

Recent Advances in Sky/Source Model Construction

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and

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Outline

- Wake you up.
- Talk about the following topics in random order:
 - Image fidelity
 - Dynamic range
 - Source modeling
 - Sky models
 - Deconvolution
- Stop talking.

Motivation: Sky models are essential for self-calibration. Accurate sky models need accurate source models. Cutting down computational cost requires efficient incorporation of sky models to the measurement equation.

Note: Unless otherwise stated, all astronomical images were produced with real LOFAR data

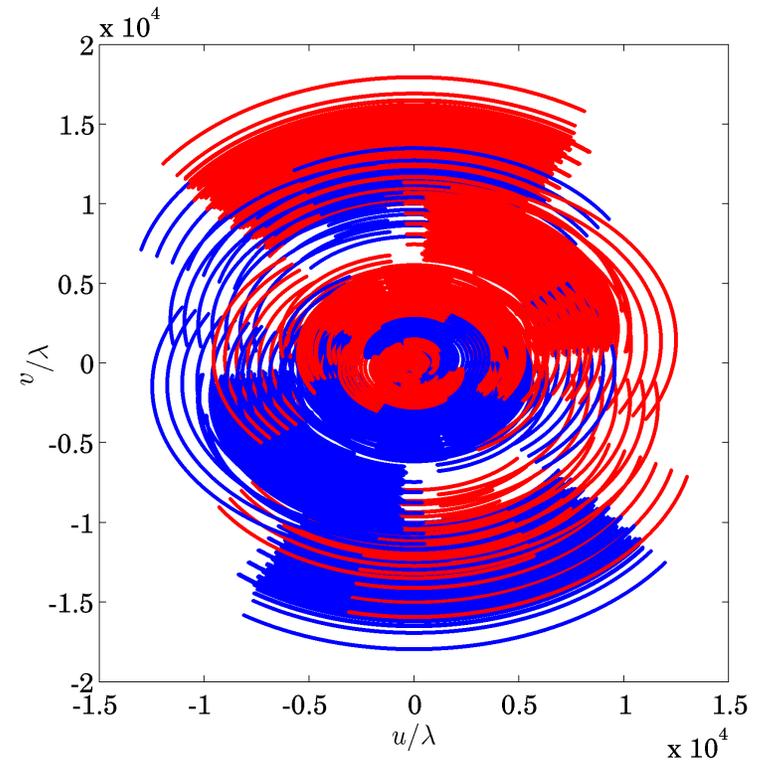
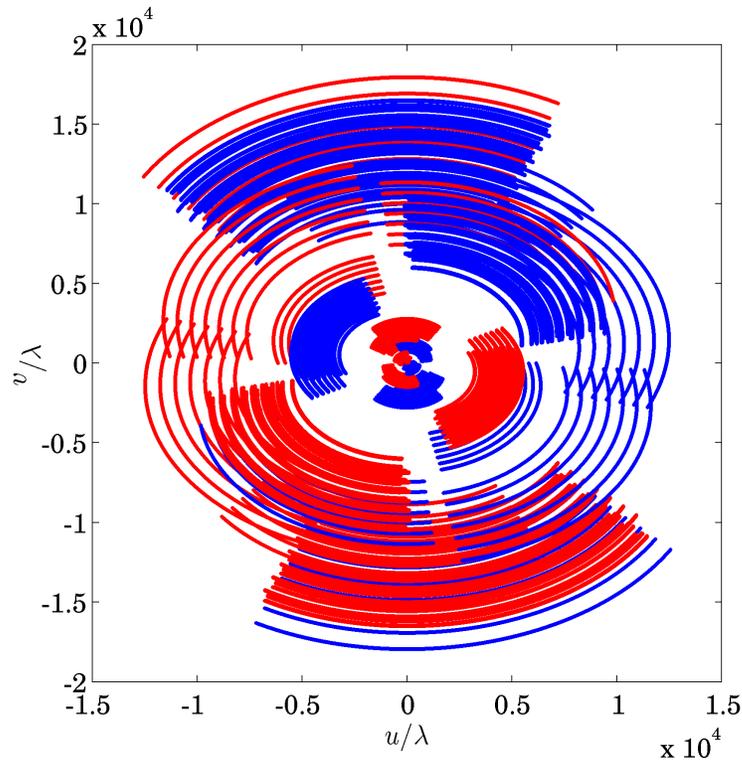
Landau-Pollak Theorem

- Occam's razor: *Entities should not be multiplied unnecessarily.*
- All physical signals are both time and band limited [Slepian, 1976].
- Finite support in image and uv plane due to noise.
- Cramer-Rao Lower Bound on pixelization [Yatawatta, 2010].
- Simplest form [Landau and Pollak, 1962],

$$N_{\text{degrees of freedom}} < A_{\text{image}} \times A_{\text{uv}}$$

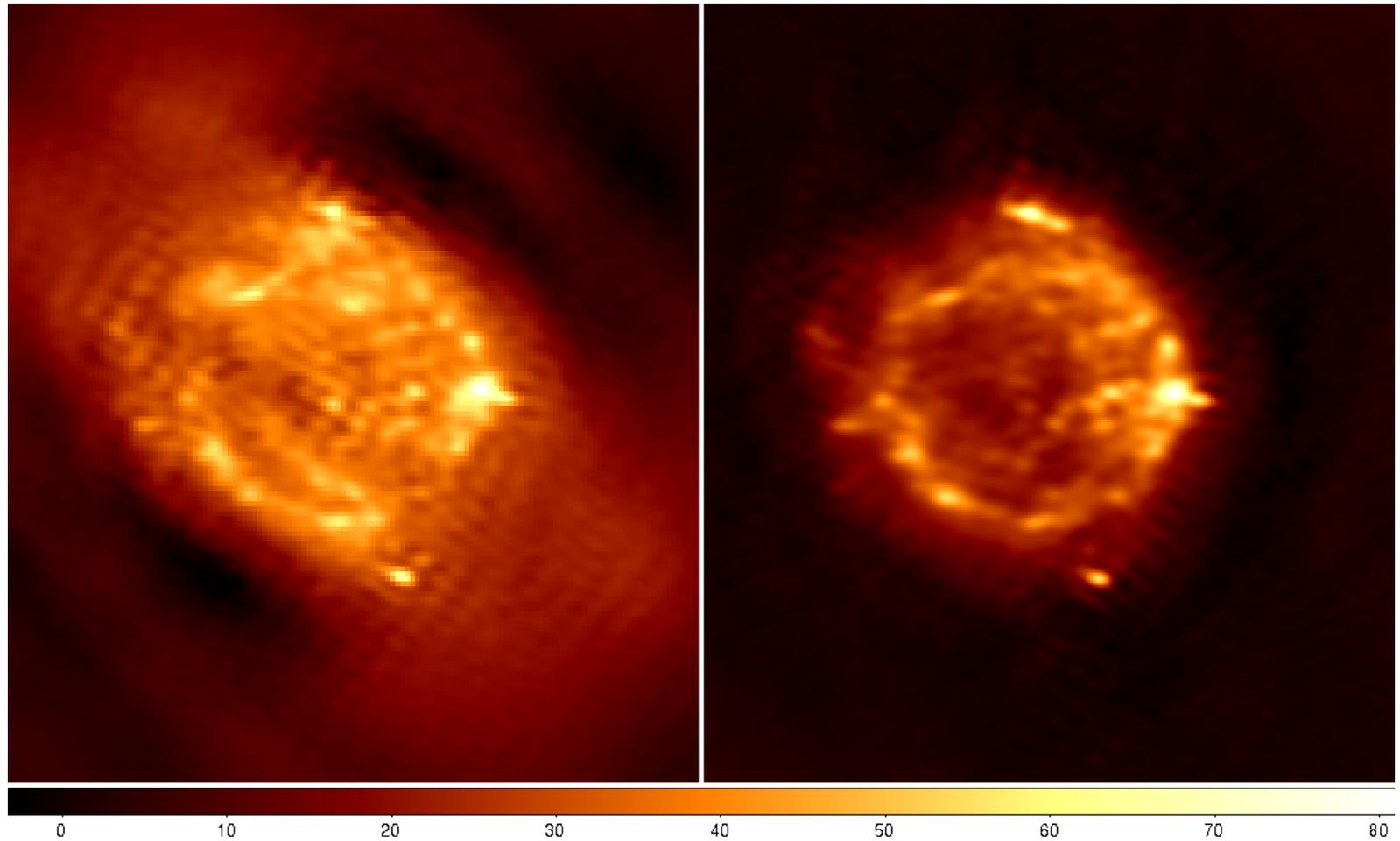
- Also related to Shannon number.

Example: CasA



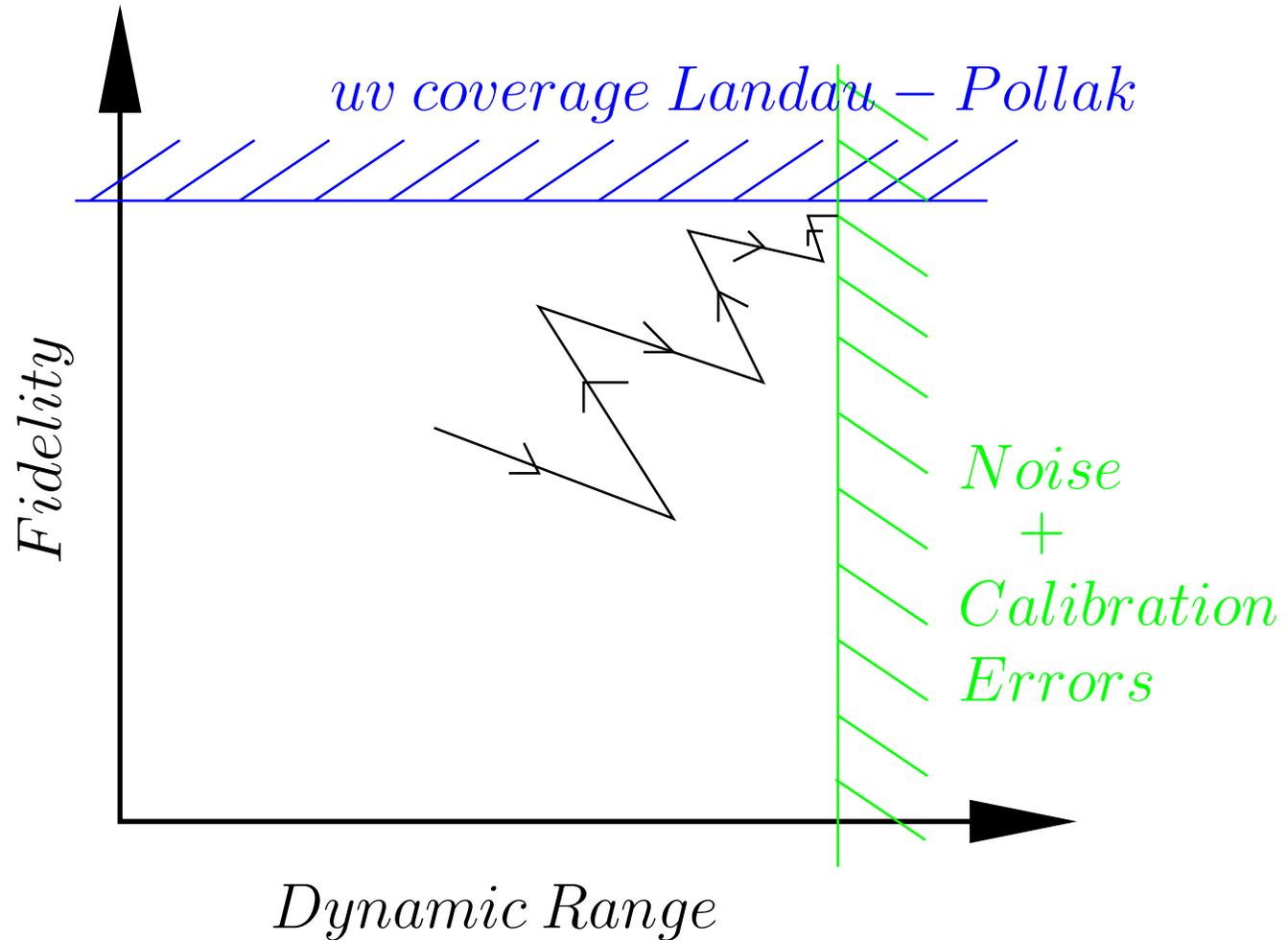
uv coverage for two different observations of CasA

Example

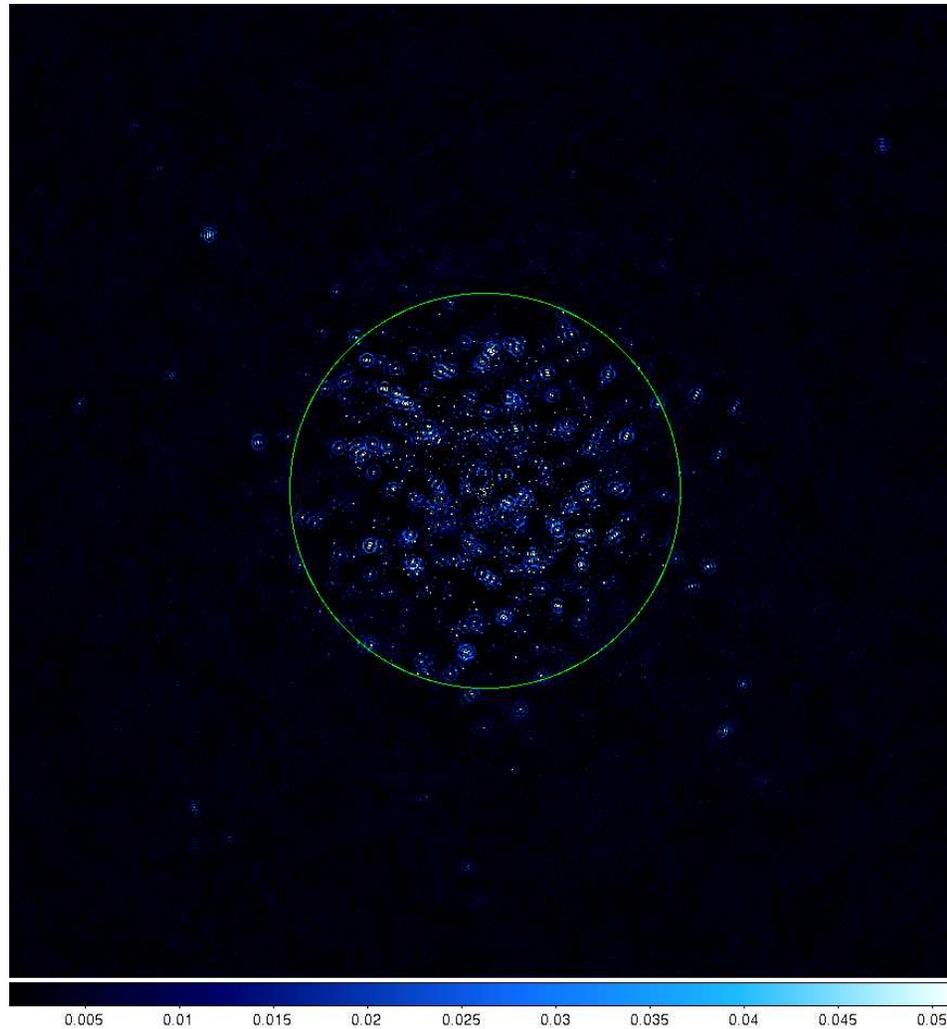


CasA 115-170 MHz [Brentjens, Yatawatta, in prep.]

Fidelity-Dynamic Range Tradeoff



3C61.1



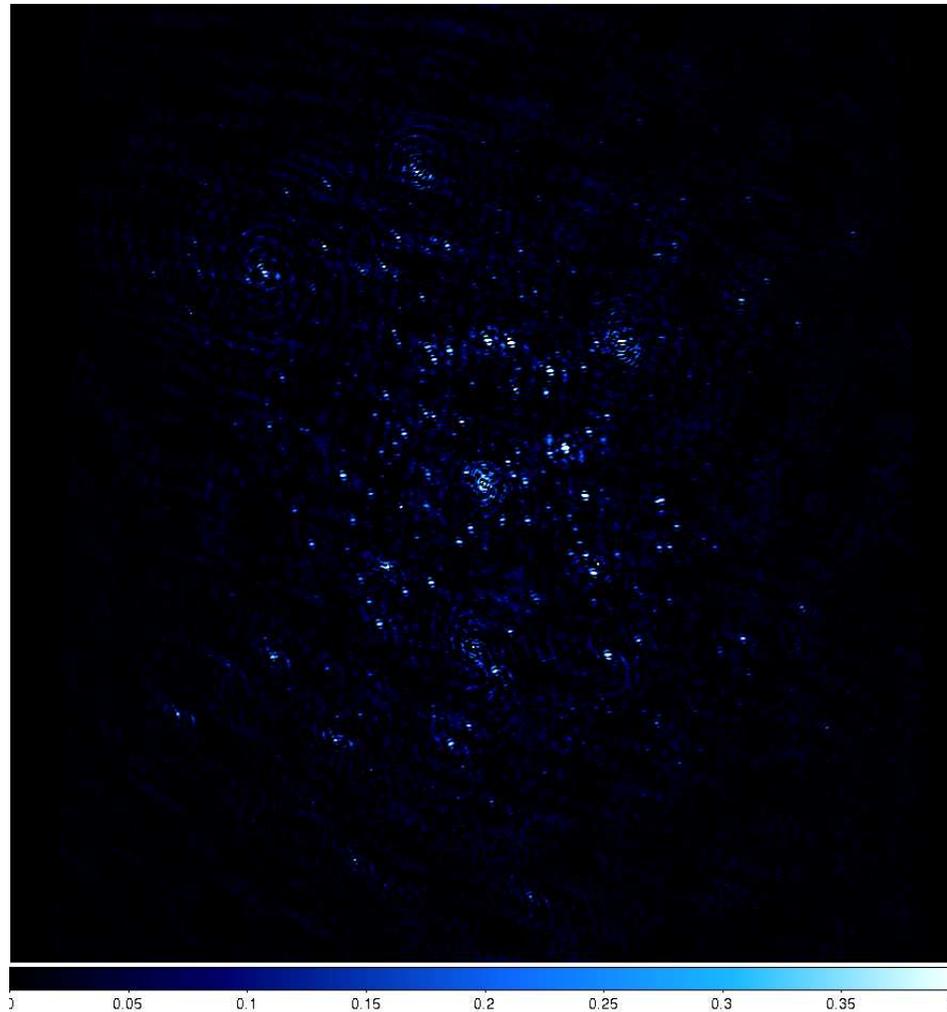
Resolution 45 arcsec, 150 MHz, \circ : diameter 9 deg

3C196



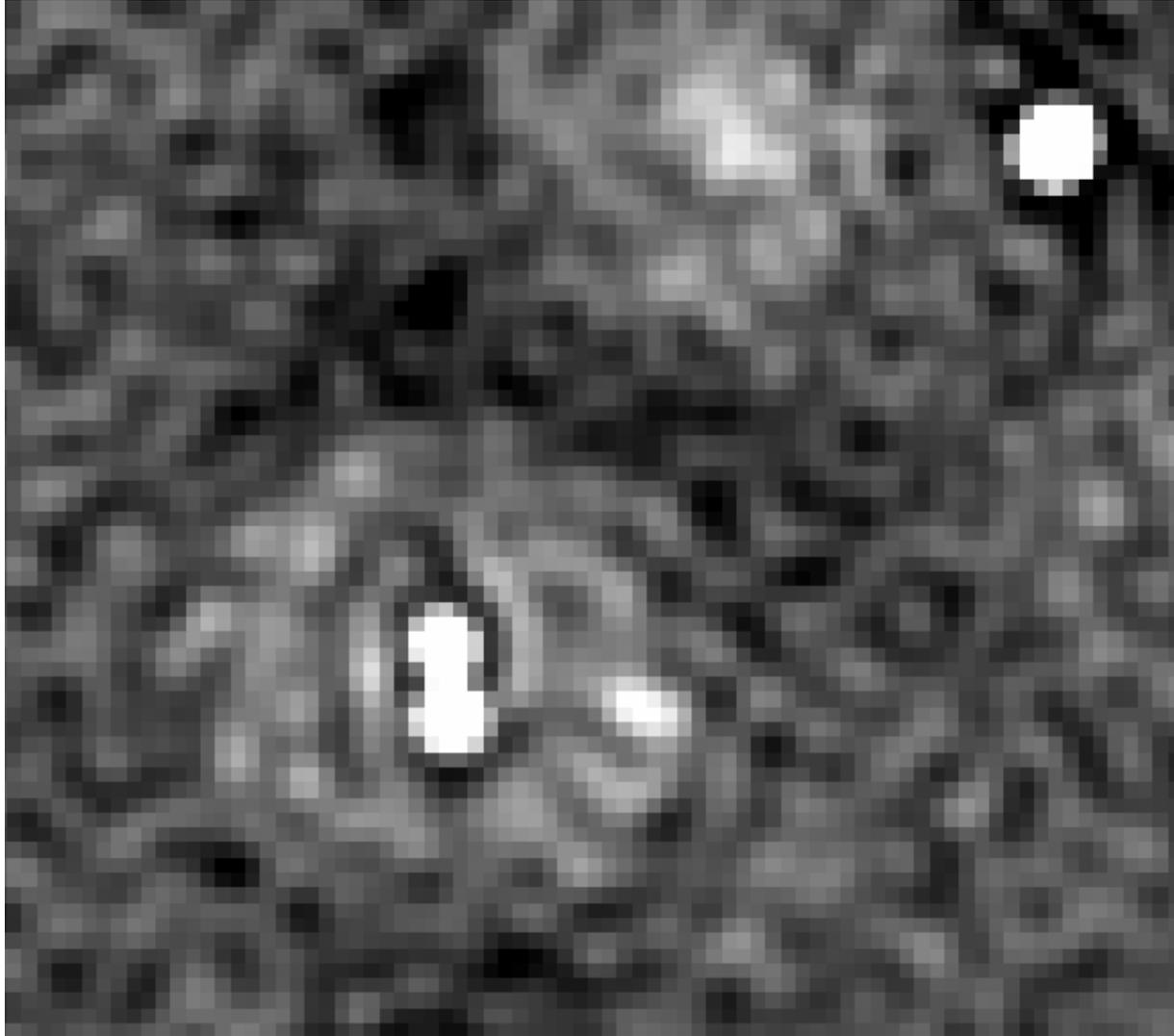
Peak 72 Jy, Noise 4 mJy, 150 MHz, Dynamic range \approx 18000

3C196 (First Multibeam)



Multibeam (5 beams), 170 MHz, FOV 14×14 degrees

Sky Model Construction



Example with two sources

Model construction

Given: set of image pixels z_i with fluxes and positions

$$z_i = \sum_{j=1}^K s_j(\boldsymbol{\theta}_j) + n_i$$

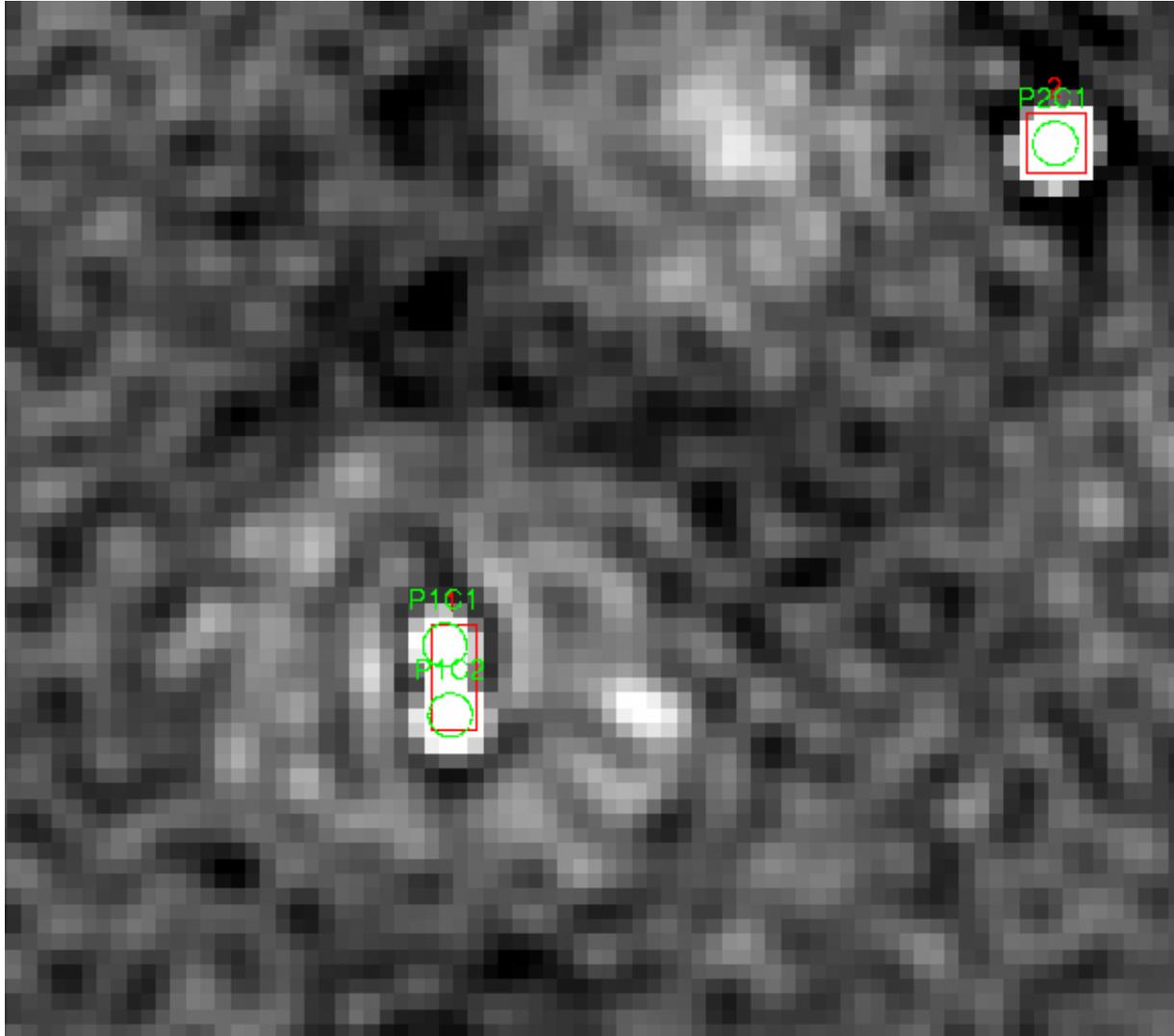
Find $\boldsymbol{\theta}_j$ to minimize

$$\sum_i \left\| z_i - \sum_{j=1}^K s_j(\boldsymbol{\theta}_j) \right\|^2$$

Use Expectation Maximization (EM) [Feder and Weinstein, 1988] to solve this. (Sanaz Kazemi will talk more about EM tomorrow).

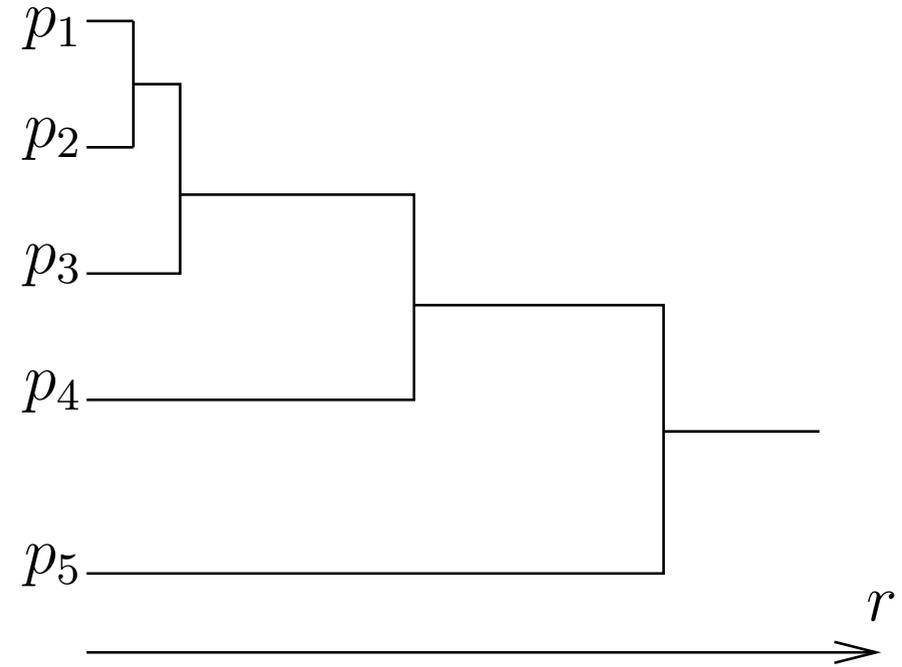
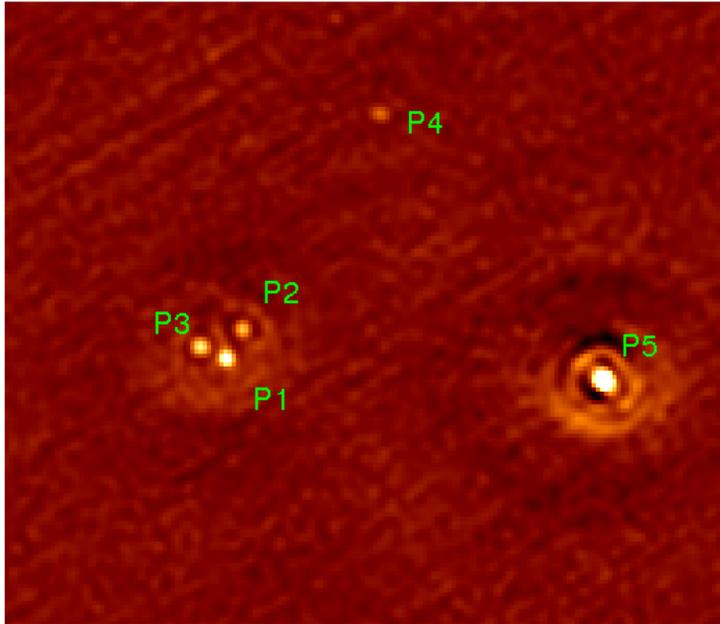
Use Akaike's information [Akaike, 1973] to find the right K .

Sky Model



Sky model

Hierarchical Clustering

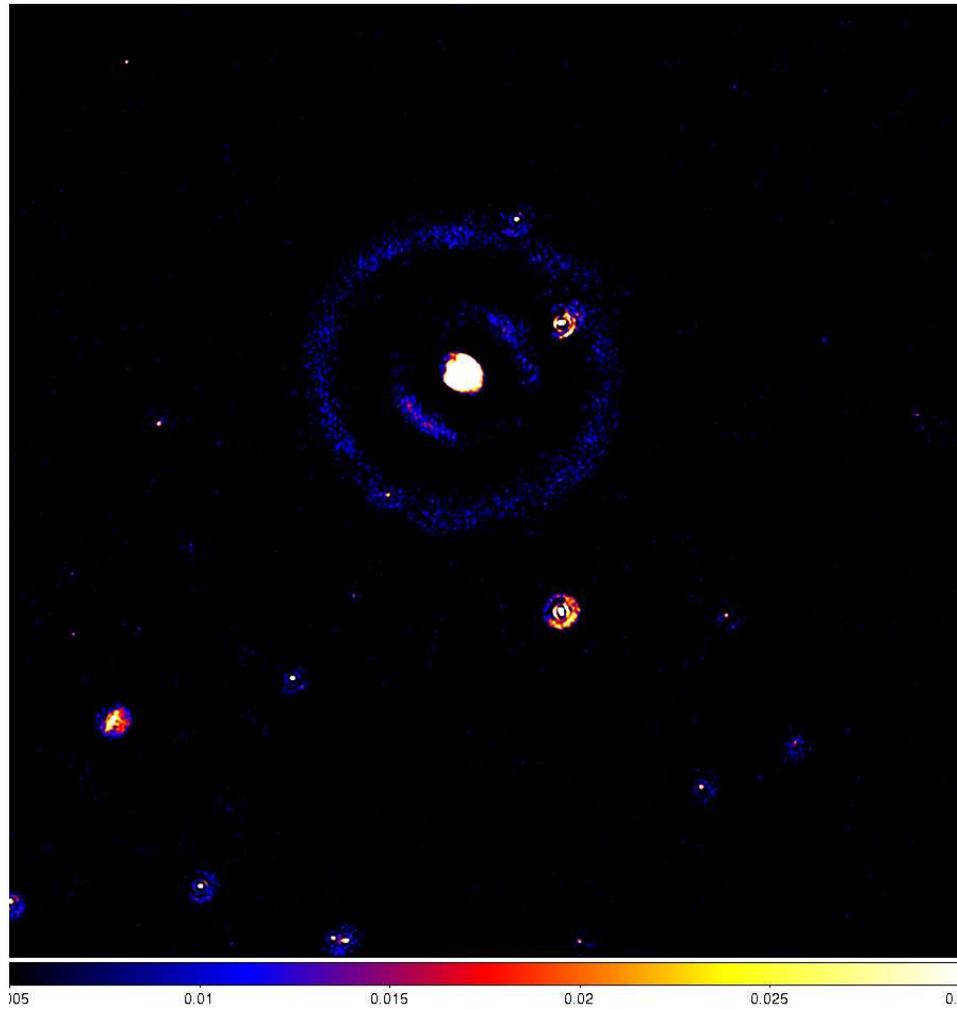


Dendrogram

Cut down the cost of computing direction dependent terms

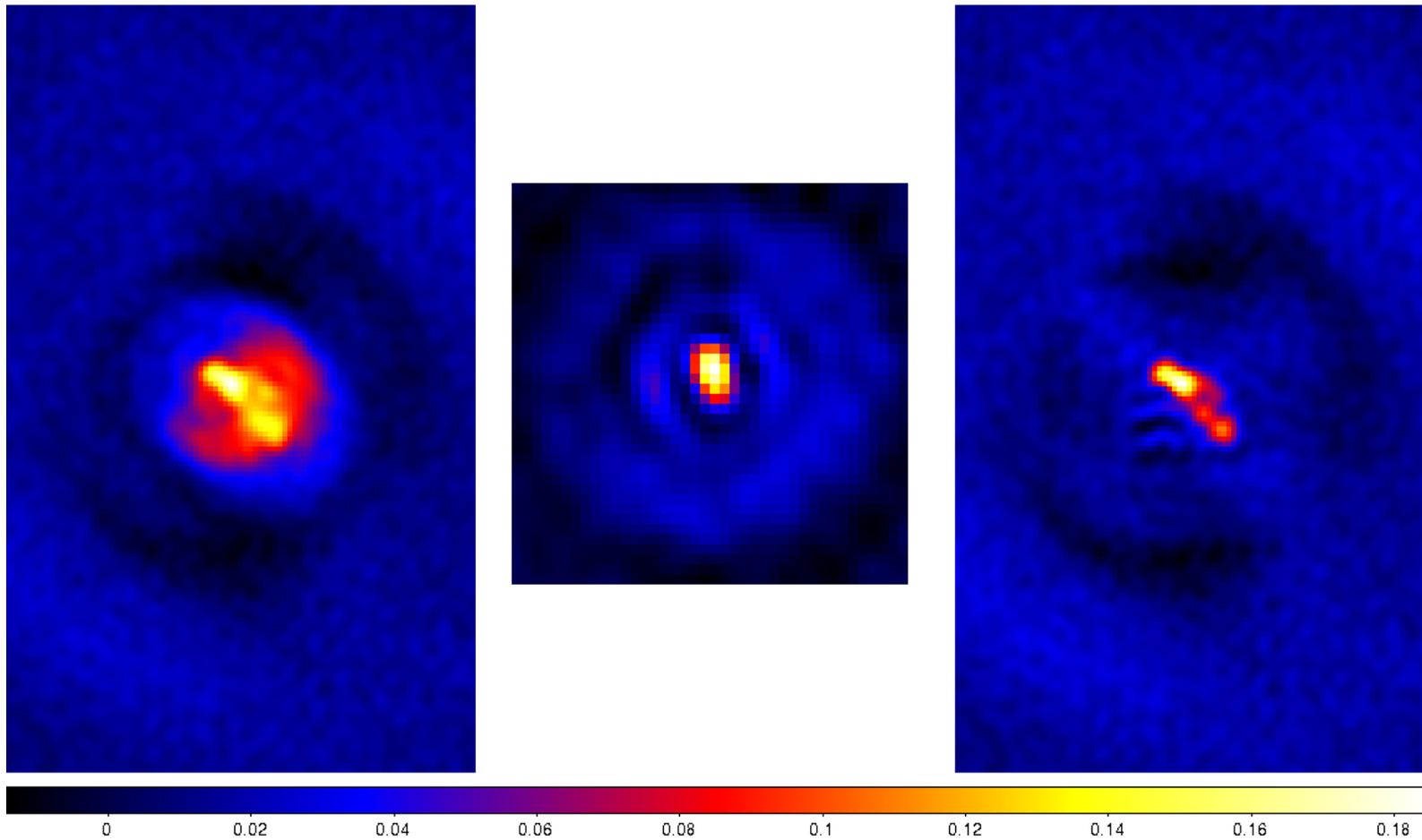
$$\mathbf{V}_{pq} = \sum_i \mathbf{J}_{ip} \mathbf{K}_{ipq} \mathbf{C}_i \mathbf{J}_{iq}^H \Leftrightarrow \sum_i \mathbf{J}_{ip} \left(\sum_{j \in S_i} \mathbf{K}_{j pq} \mathbf{C}_j \right) \mathbf{J}_{iq}^H$$

Deconvolution



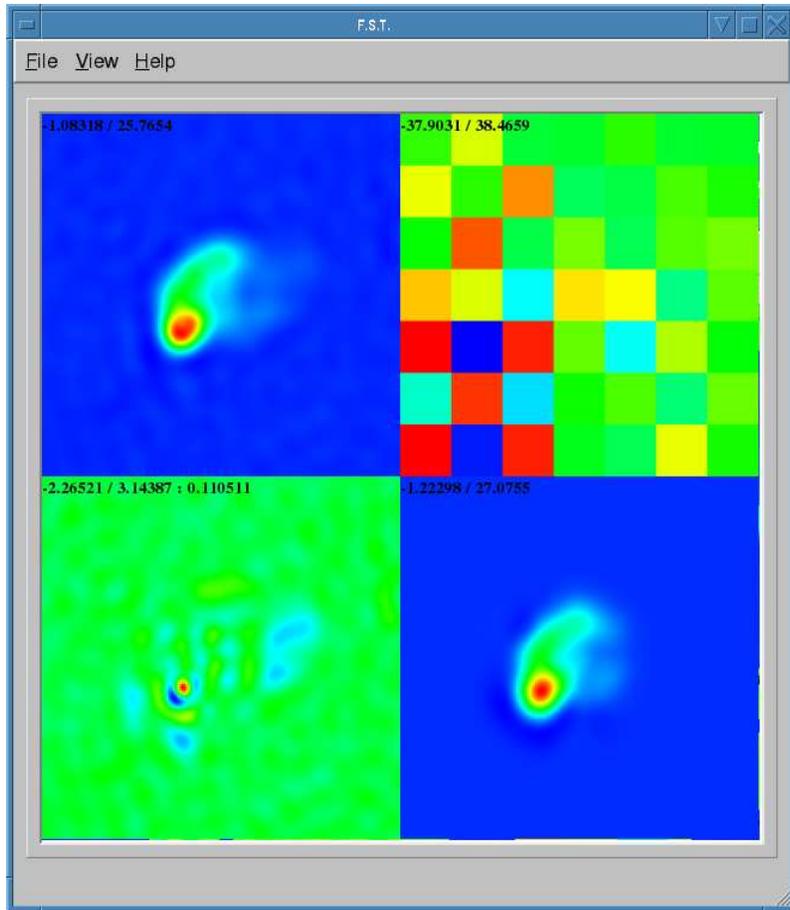
Cup-saucer PSF

Deconvolution



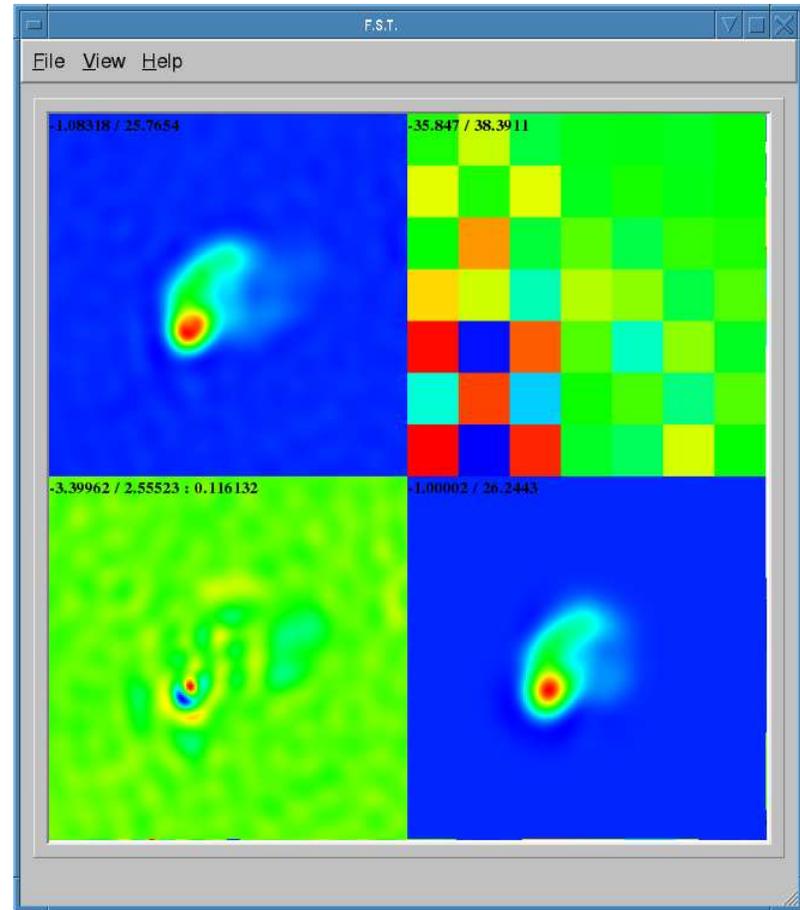
Original (left), PSF (middle), Deconvolved (right)

L1 Regularization



$$\min \|Ax - b\|_2^2$$

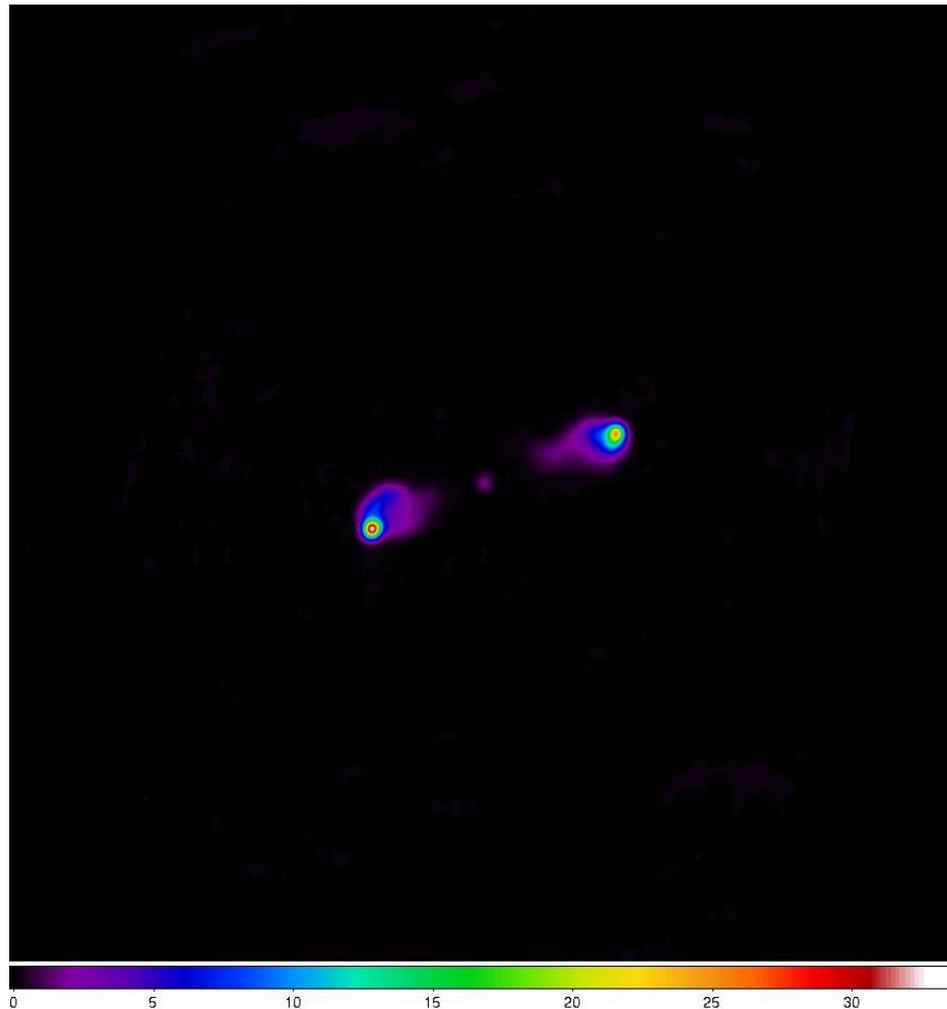
[Kim et al., 2007] Truncated Newton Interior Point Method



$$\min \|Ax - b\|_2^2 + \lambda \|x\|_1$$

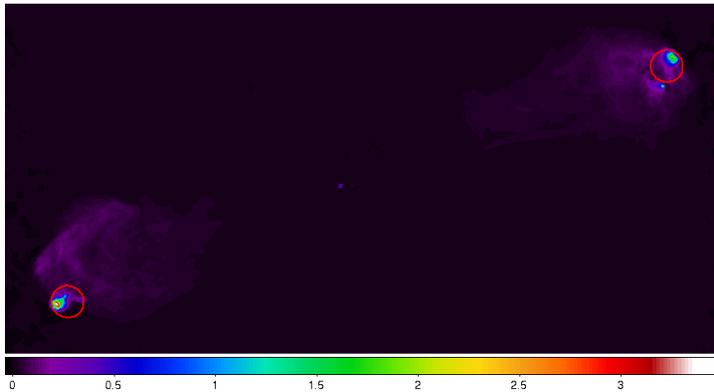
EVLA Cygnus A

(with Tony Willis and Rick Perley) Observation at 8.5 GHz, baselines 34 m to 1 km

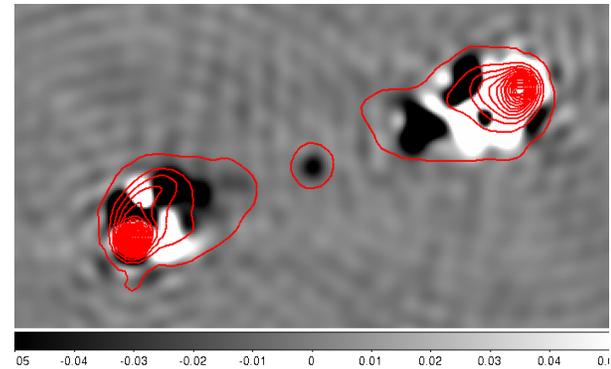


8x2 MHz channels, Peak 34 Jy, Noise I 2.5 mJy Q,U 1 mJy, V 2 mJy

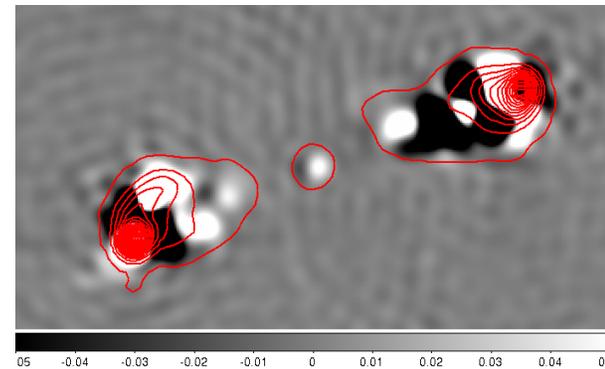
EVLA Cygnus A: Limitations



VLA image, \circ : EVLA PSF. Hotspots partially resolved.



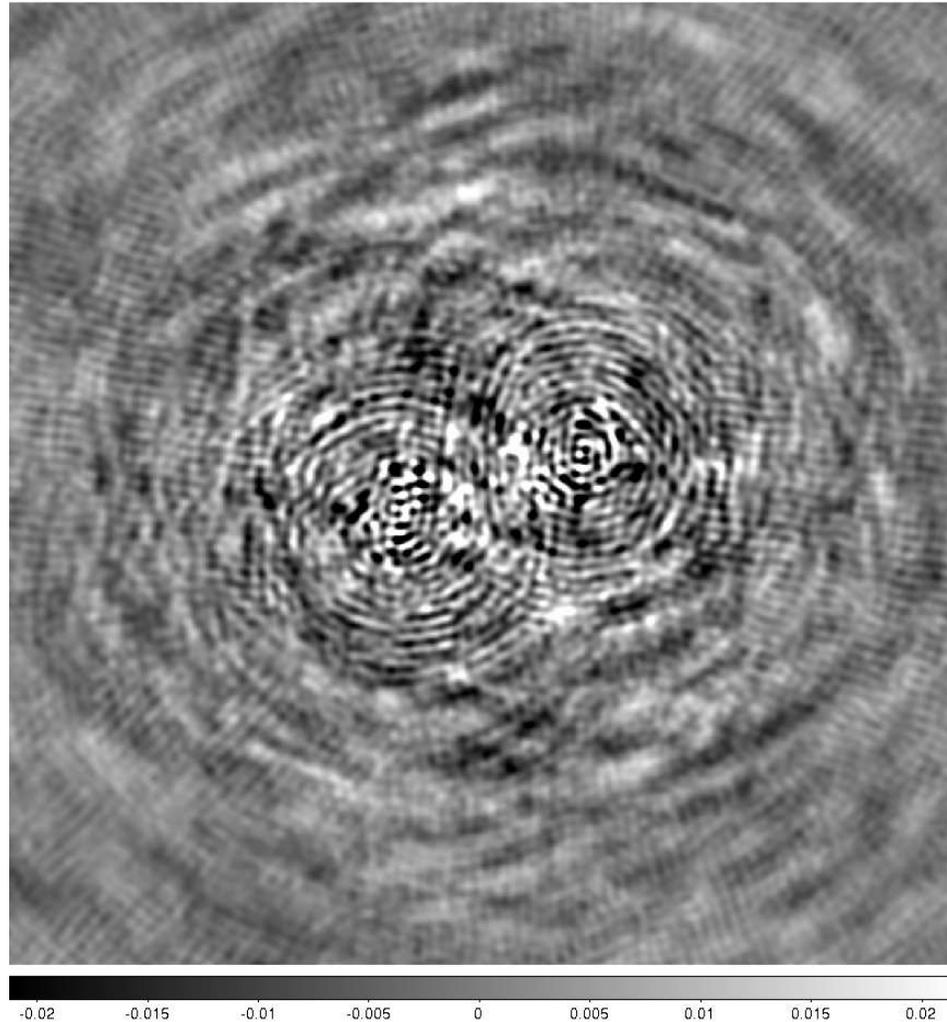
Stokes Q



Stokes U

Peak polarized flux ≈ 2 Jy.
Need full polarization calibration.

Cygnus A Residual



256x2 MHz channels, residual noise 2.5 mJy