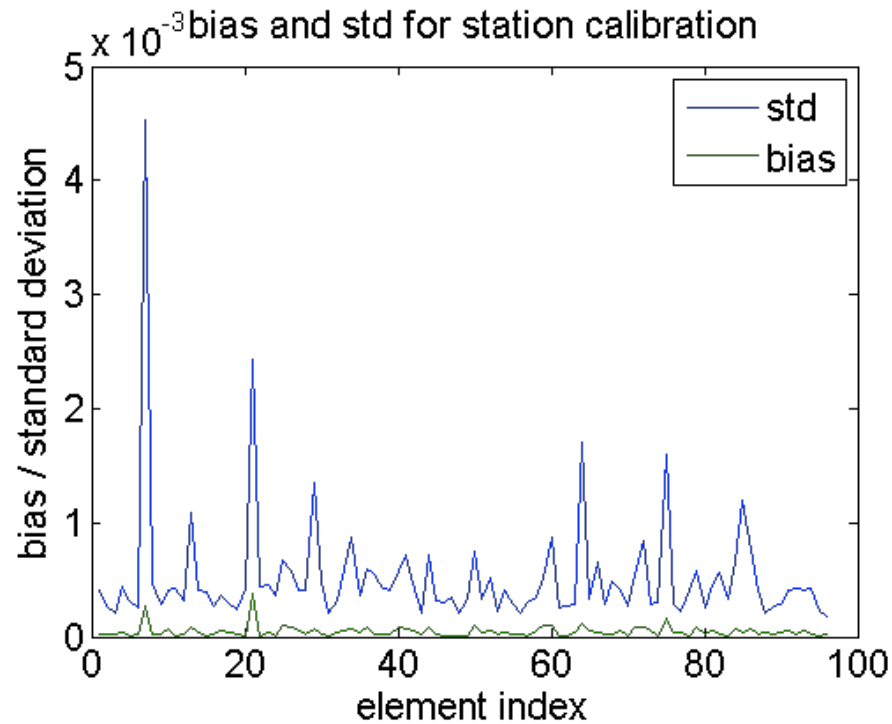
- Simulated sky (GSM – 25,000 sources) + receiver noise
- 200 sources used for calibration
- MATLAB code
- My own laptop (Intel Core 2 i7, 2.0 GHz, Windows)

Some more performance figures

N. Antennas	Stefan W		Stef S	
	Time (sec)	Normwise error in G	Time (sec)	Normwise error in G
96 (LOFAR)	0.243	0.169	0.026	0.197
351 (~ SuperTerp)	10.13	0.076	0.054	0.094
1,000 (~ SKA1 station)	239.85	0.048	0.400	0.033

- Same as previous table
- Reduced baselines: ($\geq 35\%$ of maximum baselines)

Bias & STD compared to Stefan W



Stefcal: Adapting To Selfcal

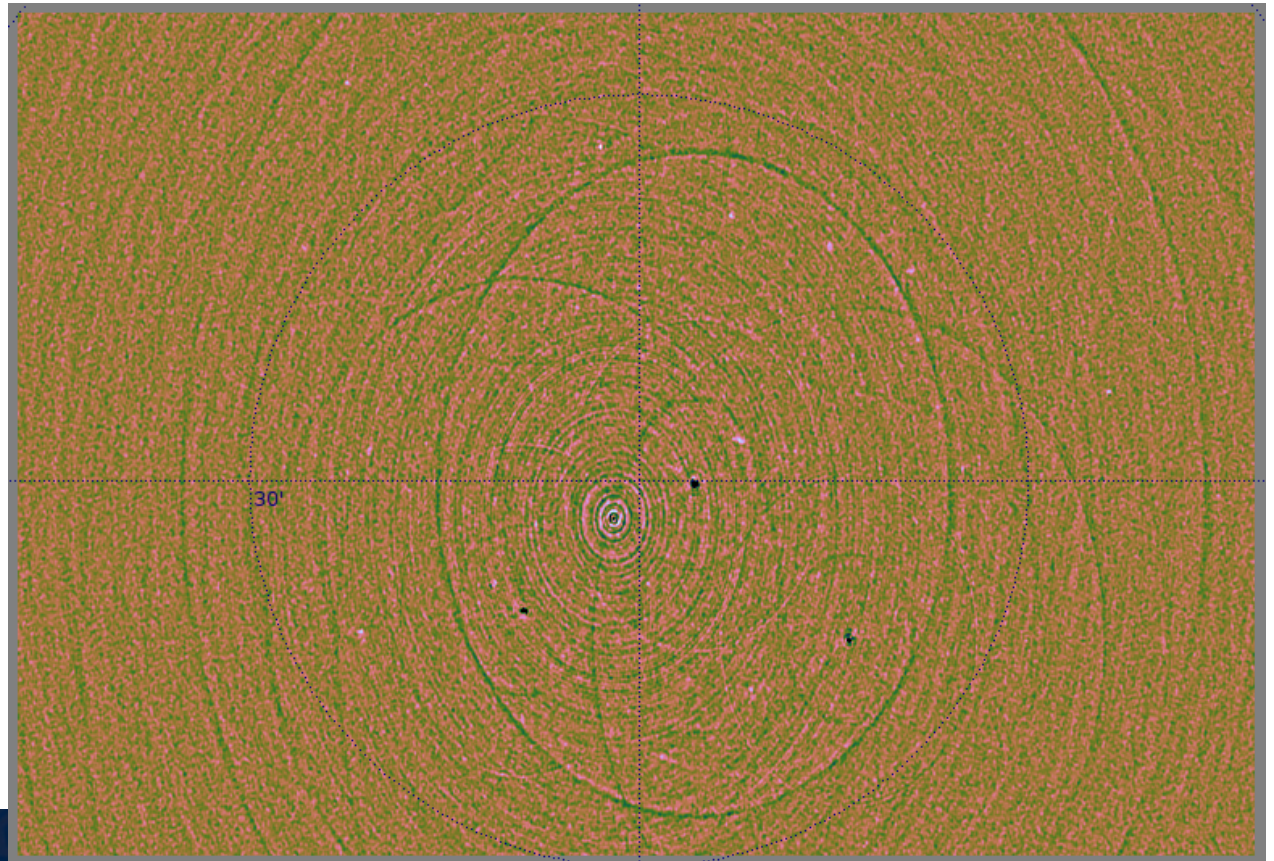
- The same math should (in principle) work for the interferometer calibration case
 - i.e. use a prior sky model (LSM), and solve for per-station gains
- Main difference is, everything is a function of frequency and time
 - as opposed to single snapshot
- Quick-and-dirty Python implementation now available in MeqTrees

Stefcal with WSRT

- Using 3C147 as a test case
- ~1500 timeslots, 28 channels, 74 baselines
- Runtime **~1m40s** (of which ~half in the solver)
- Compare to MeqTrees+LSQ selfcal: **~10m**
 - ...or just to regenerate the residuals (or corrected data) using prior LSQ solutions: **~3m**
- Faster to recalibrate than to load solutions!

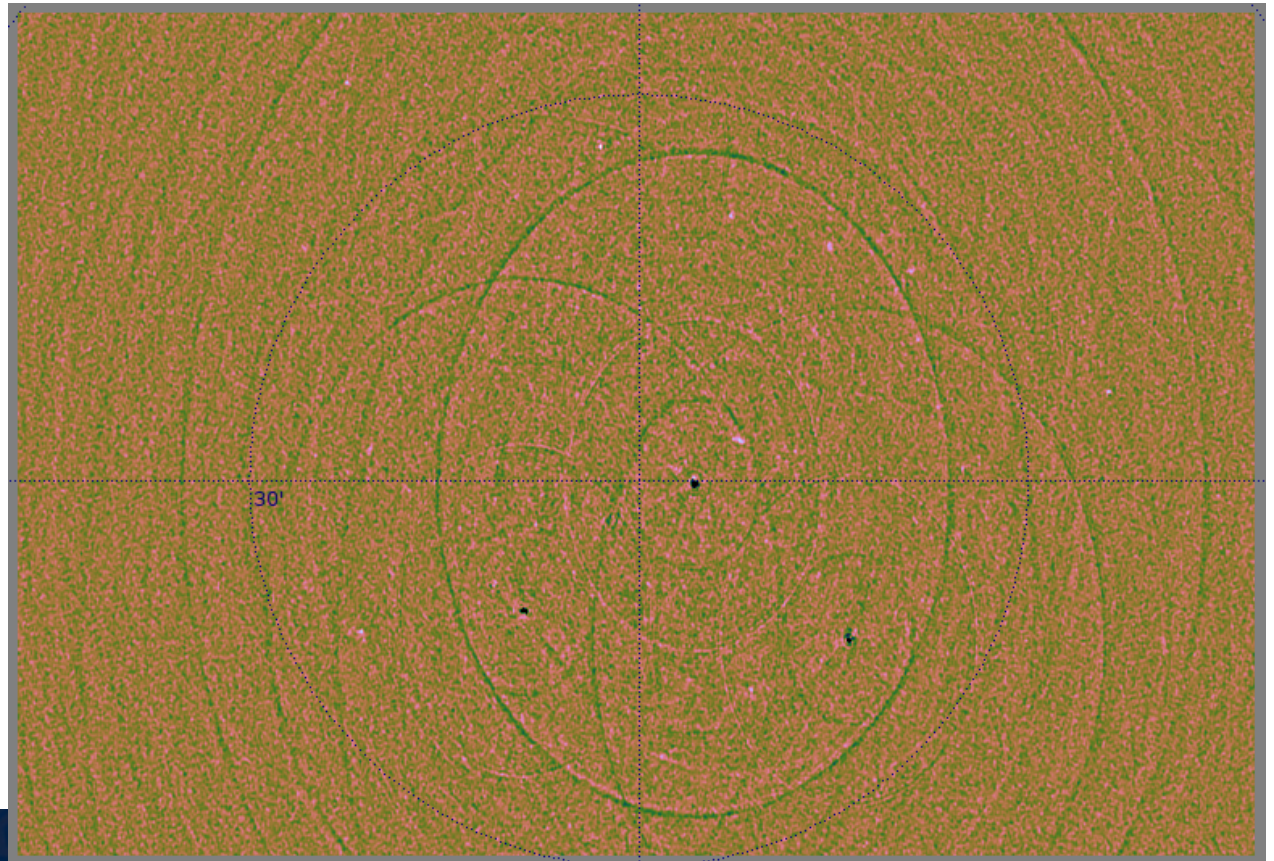
But are the results identical?

- In a nutshell: YES
- Same residuals (to all intents and purposes)
- Remaining artefacts (both selfcal and stefcal):
 - (DDEs)
 - interferometer errors
- MeqTrees can solve for the latter in a separate pass, in **3-4 m**



Per-interferometer errors

- Extended stefcal to solve for these too
- Runtime: **~0s**
- Integrated into the regular solve loop at virtually zero cost
- (strictly speaking, need a second stefcal pass to apply)



Full-pol Stefcal

- Original algorithm formulated for a “scalar” case

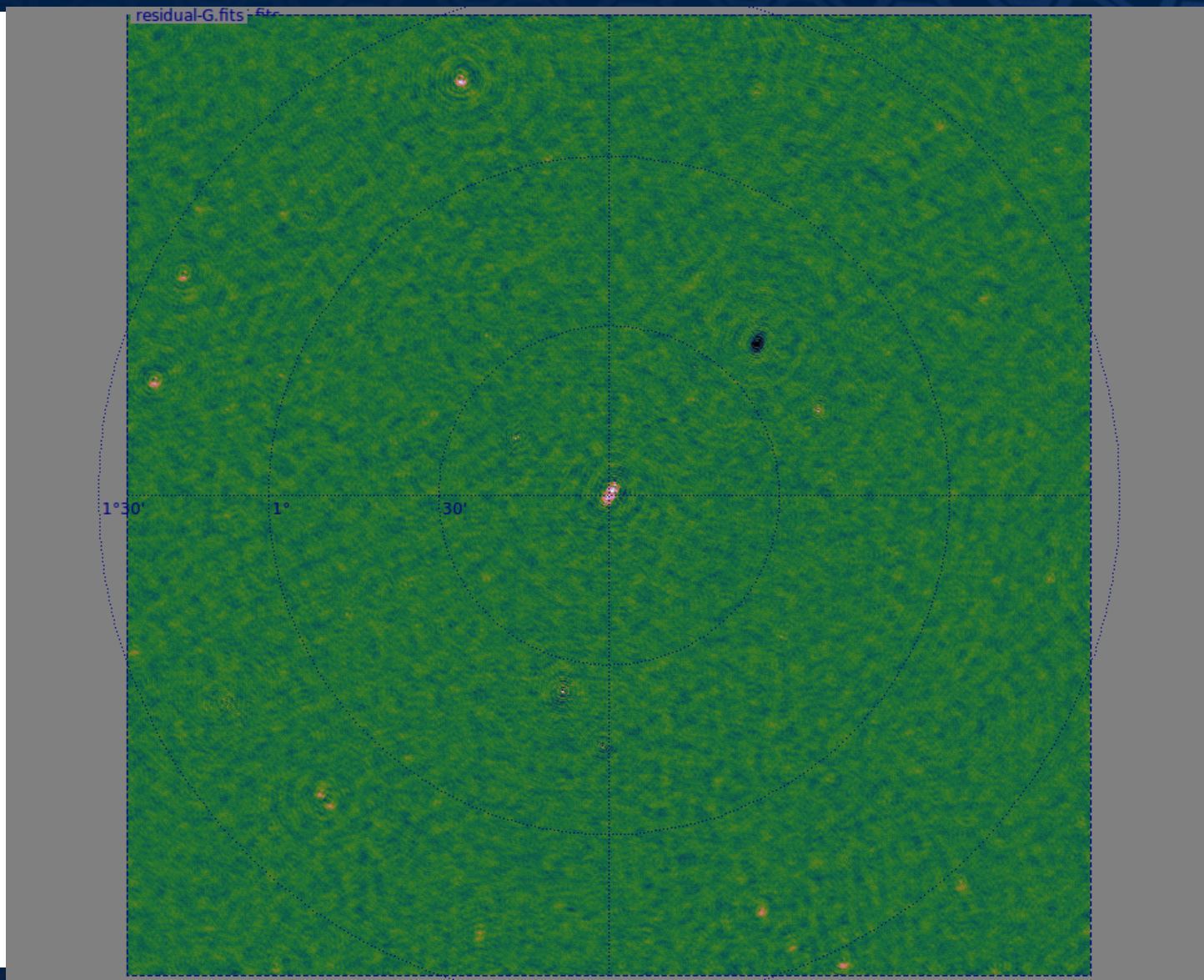
$$D_{pq} = \mathbf{G}_p \mathbf{M}_{pq} \mathbf{G}_q^H$$

- where \mathbf{G} 's are diagonal
- (and this was used for the 3C147 reduction)
- LOFAR needs 2x2 right off the bat
- Reformulated the algorithm to use full 2x2 Jones matrices instead

LOFAR Double-Double

- D-D observation
 - Flagged, demixed and averaged in time
 - 1240 timeslots (7h), 1 channel, 990 baselines
 - ~40 sources in the LSM
- Doing full 2x2 G-Jones solution w/o the beam
- MeqTrees+LSQ runtime: **~15m**
 - (BBS ~30m)
- MeqTrees+Stefcal: **~2m**
 - of which ~half in the solver

LOFAR DD

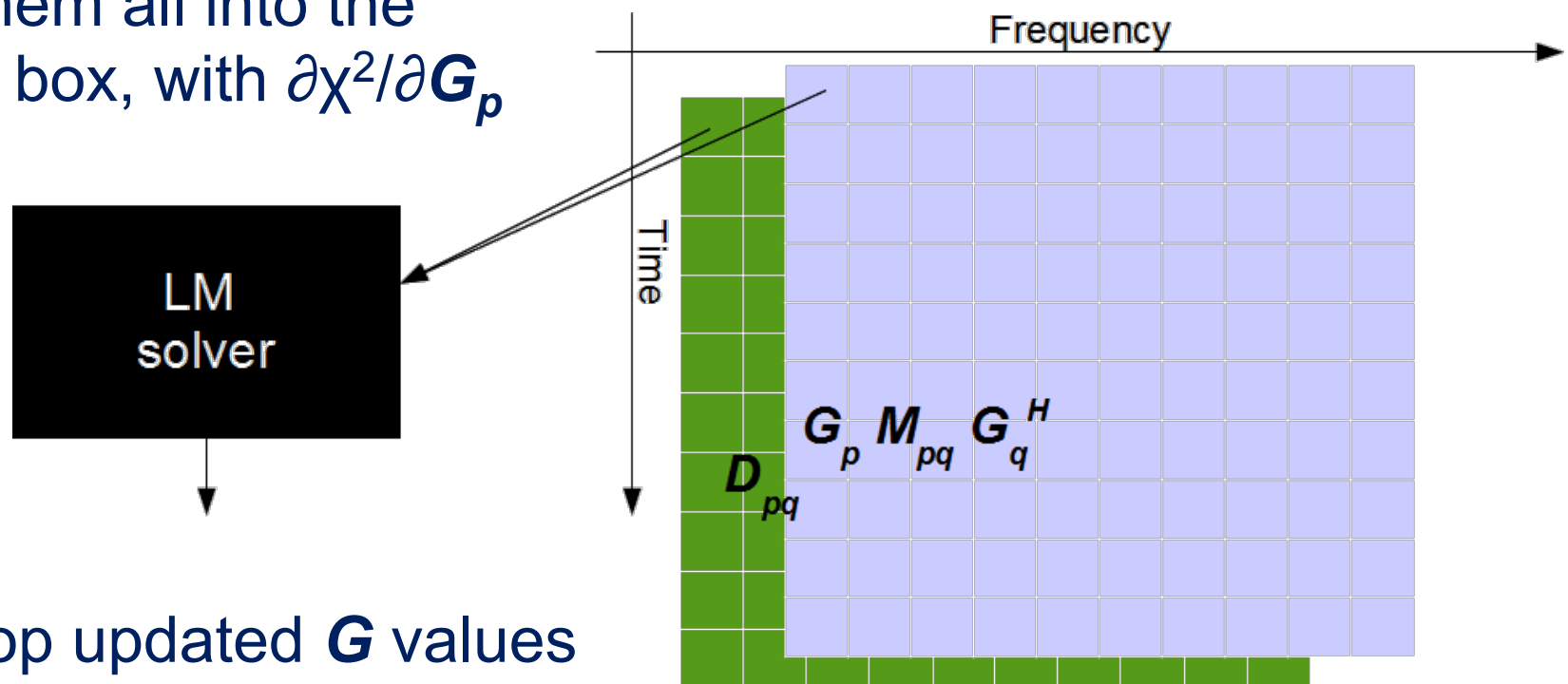


Scaling

	WSRT (14) 74 baselines 28 ch 1437 t/s 300 sources	LOFAR (45) 990 baselines 1 ch x 1280 t/s 42 sources full 2x2 solution	MeerKAT (64) 2016 baselines 8 ch x 480 t/s 884 sources	SKA1 (256)
MeqTrees stefcal time	1m40s	2m20s	3m	
MeqTrees selfcal (LSQ) time	10m	15m	24m	
“pure” stefcal time (minus I/O and model predict)	1m	1m15s	1m20s	
		The Stefcal time ...		
“pure” selfcal time	~9m	~13m	~22m	
speedup	x9	x11	x16	xSilly

What's going on here?

- Selfcal: find \mathbf{G} to minimize $D_{pq} - \mathbf{G}_p \mathbf{M}_{pq} \mathbf{G}_q^H$
- Each t/f point is a set of χ^2 -equations (per baseline)
- toss them all into the solver box, with $\partial\chi^2/\partial\mathbf{G}_p$



- Out pop updated \mathbf{G} values
- Rinse and repeat, until it converges

The Stefcal Version: Linearizing the RIME

- Find \mathbf{G} to minimize $D_{pq} - \mathbf{G}_p M_{pq} \mathbf{G}(\mathbf{0})_q^H$
 - Where $\mathbf{G}(\mathbf{0})$ is the value from the previous iteration
- But this is just a linear equation!
- Can just write out the \mathbf{G} updates directly:

$$G_p = \sum_p D_q Y_{pq}^H \left(\sum_q Y_q Y_q^H \right)^{-1}, \text{ where } Y_p = M_{pq} G_{(0)pq}^H$$

- This gives us one approximate update step
- Rinse & repeat until it converges
 - (With some clever averaging – essential to achieve convergence)

The Stefcal advantage

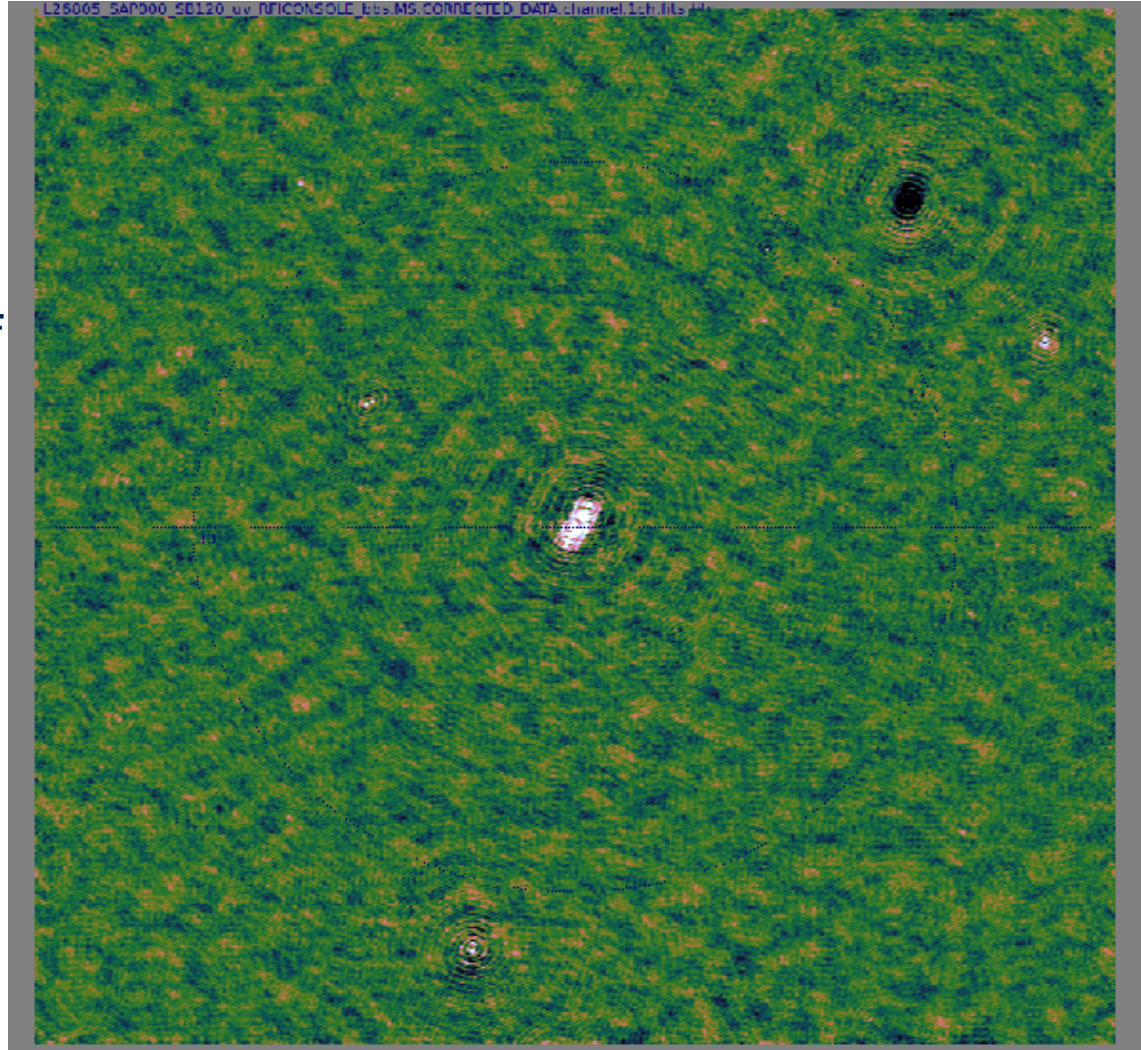
- For N antennas, model predict scales as N^2
 - There are N^2 baselines after all...
- LM (or any least-squares) scales as N^3 due to matrix inversion
- Stefcal update step scales as N^2
 - ...and is very cheap to compute
 - ...so we can do many fast iterations
- No need for derivatives!
 - Cheap on RAM
 - Can process entire WSRT/LOFAR MS in one gulp

Stefcal & differential gains

- Stefcal adapted for **differential gains**
- Use Stefcal iteratively
- So far, preliminary studies (O.Smirnov, S.Salvini) proved fast and accurate

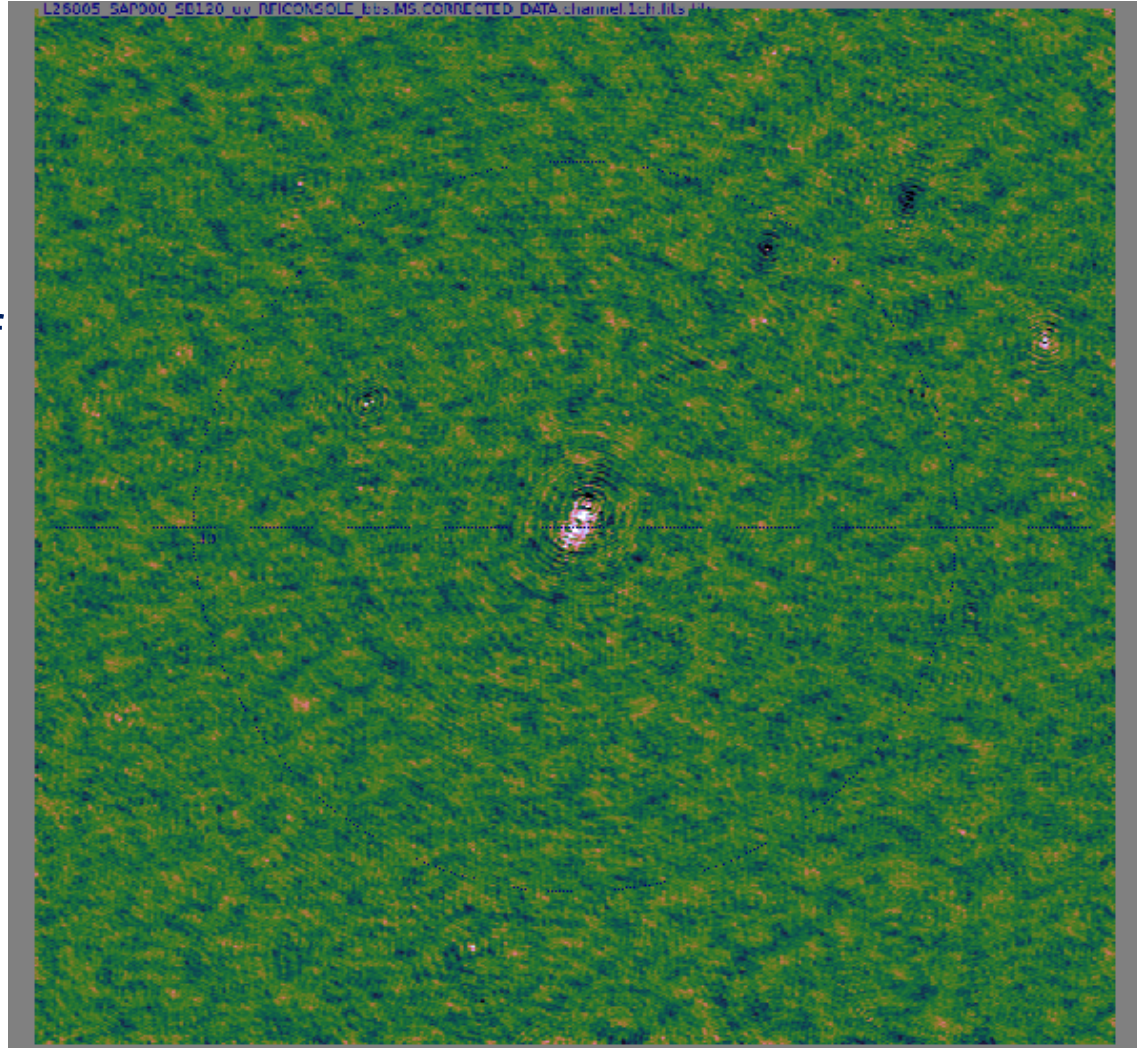
Does it work for LOFAR?

- Yes, though more testing needed
- LOFAR DD field, 2 directions: 7m
- Scales linearly with # of directions 9 directions: ~20m
- Bonus: improves **G** at the same time



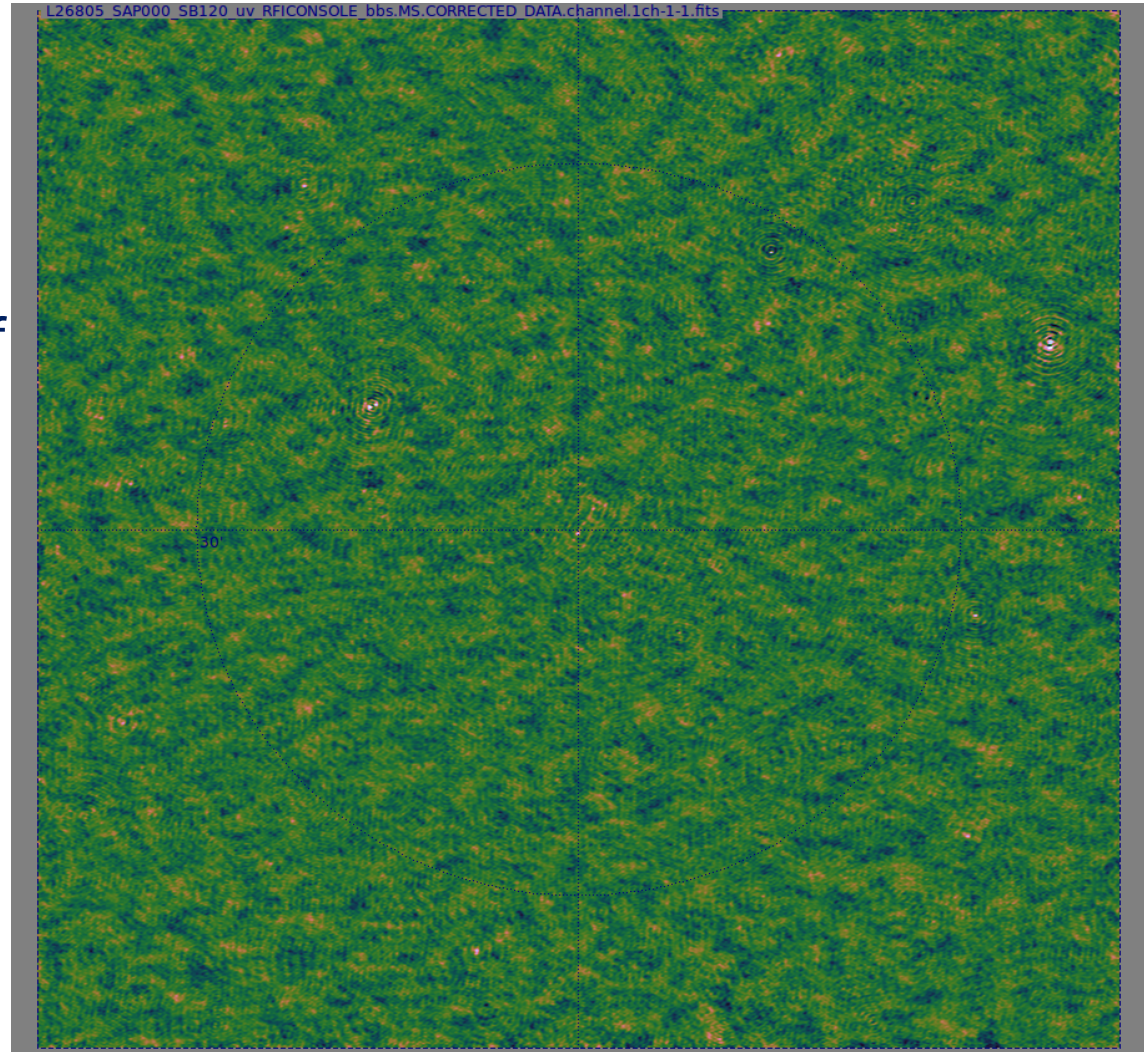
Does it work for LOFAR?

- Yes, though more testing needed
- LOFAR DD field, 2 directions: 7m
- Scales linearly with # of directions 9 directions: ~20m
- Bonus: improves **G** at the same time



Does it work for LOFAR?

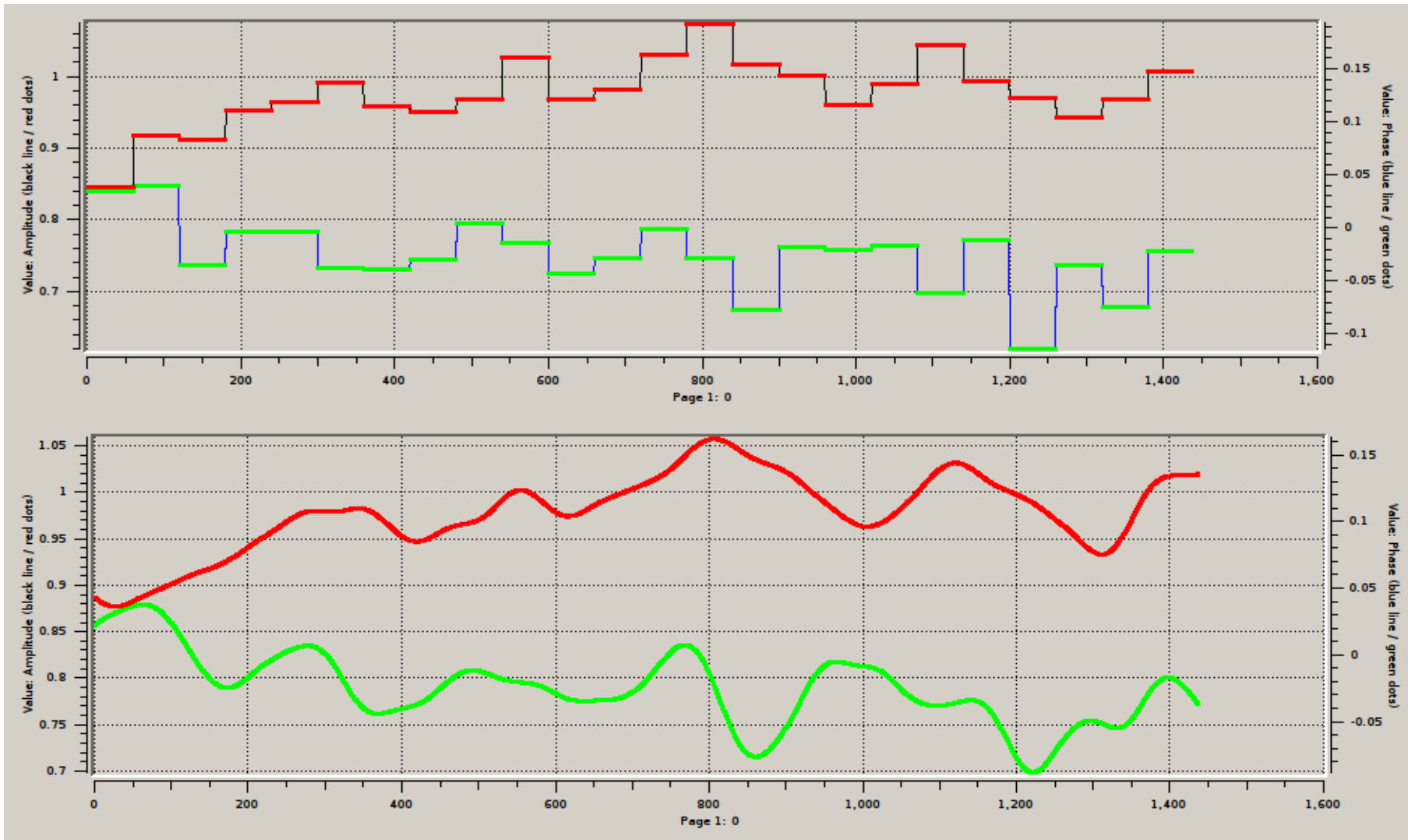
- Yes, though more testing needed
- LOFAR DD field, 2 directions: 7m
- Scales linearly with # of directions 9 directions: ~20m
- Bonus: improves G at the same time



Solution Intervals

- Direction-dependent solutions need to be solved for on longer time intervals than **G**
- Up till now, we achieved this by solving for e.g. one **dE** value per block of M timeslots
- Very difficult to mix-and-match intervals in LSQ
- Hence, first do G ($\Delta t=1$), then dE ($\Delta t=120$)
- In the selfcal update step calculation, larger solution intervals are just an extra summation.
 - Much cheaper than standard approach
 - Smoothing possible
- Low extra computational cost ($\sim 20\%$) when using a *sliding* average
 - Same results as sliding selfcal

Piecewise vs. smooth dEs



In Conclusion: What's The Catch?

- Classic selfcal (and Levenberg-Marquardt) is not necessarily optimal, so why does there have to be one?
- Convergence heuristics needs further improvement
 - ...but then, we don't understand selfcal either really
 - so stefcal we don't understand too, just x10 speed improvement
- More testing needed, especially the 2x2 case
 - And especially peeling...
- Quick-and-dirty Python implementation can be rewritten
- The “fast” version (SVD) can be adapted to stefcal
- More gains (factor of several) readily available