

# Lofar data reduction of a wide field of view

Emanuela Orru' (ASTRON)

ERIS 2013 Friday 13 September

# outline

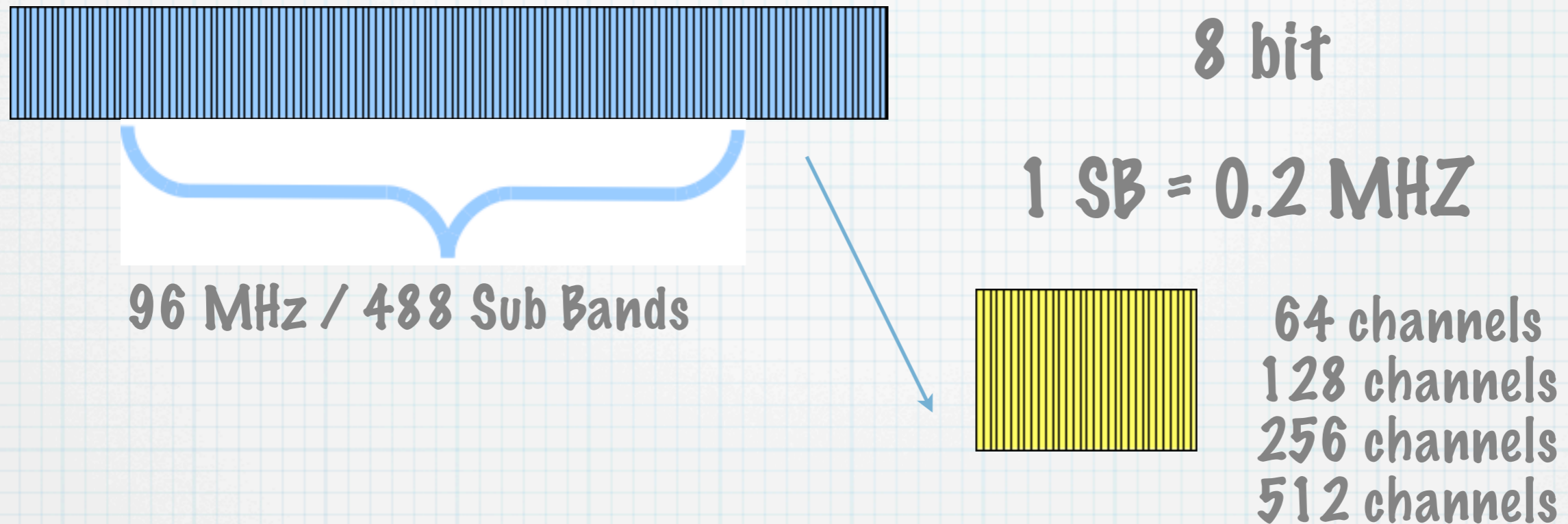
- \* data size and structure
- \* RFI
- \* A-team removal
- \* Calibration
- \* DDE
- \* Imaging

# 1: Data size and structure

- \* From the station the signal is correlated by the software correlator BP/P soon COBALT.
- \* observing modes: 16, 8, and 4 (still under test) bit allow to record respectively 48, 96 and 196 MHz bandwidth.
- \* e.g 6 hrs observation run 1LT in 8 bit is about 50 TBs.



# Data size and structure

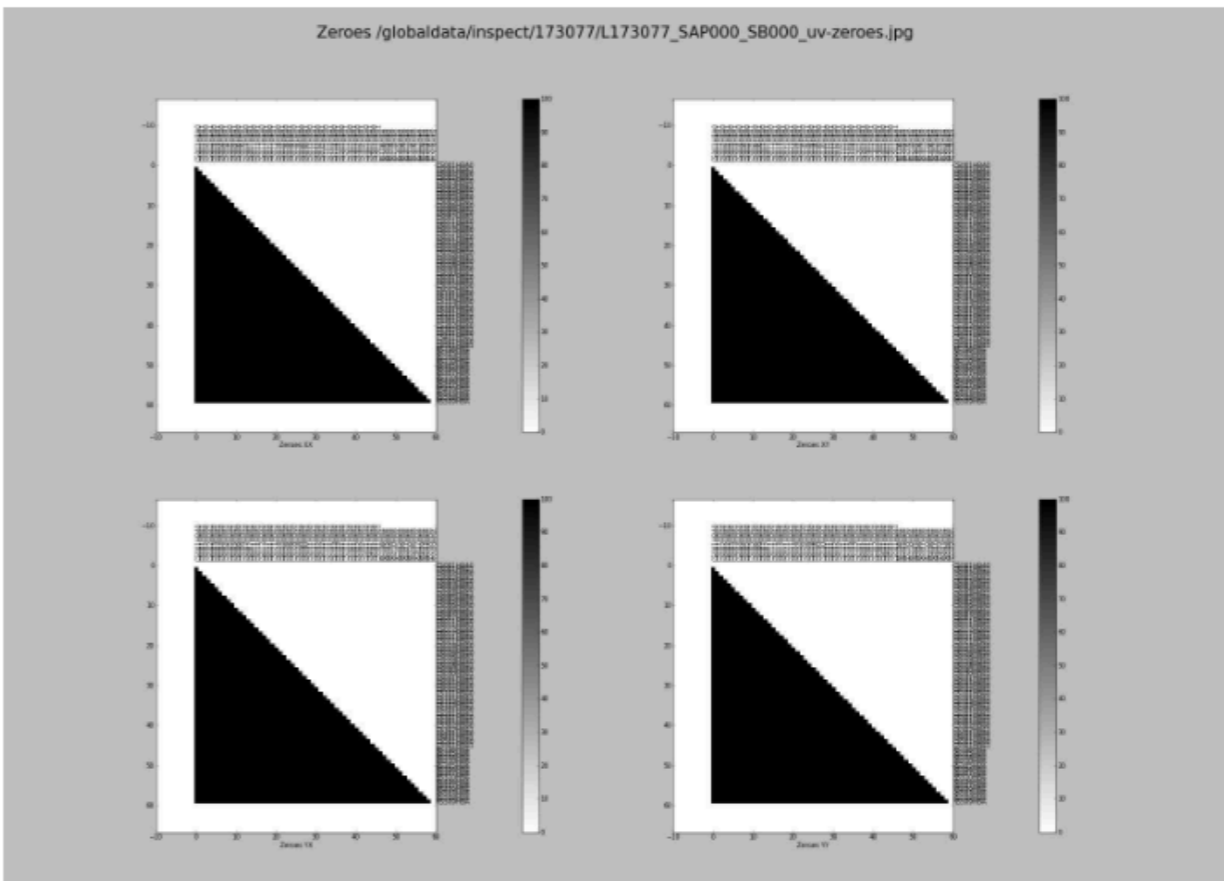
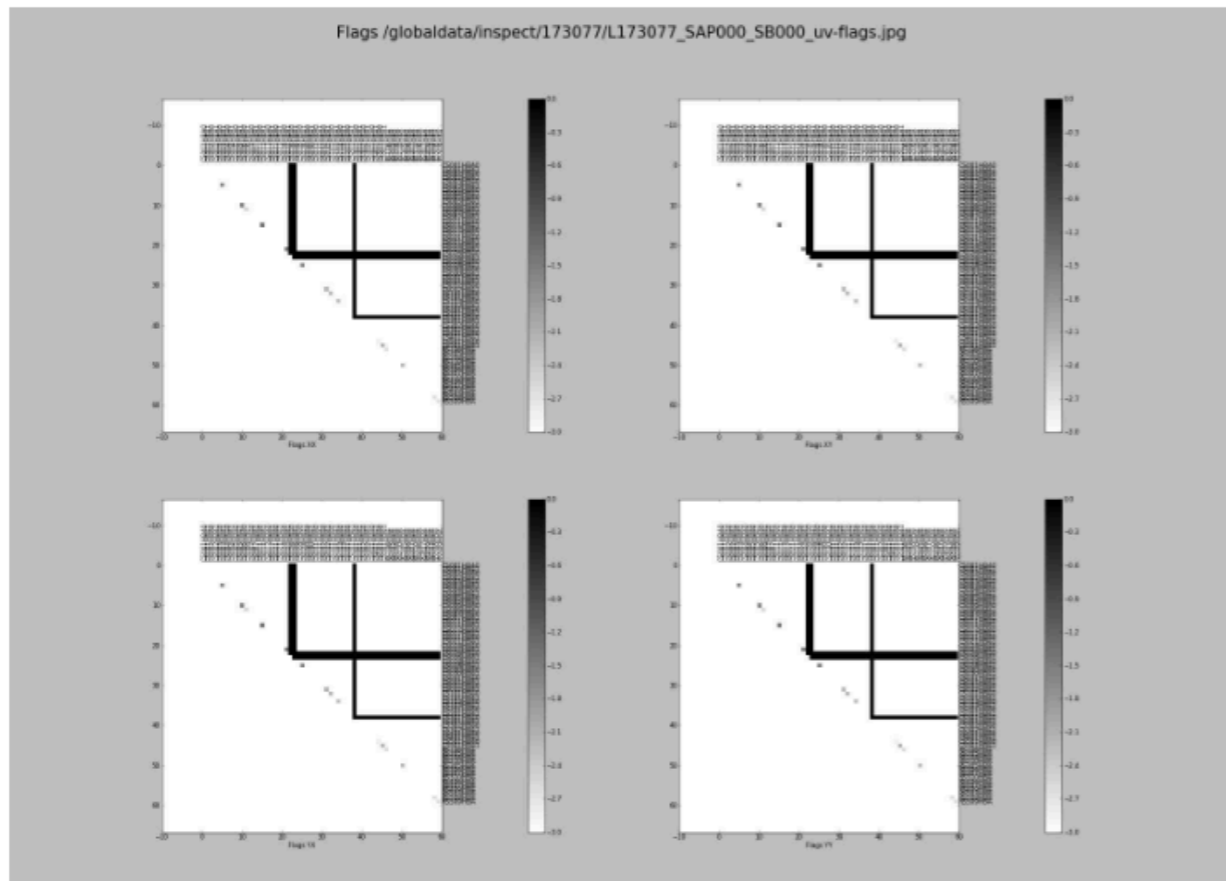
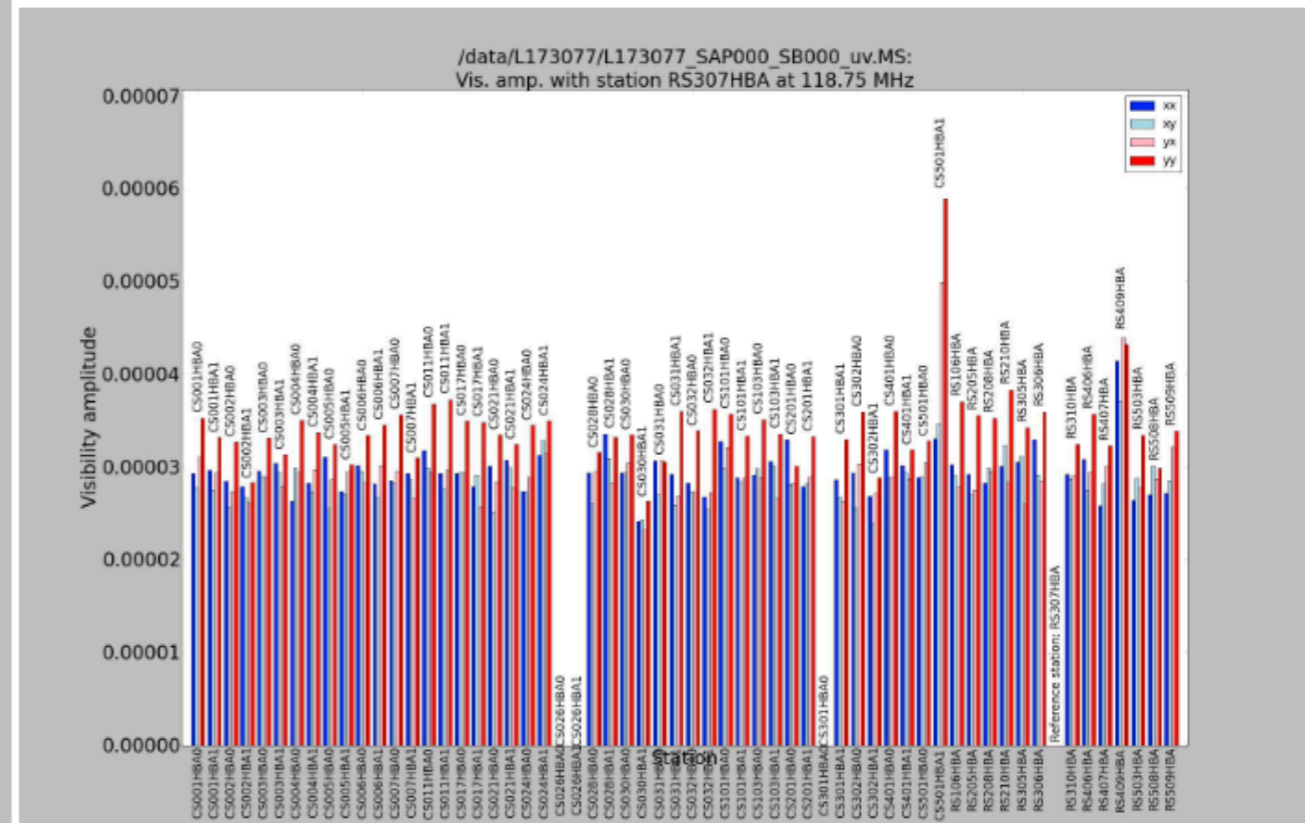
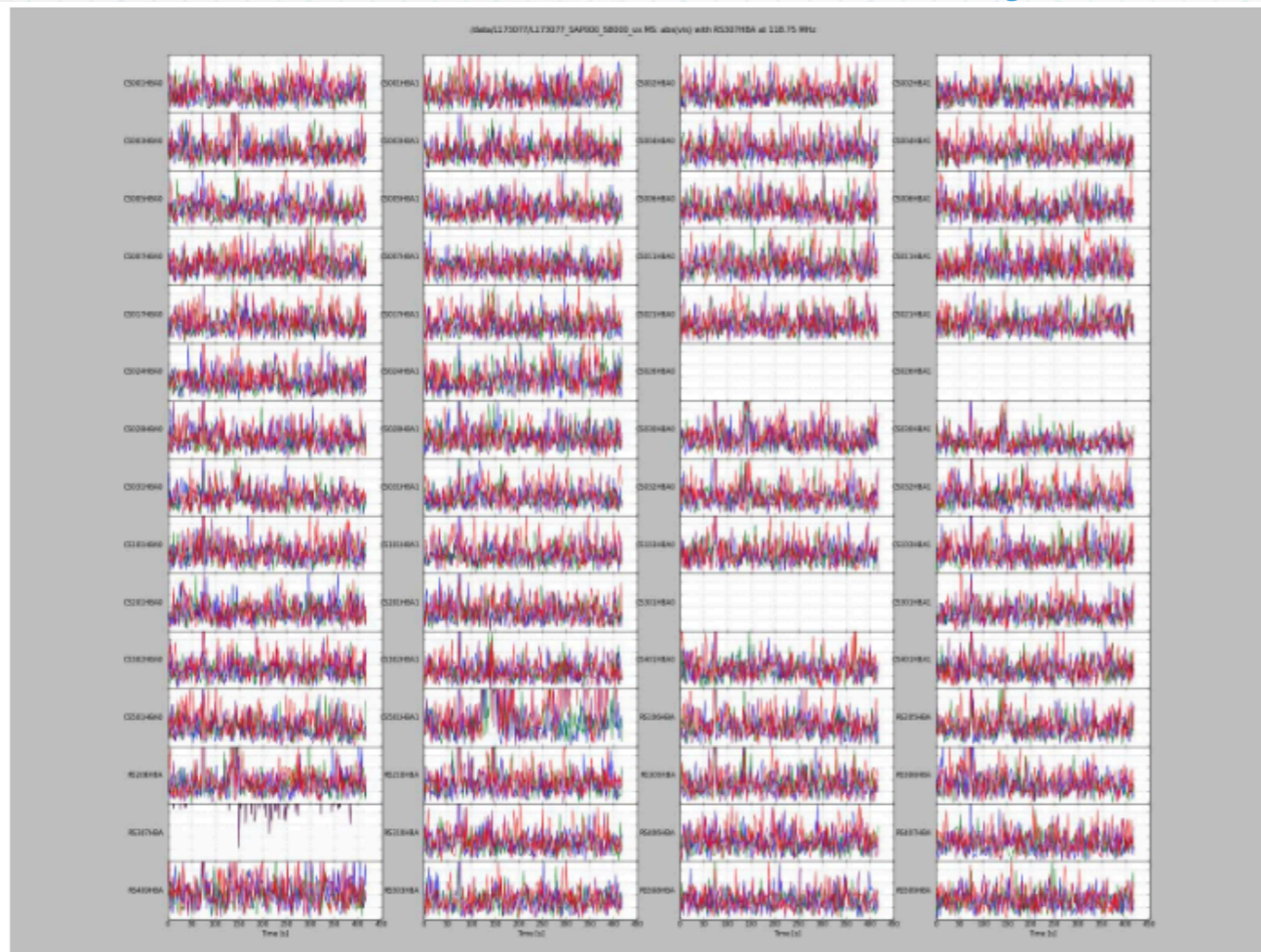


- \* the size depends on: n of bits, n of SBs, n of channels, integration time
- \* to be usable the data need to be compressed: this happens in the pre-processing phase.
- \* the calibration takes place on single SBs or in groups of SBs there is not software or computer in our hand able to handle 50 TB of data

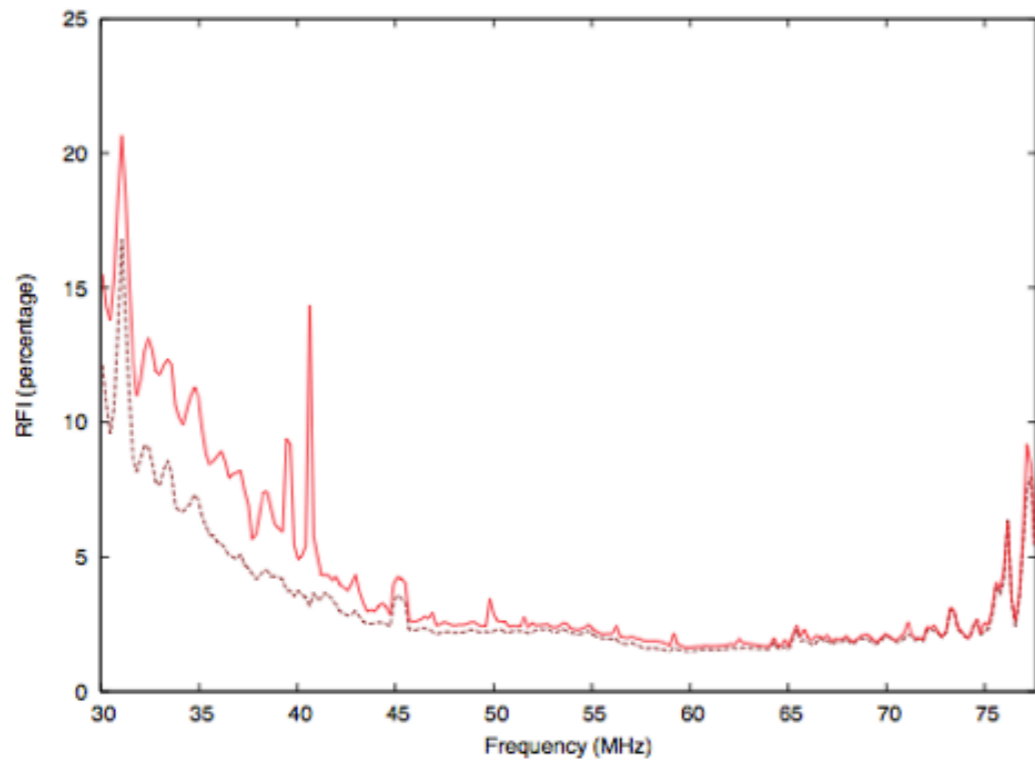
# Observing strategy

- \* **LBA** Single observations that are continuous in time/Hour Angle Half of the available bandwidth on the target field ( $BW \leq 48$  MHz,  $\leq 244$  subbands) and half on a calibrator. Any direction on the sky since the LBA dipoles are sensitive to the full sky.
- \* **HBA** Interleaved short calibrator observations (eg. 2 min) with target field (eg.  $\sim 30$  min), quasi-continuous in HA. Because the tiles at station level are analogically combine and the station is sensitive to a limited area of the sky (about 10 degrees). So if your calibrator is not within that region you can not use the dual beam strategy used for the LBA.

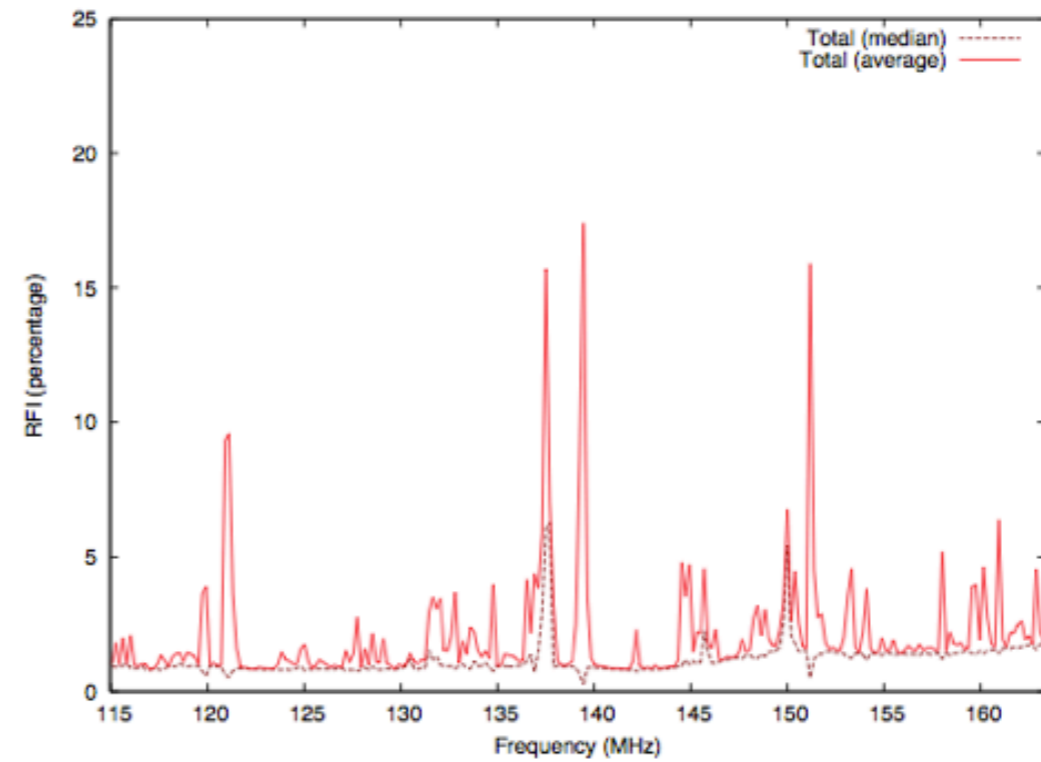
# Inspection plots



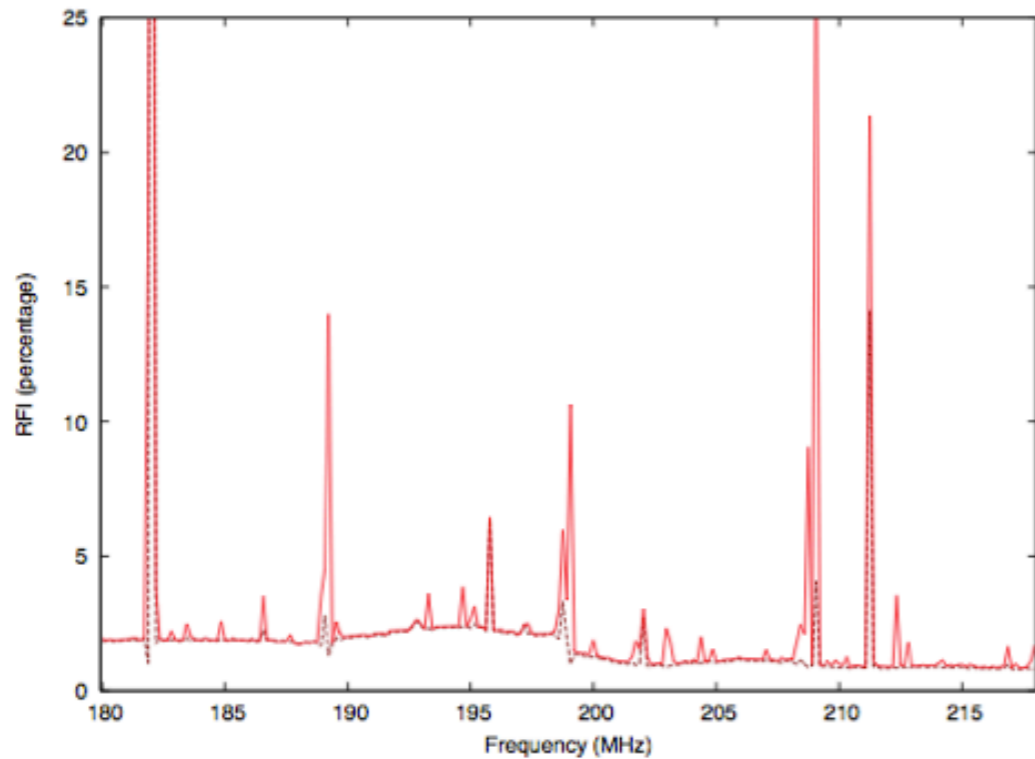
# 2: Radio Frequency Interference in the LOFAR bands



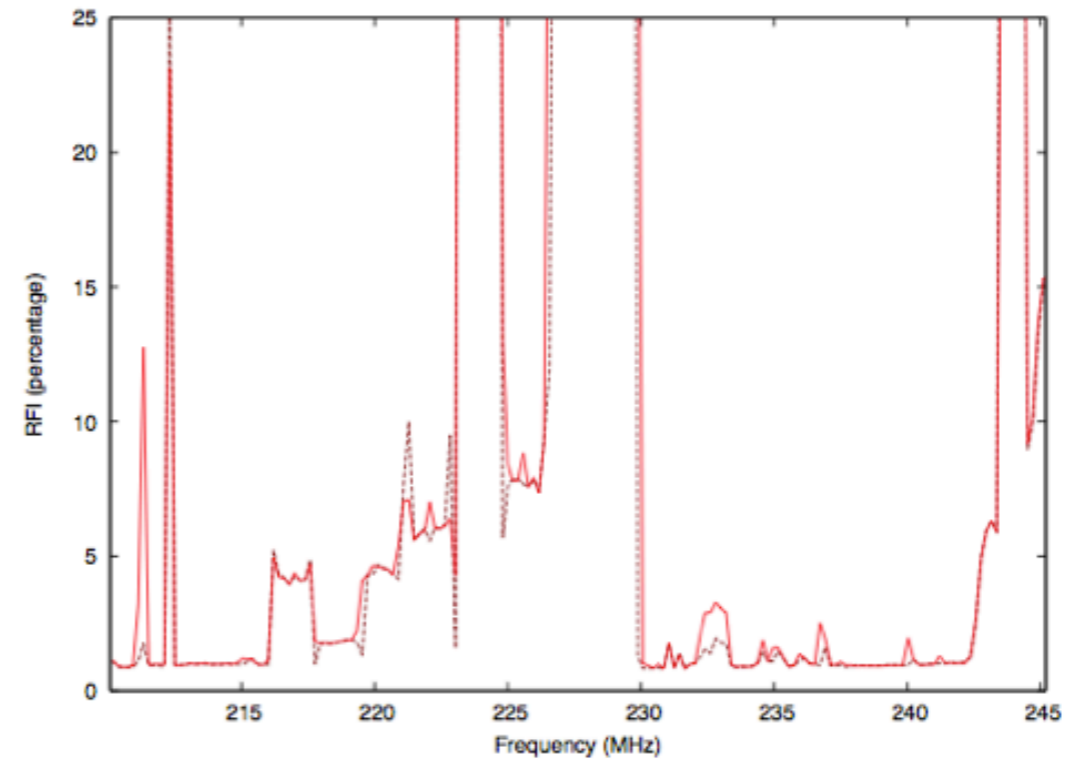
(a) LBA (6 hour observation)



(b) HBA low (24 hour observation)



(c) HBA mid (1 hour observation)



(d) HBA high (6 hour observation)

# NDPPP (NEW DEFAULT PRE-PROCESSING PIPELINE)

- \* **Flagging (automatic or manual)**
- \* **Averaging in time and/or frequency**
- \* **Phase shift to another phase center**
- \* **Count flags and writing the counts into a table for plotting purposes.**
- \* **Combine subbands into a single MeasurementSet**
- \* **Demix and subtract A-team sources**
- \* **Add stations to form a superstation**
- \* **Filter out baselines and/or channels**

```
msin = in.ms
msin.startchan = nchan/32
#1
msin.nchan = nchan*30/32
msin.autoweight = true
msout = out.ms
steps = [flag,avg] #2
flag.type = aoflagger #3
flag.memoryperc = 25
avg.type = average #4
avg.freqstep = 60
avg.timestep = 5
```

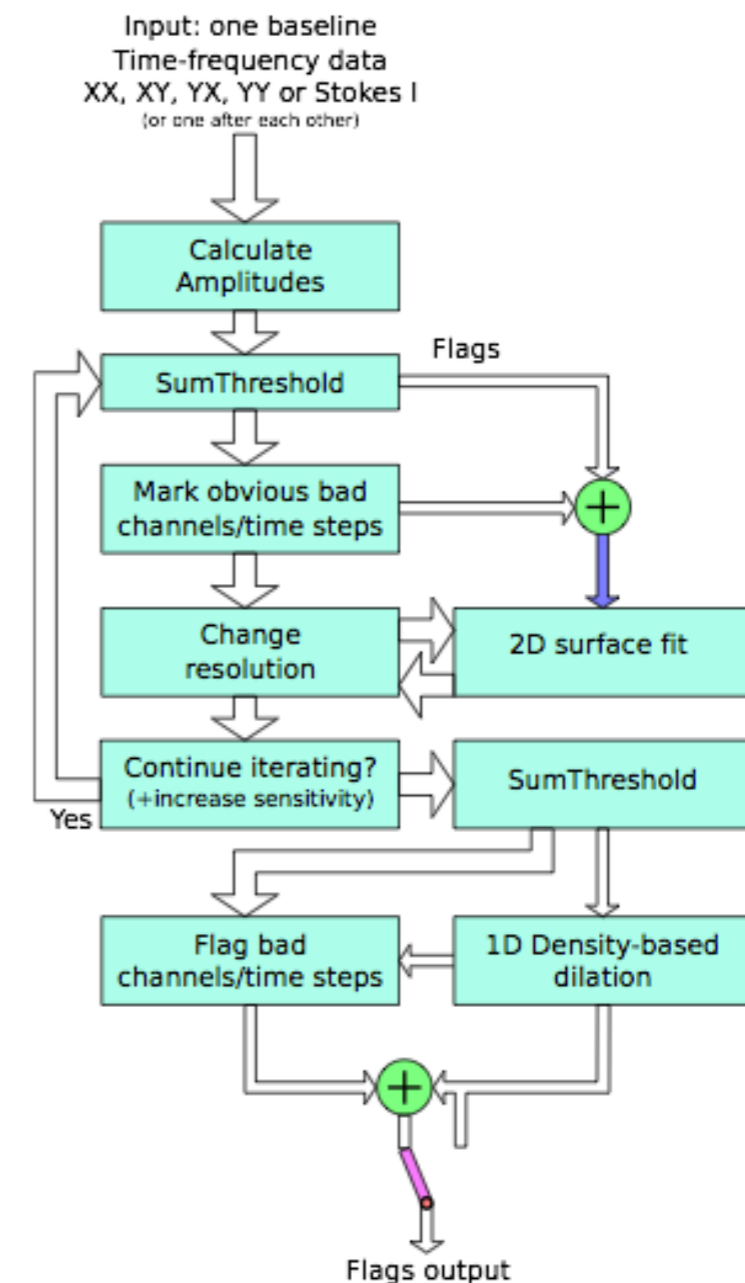


# FLAG

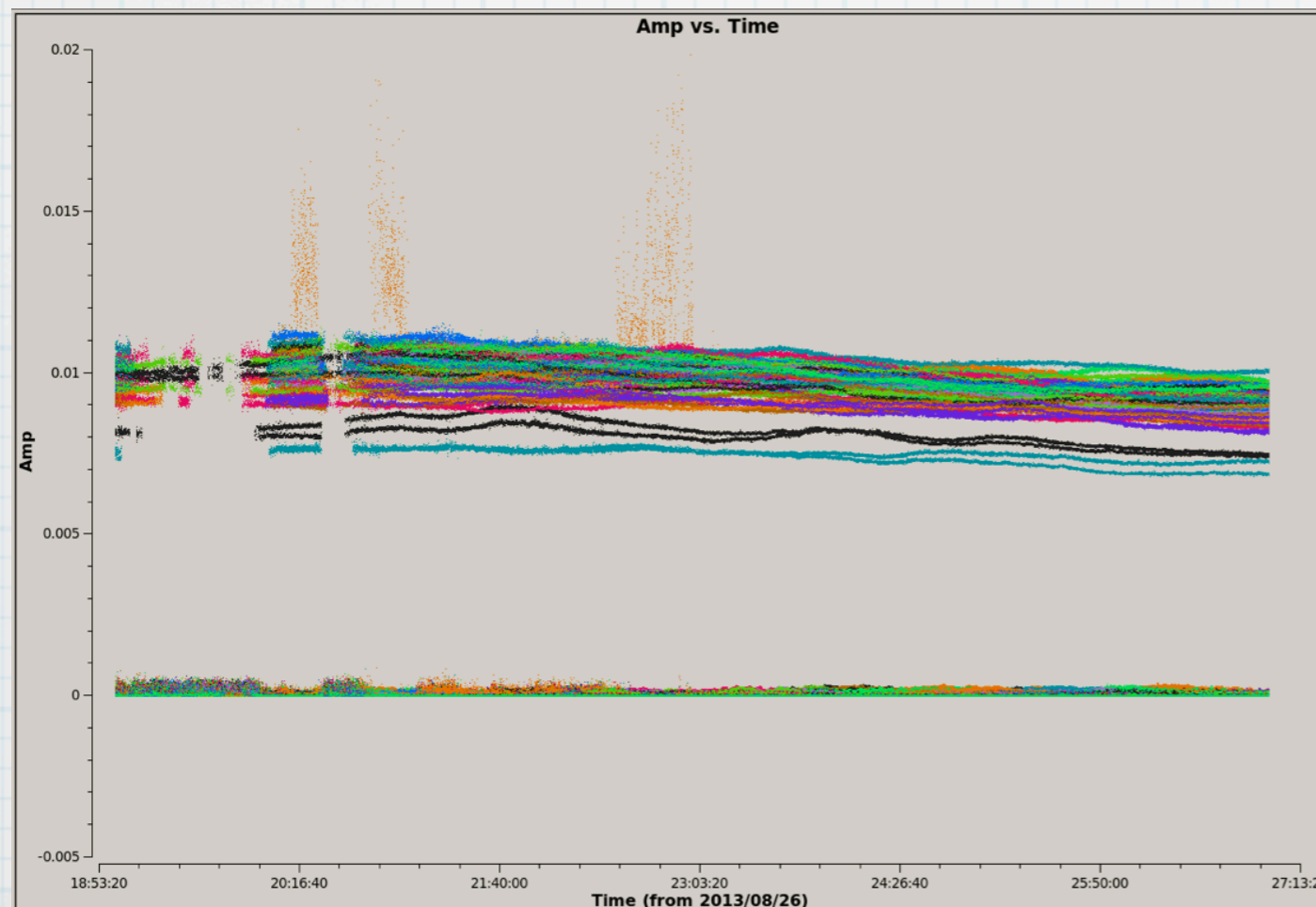
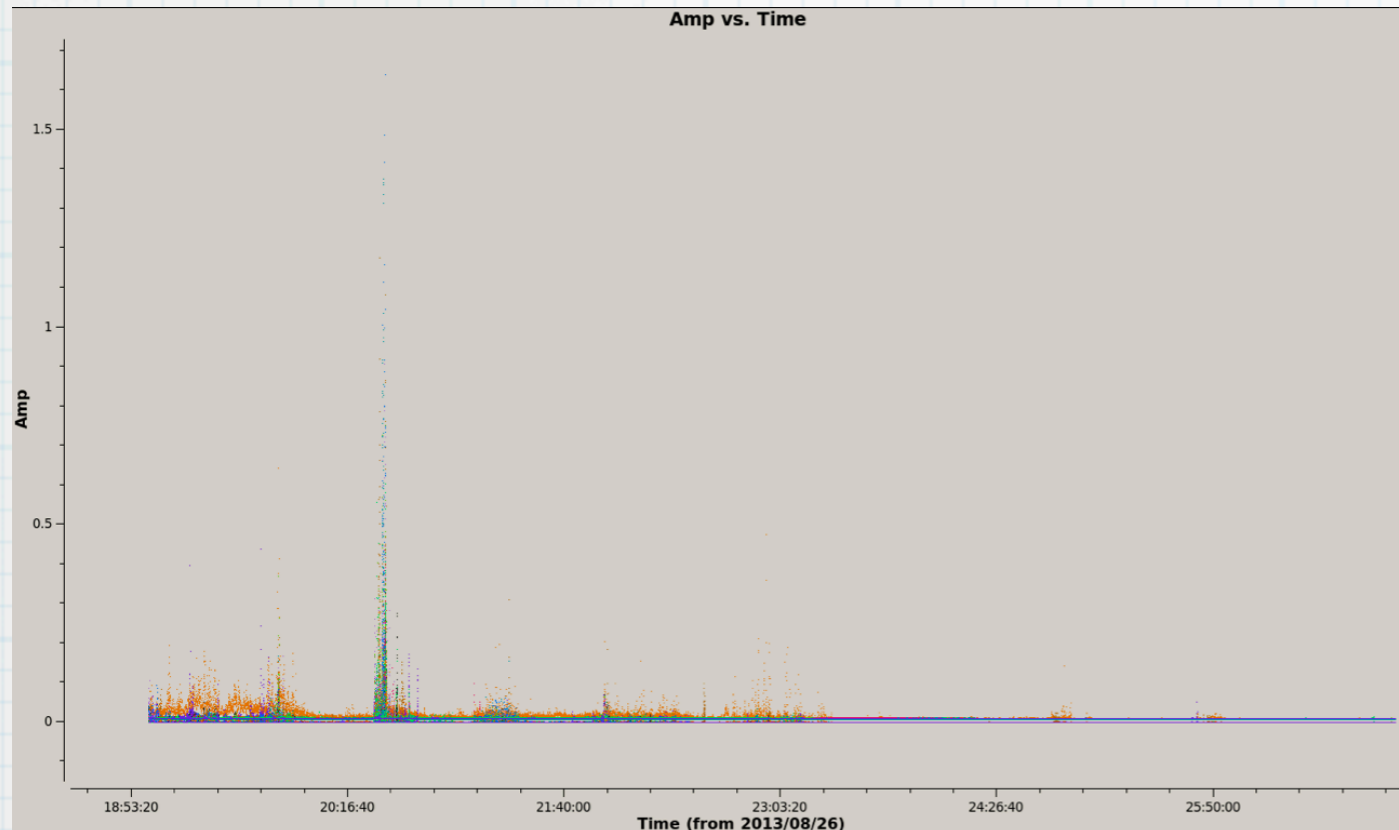
- \* in the NDPPP module: preflagger, aoflagger
- \* preflagger: flags autocorrelations: e.g CS001&CS001, or single antennas
- \* AOflagger: automatic

interactions: time, freq, corr....

$$\Omega_d^{n+1}(x) = \begin{cases} 0 & \text{if } \Omega_d^n(x) = 0 \vee \exists i \in \{0 \dots M_n - 1\} : \\ & \sum_{j=0}^{M_n-1} |\rho_d \odot \Omega_d^n(x+i-j)| > \frac{\chi M_n}{\sum_{j=0}^{M_n-1} \Omega_d^n(x+i-j)} \\ 1 & \text{otherwise,} \end{cases}$$



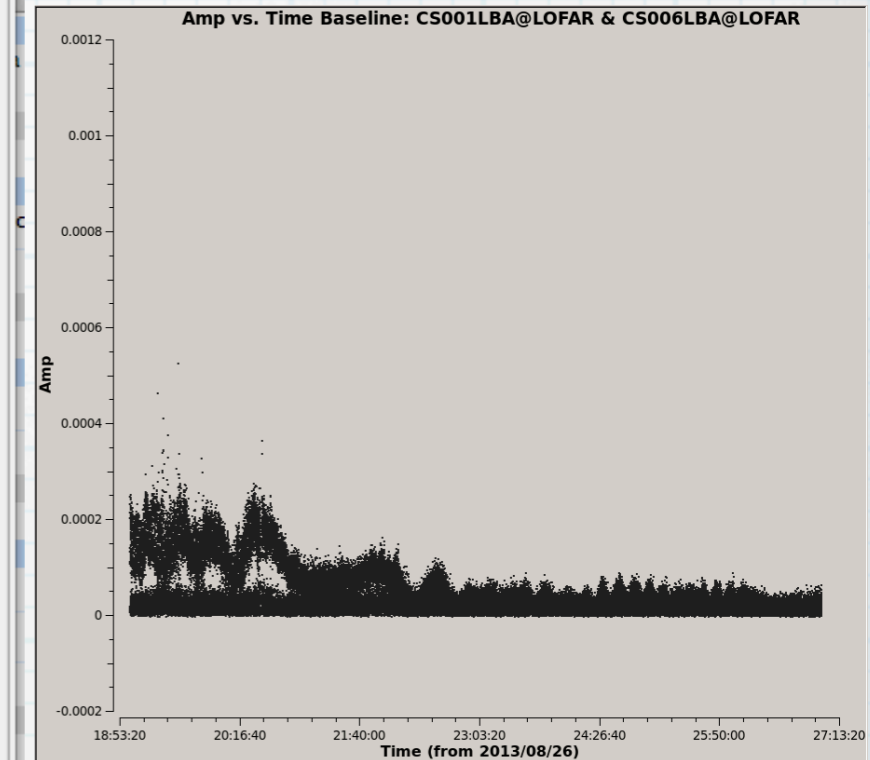
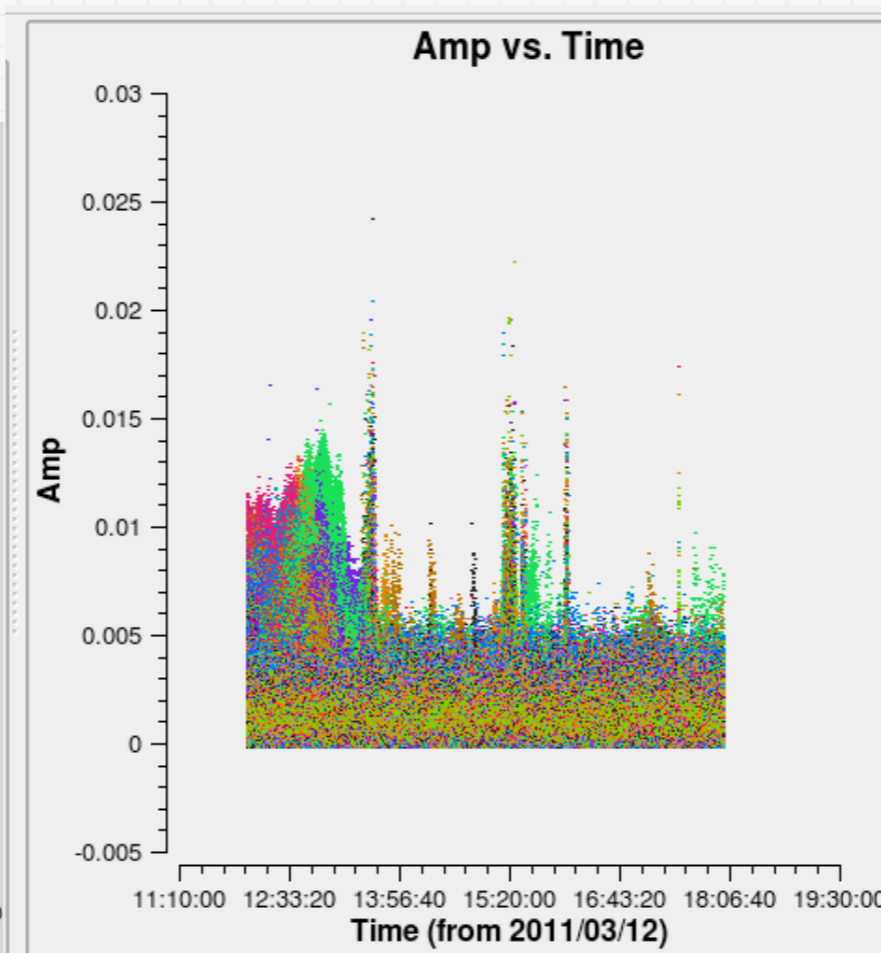
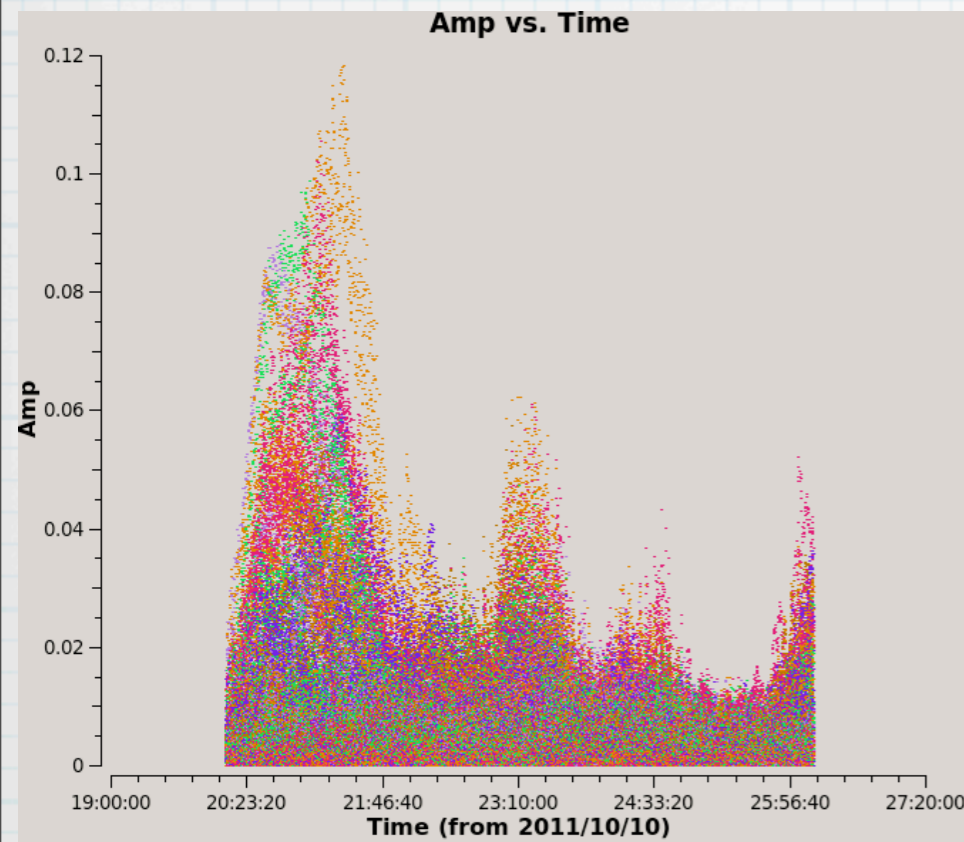
# before & after RFI editing



- \* works well
- \* optimized for LOFAR HBA EoR observations
- \* flag RFI that is (1) detectable and (2) not both broadband and continuous
- \* Not flagged broadband in situ RFI (RFI generated by hardware near the telescope) can not be removed by flagging and might cause calibration failures and/or sidelobes while imaging. Other techniques should be used in such cases.
- \* LBA strategy is needed since HBA strategy flags A-team signal

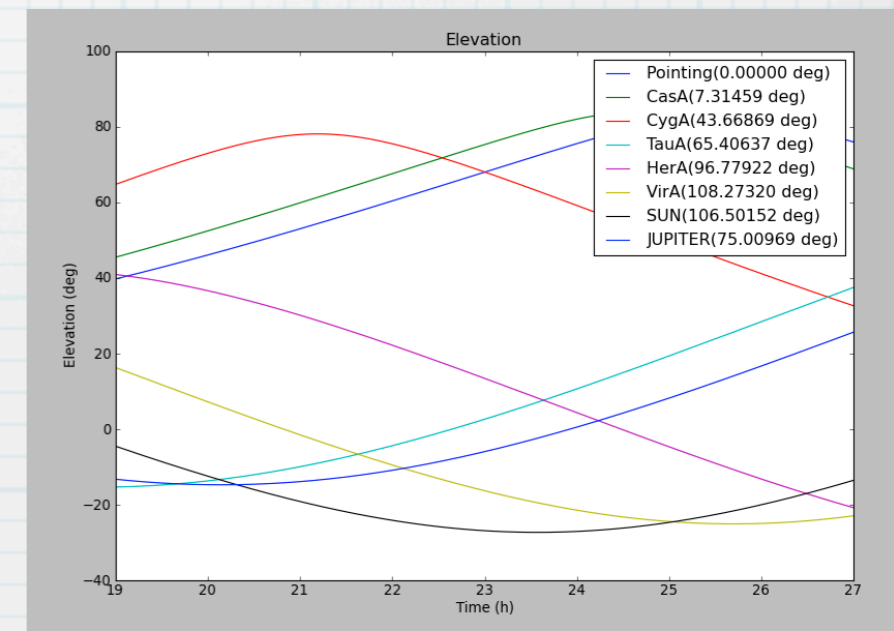
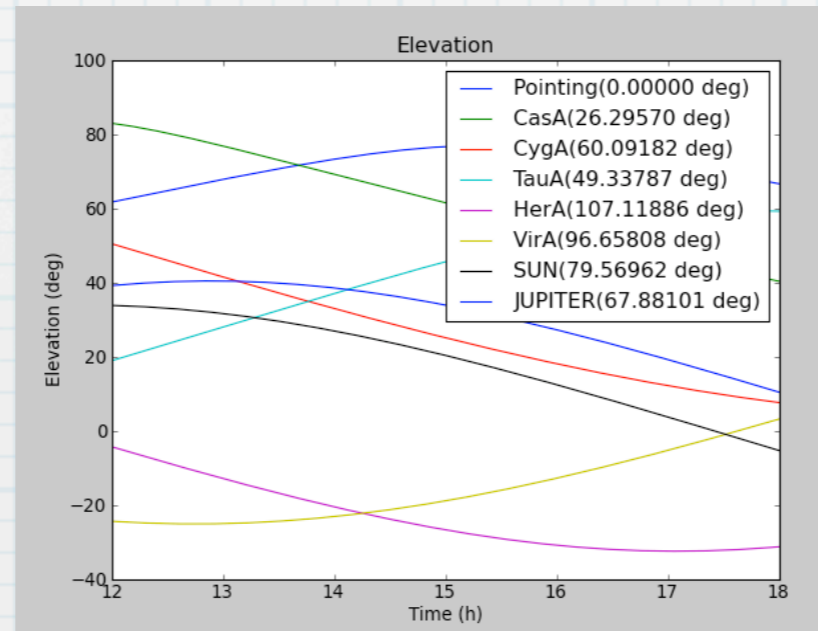
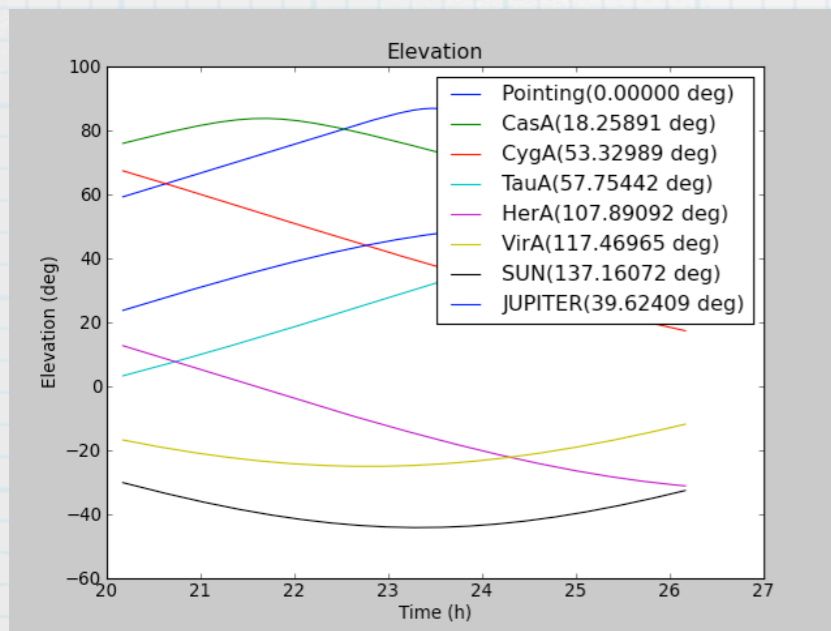
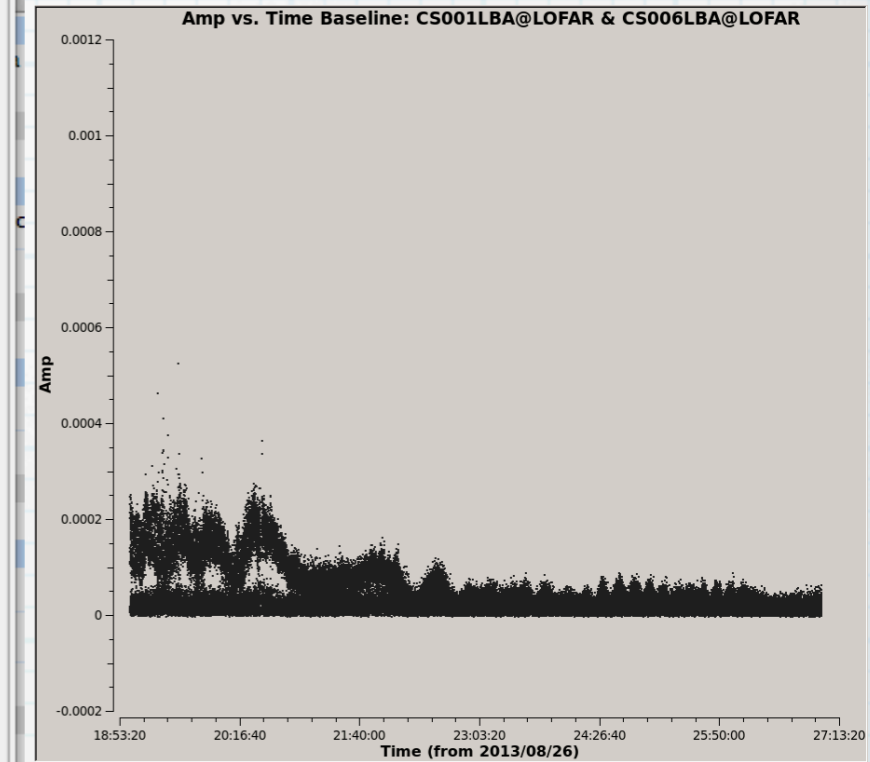
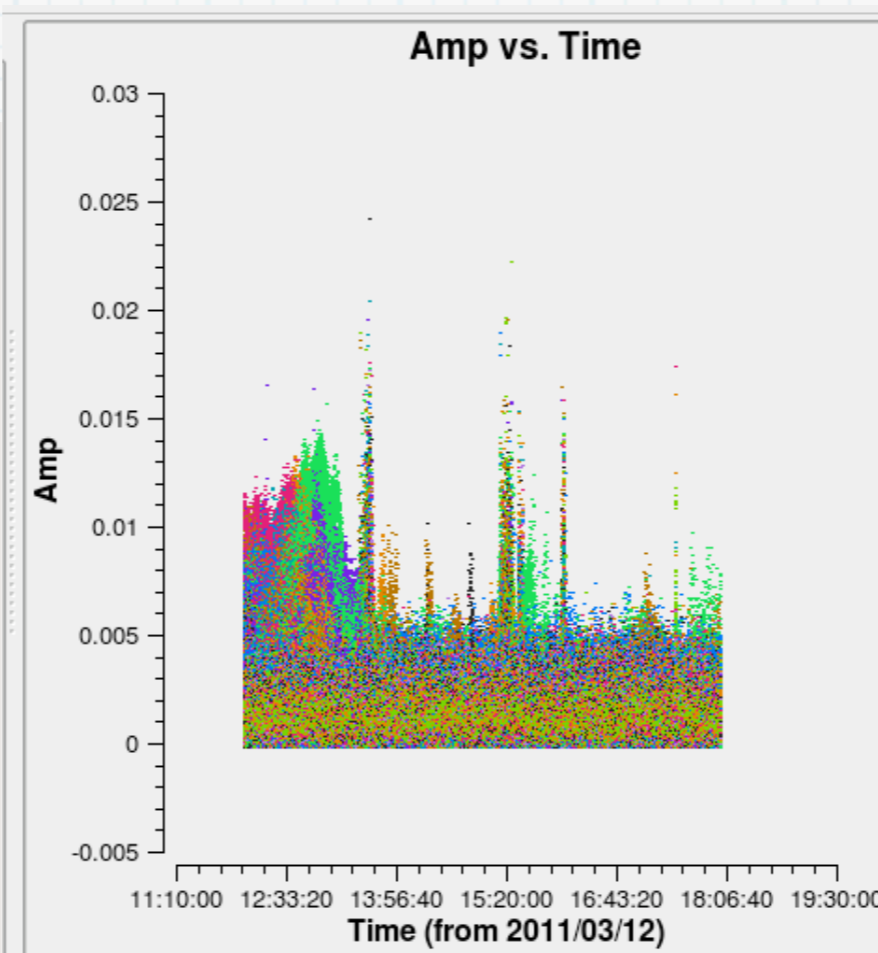
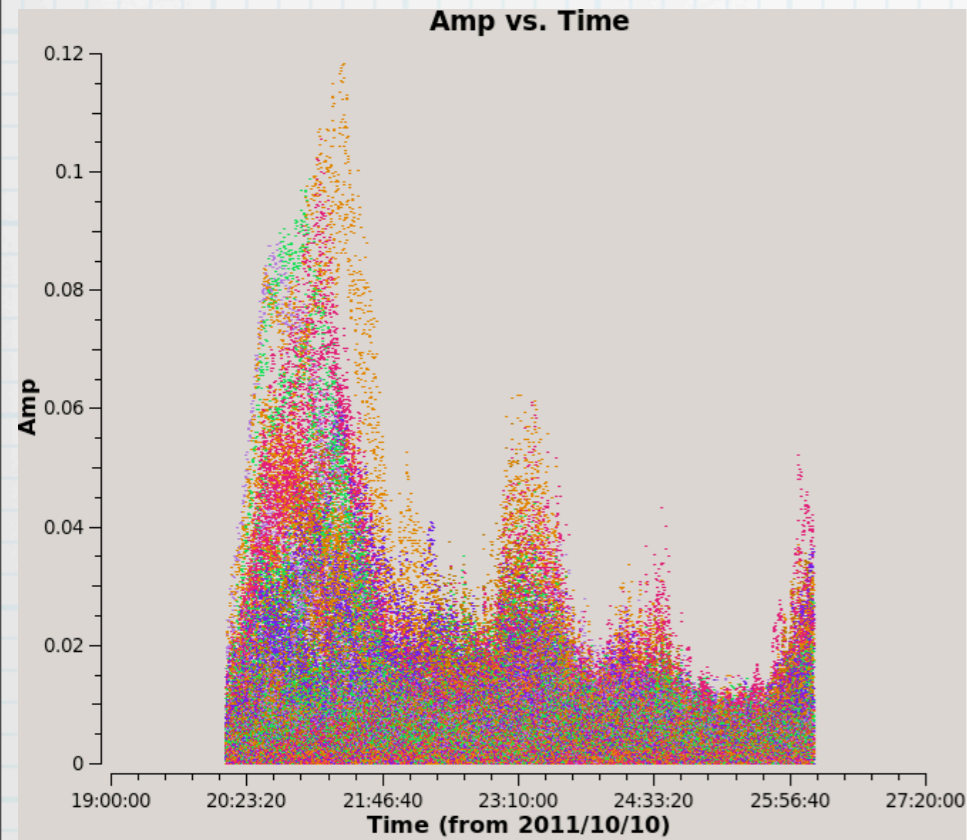
# 3: Data inspection

what are these bumps?



# 3: Data inspection

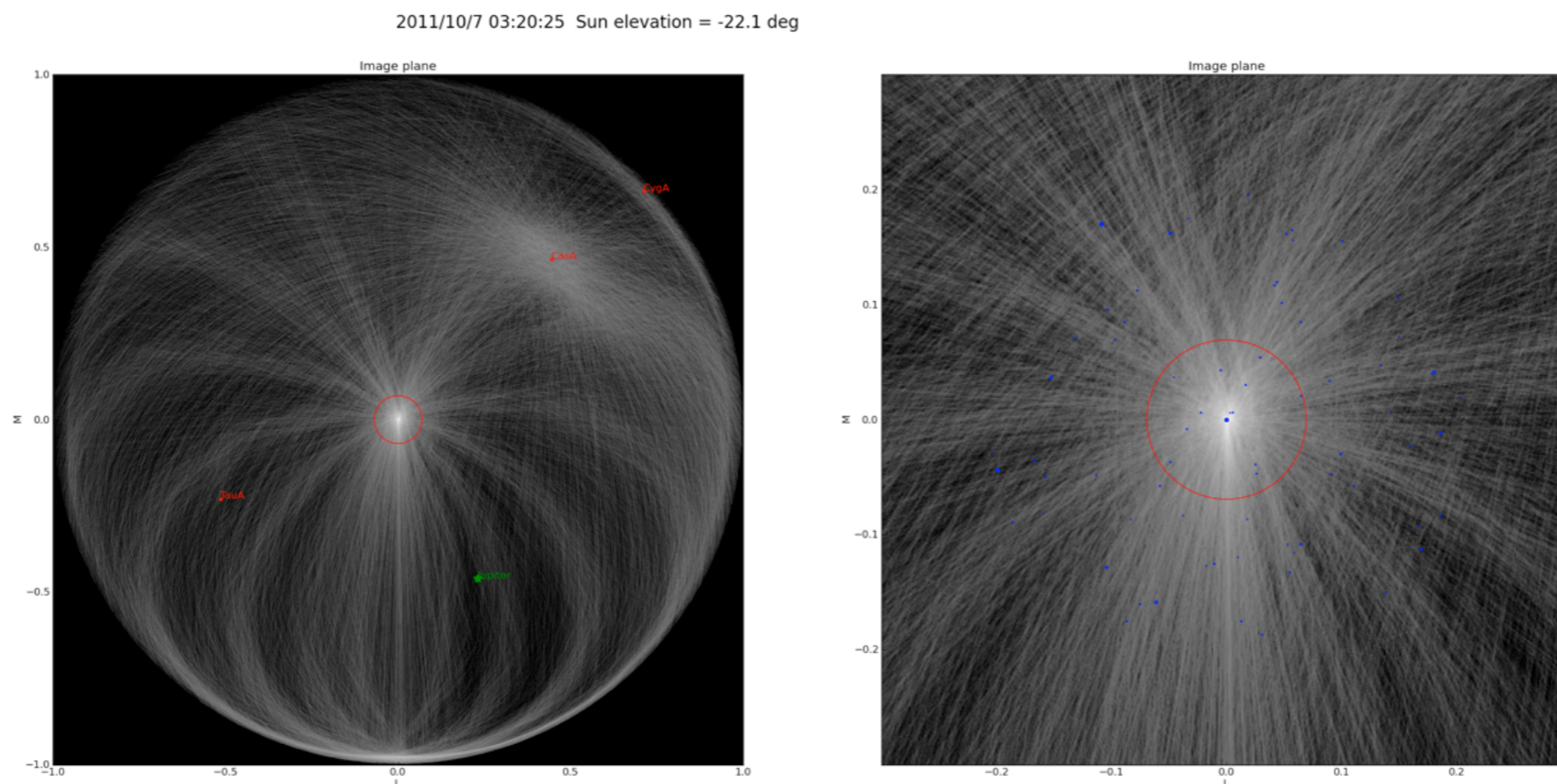
what are these bumps?



# drawer: which sources contribute to the visibilities

- \* The software automatically converts the fringes seen in the visibilities to locations in the sky

- \* As the fringes "produced" by each individual baseline are rotating on the sky, each source modulates the visibility, depending on its distance from the phase center (far away sources give a higher fringe rate).



...show movie

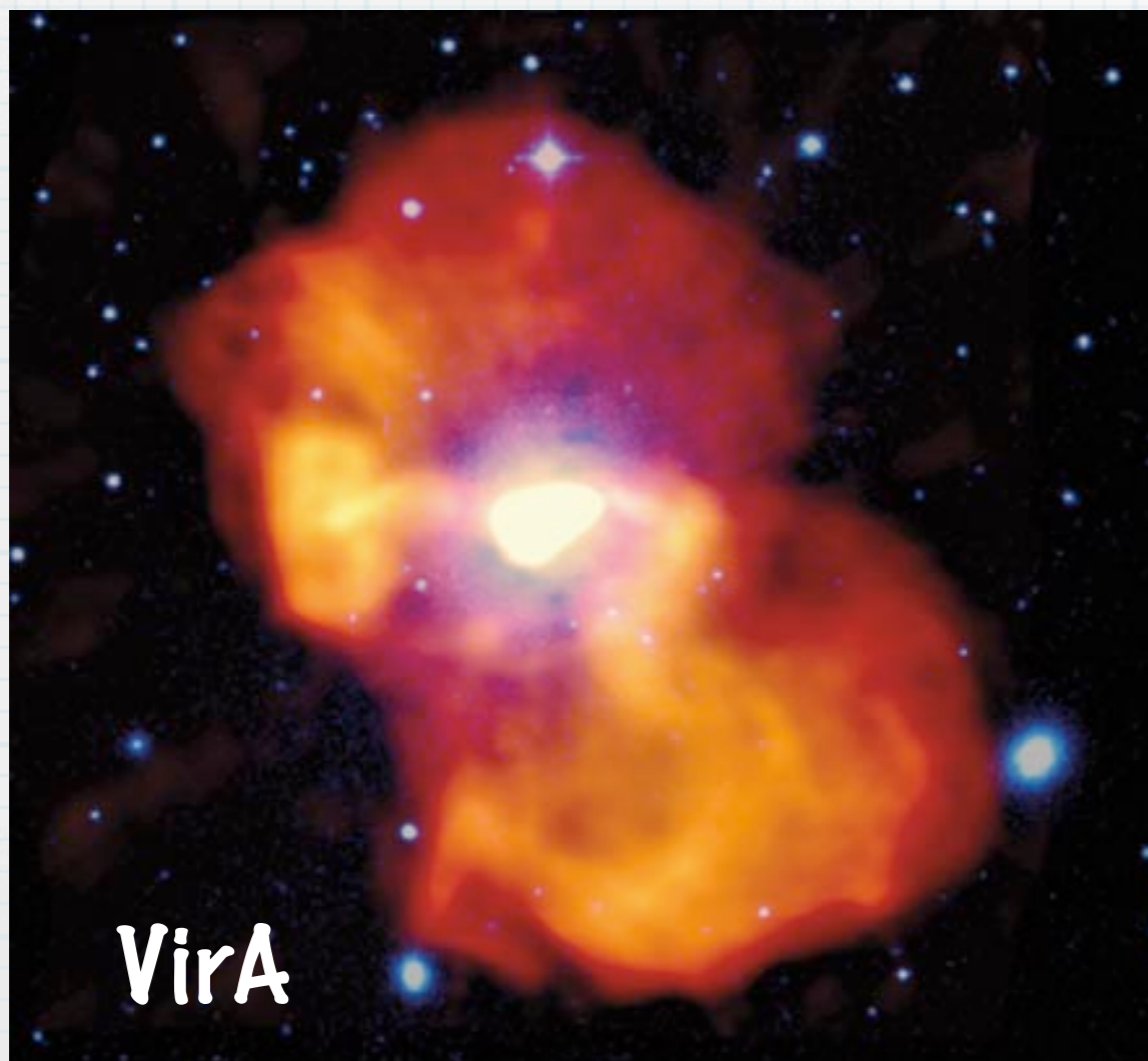
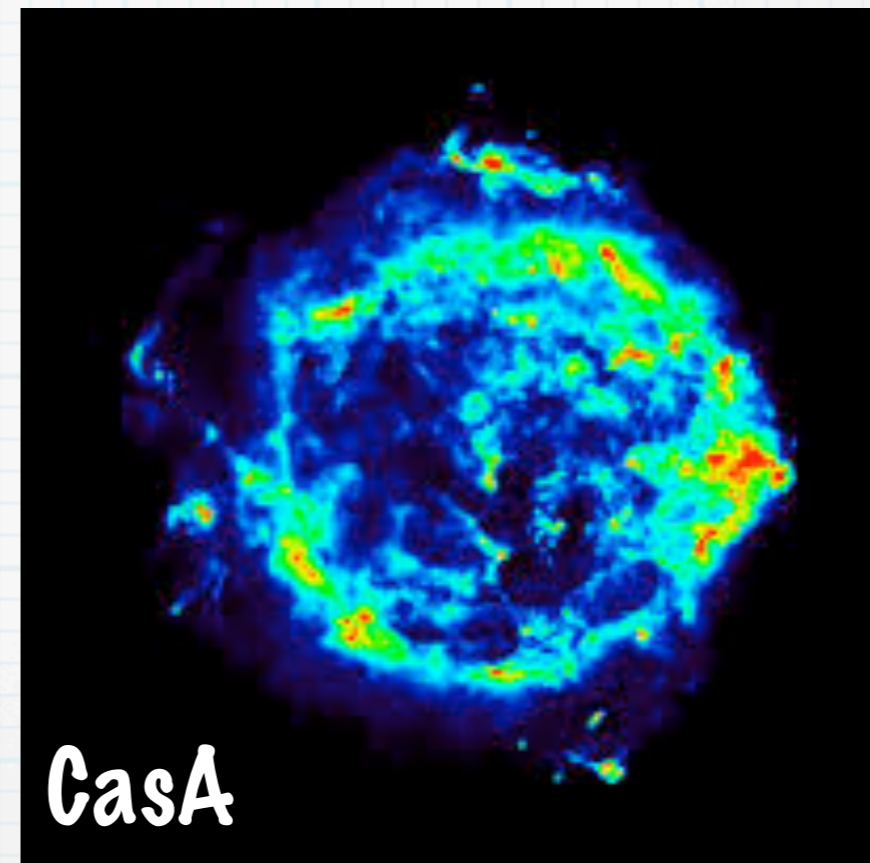
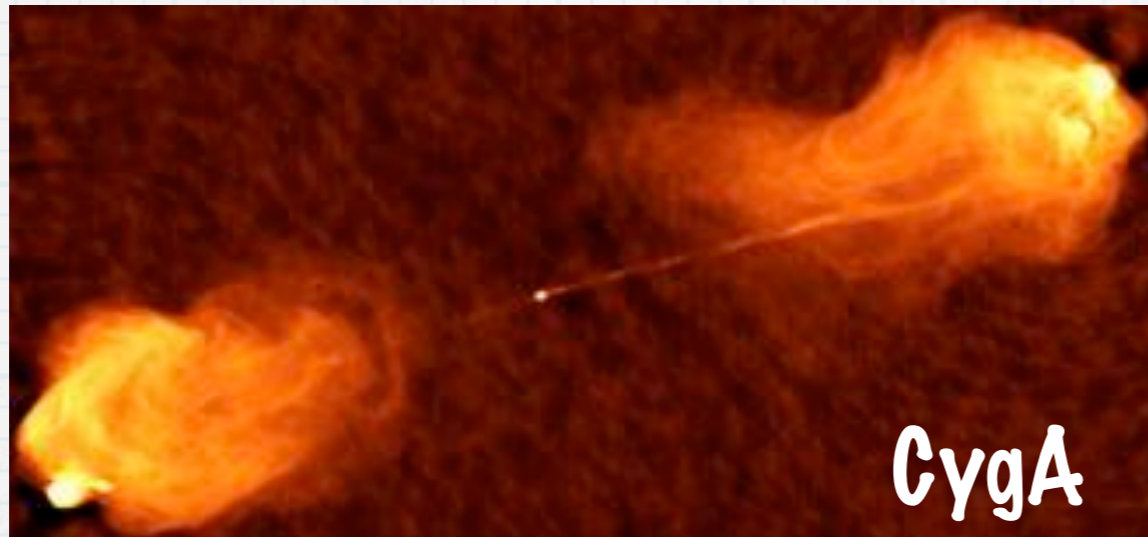
# 4: Removal of A-team



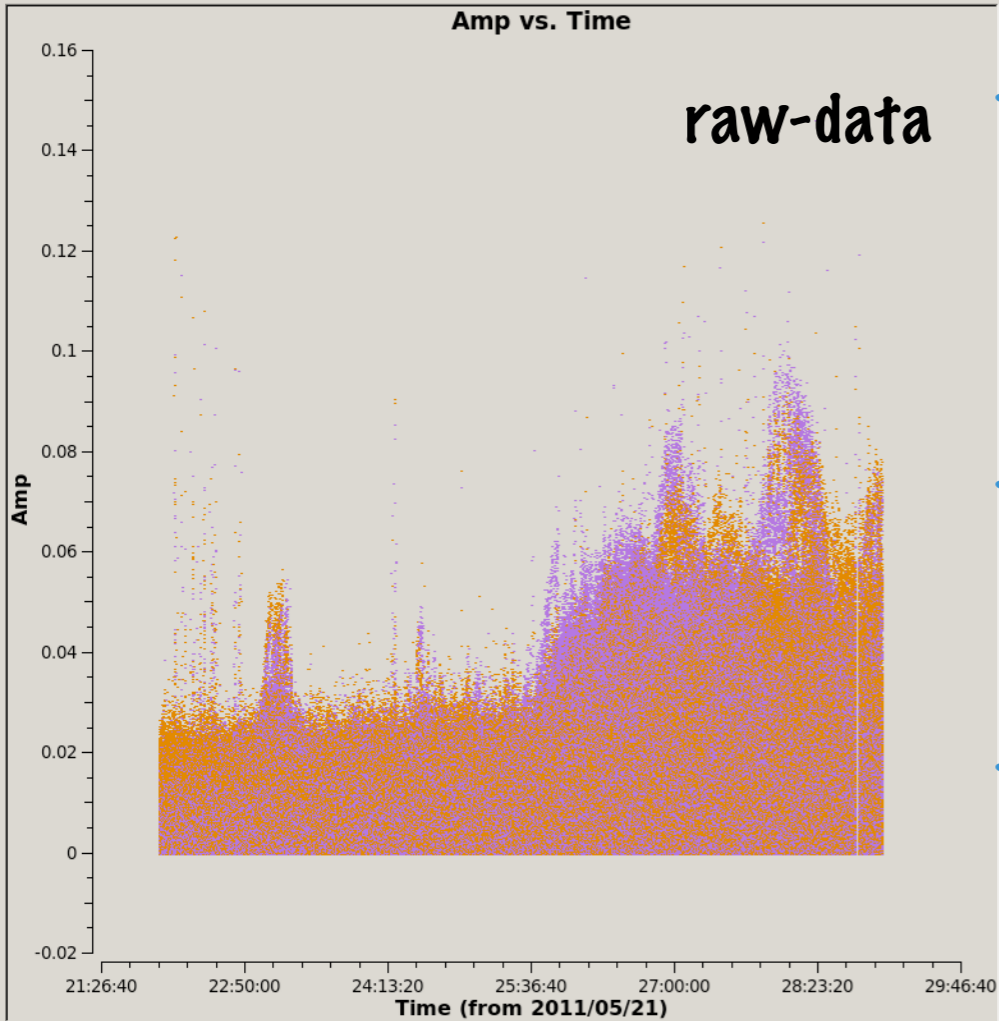
\* The **A-Team** is an American **action-adventure** television series, running from 1983 to 1987

# 4: Removal of A-team

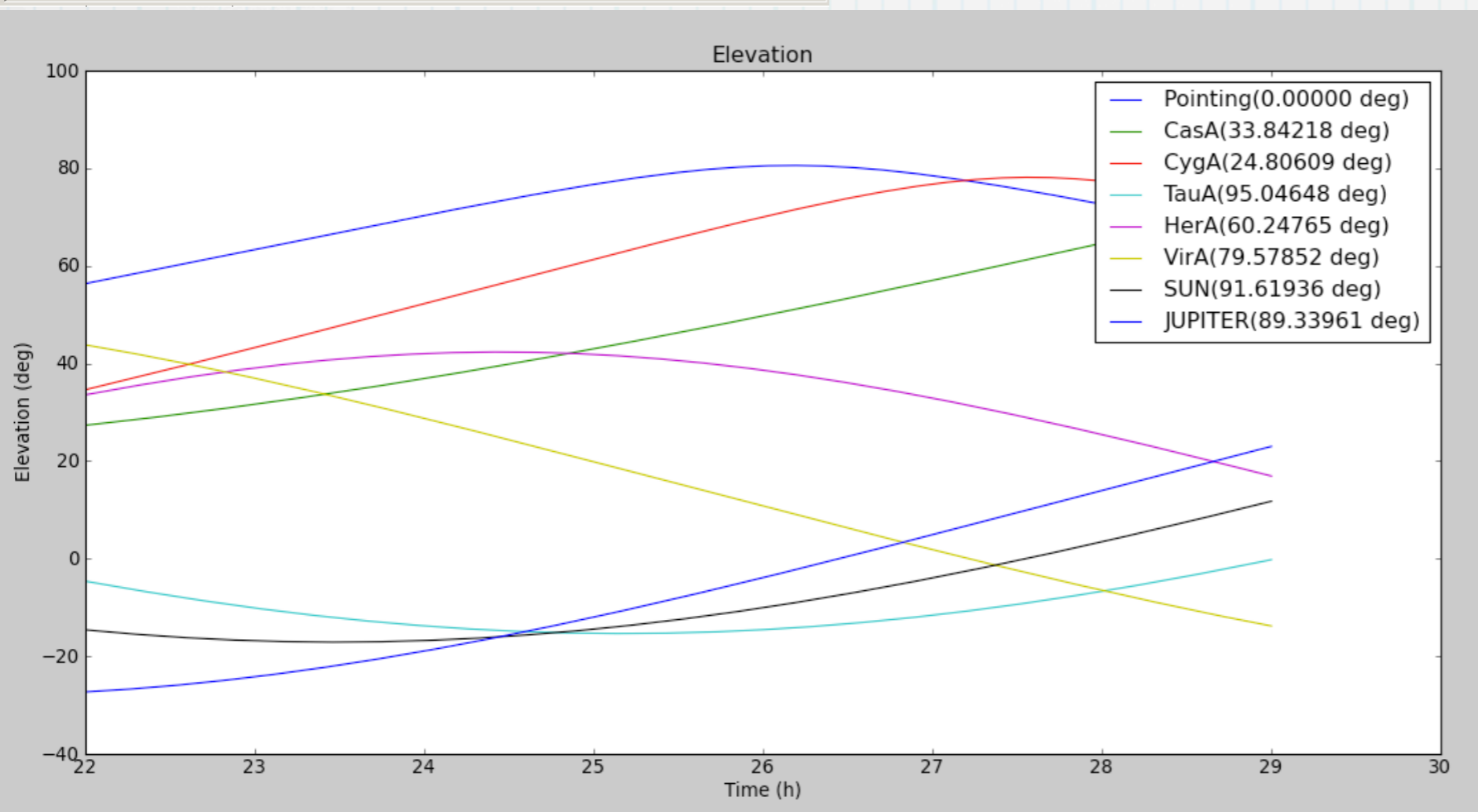
# 4: Removal of A-team



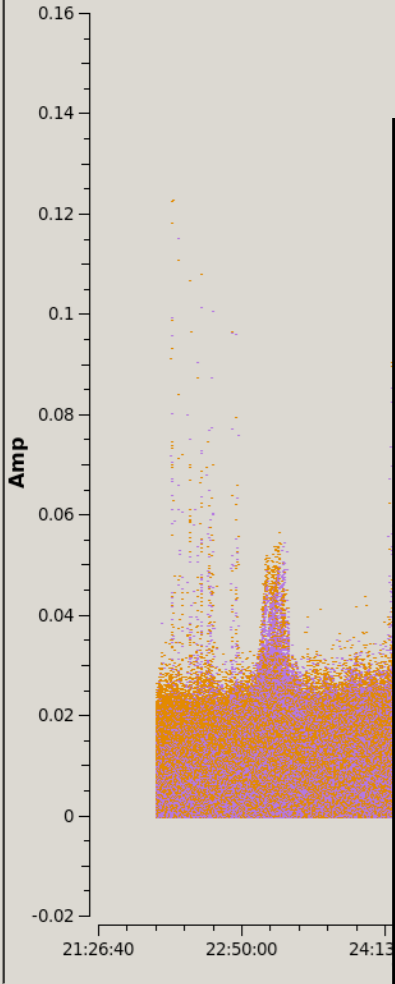




- \* Cas A and CygA influence the visibilities dominating the second half of the observation
- \* need to subtract them before calibration. Why?
- \* 3 options: Demix & 2 types of Direction dependent calibration (BBS and SAGECAL) but...



Amp vs. Time

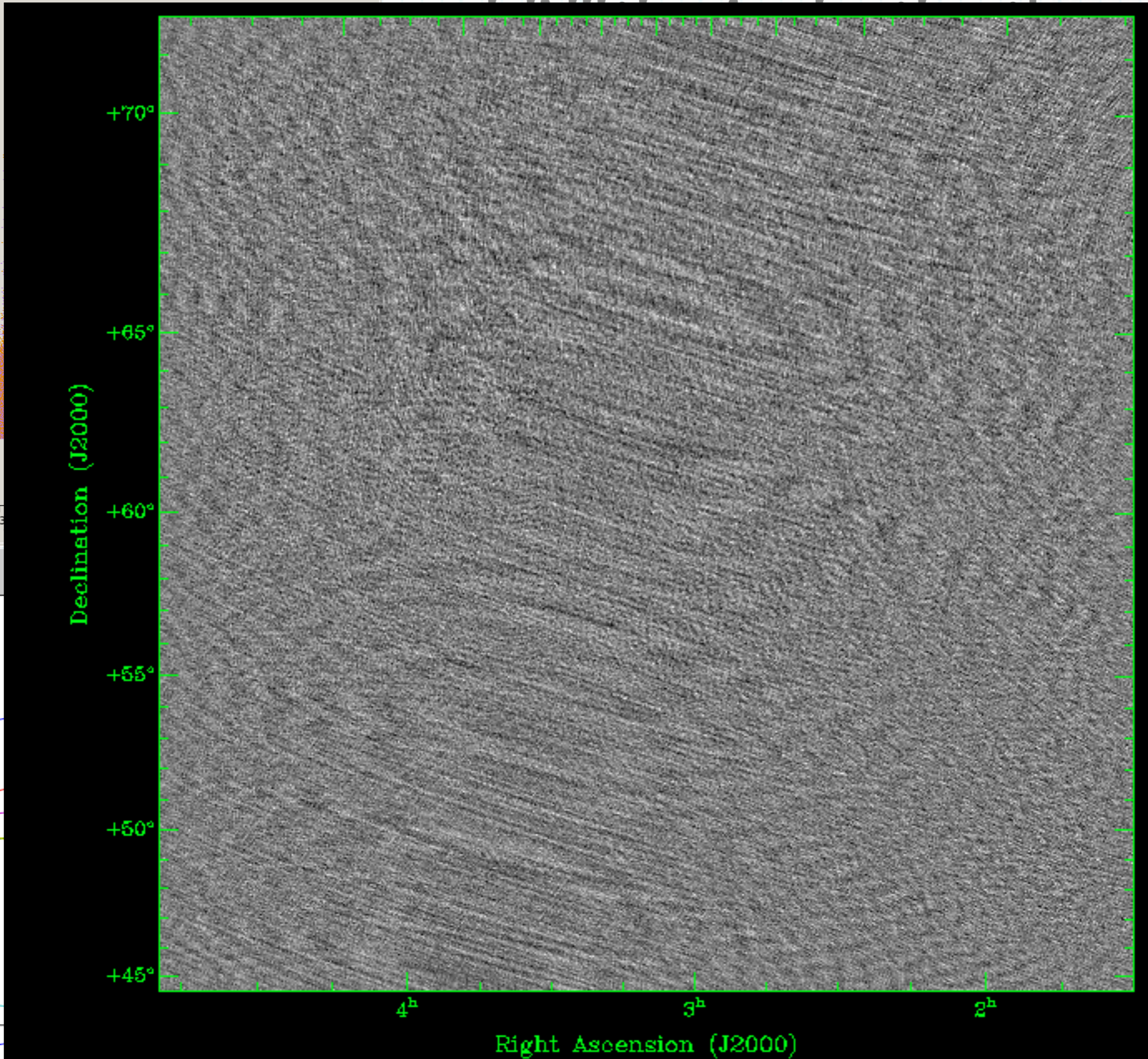


raw-data

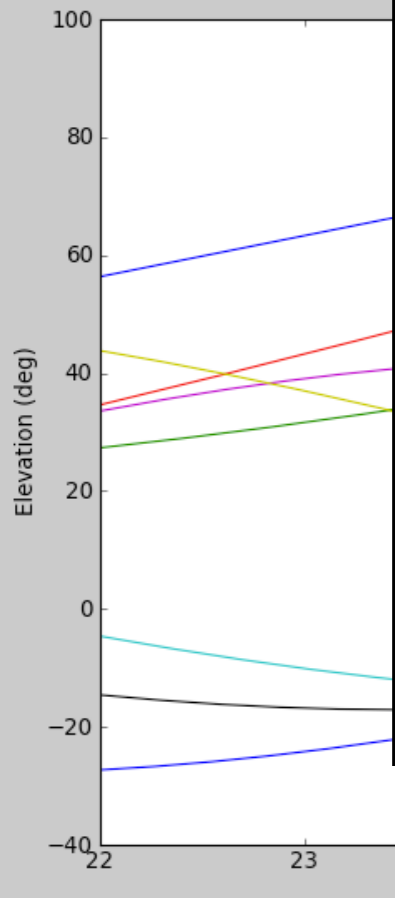


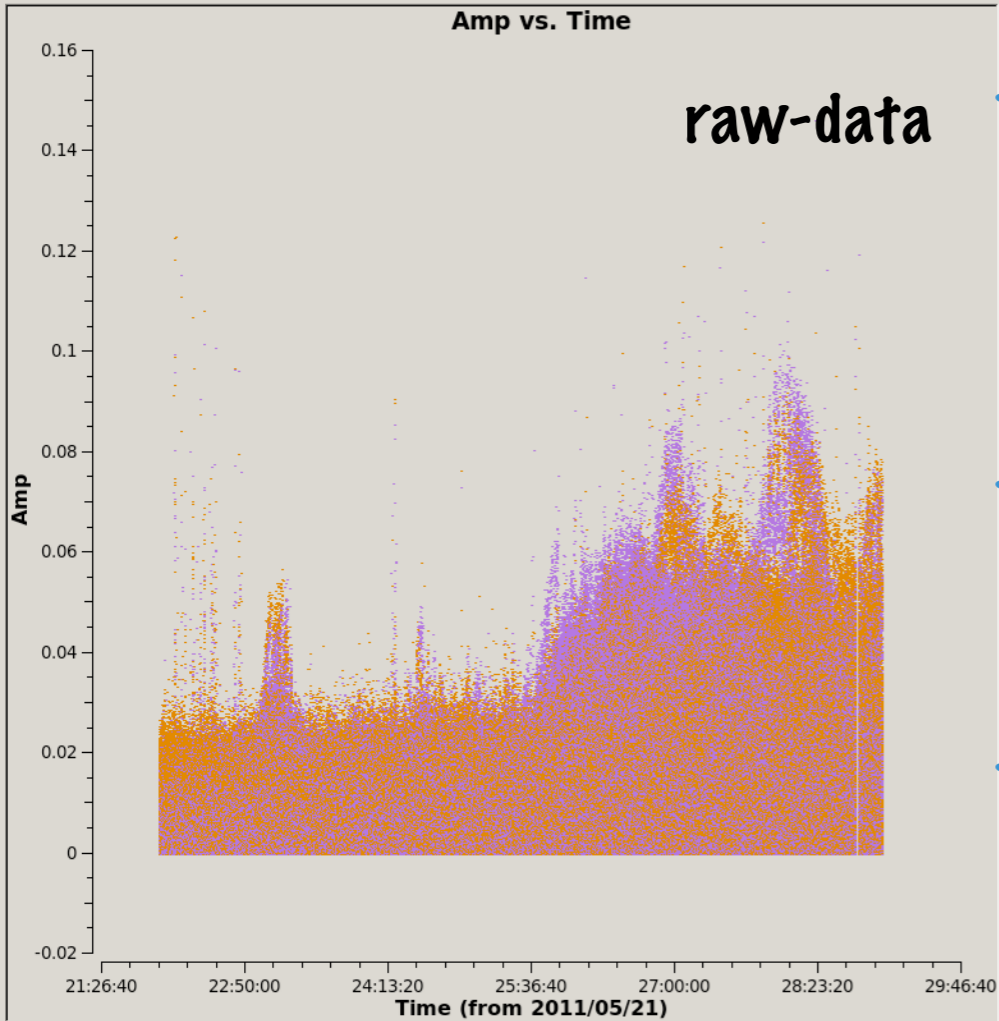
Cas A and CygA influence the

second half

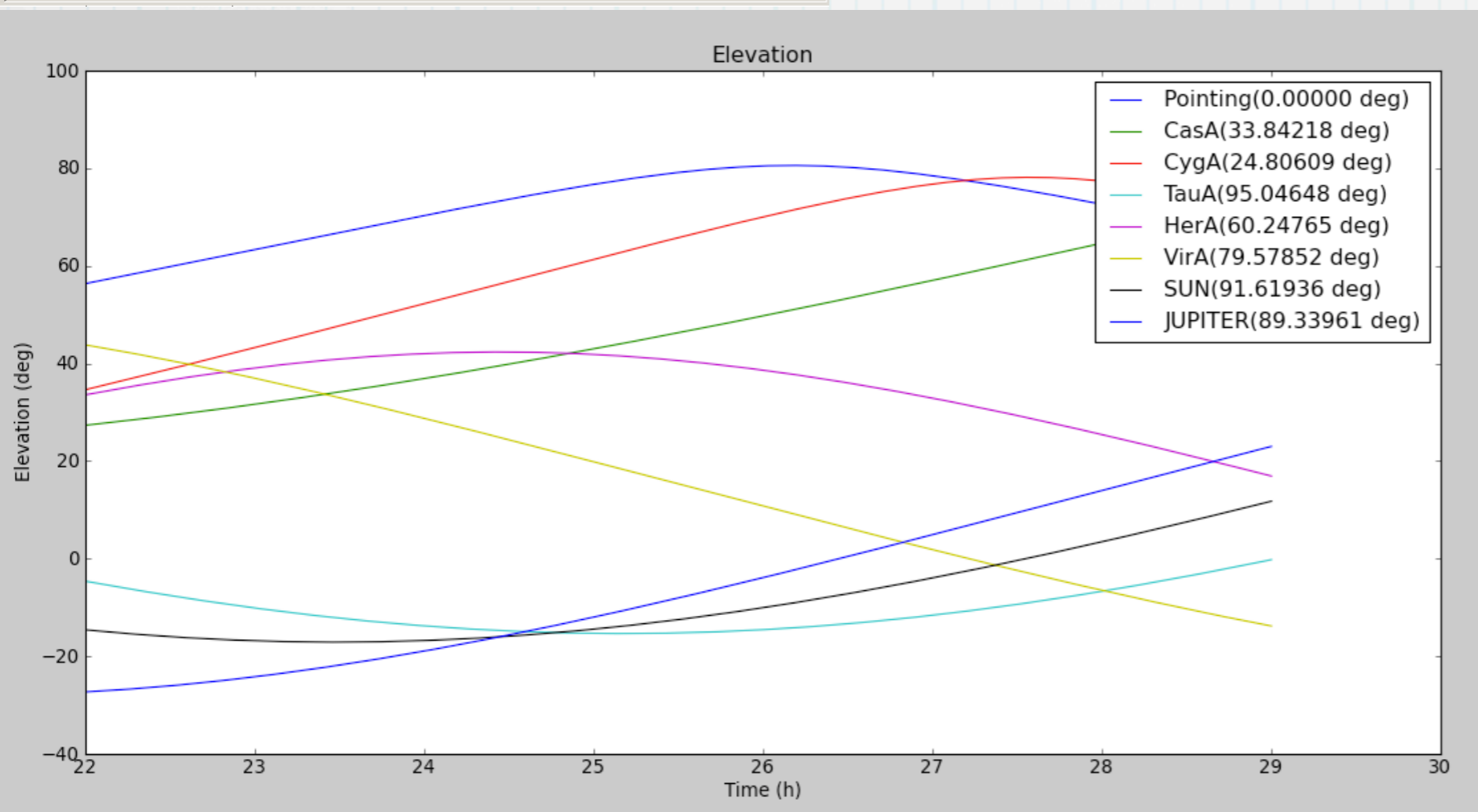


Direction  
and





- \* Cas A and CygA influence the visibilities dominating the second half of the observation
- \* need to subtract them before calibration. Why?
- \* 3 options: Demix & 2 types of Direction dependent calibration (BBS and SAGECAL) but...

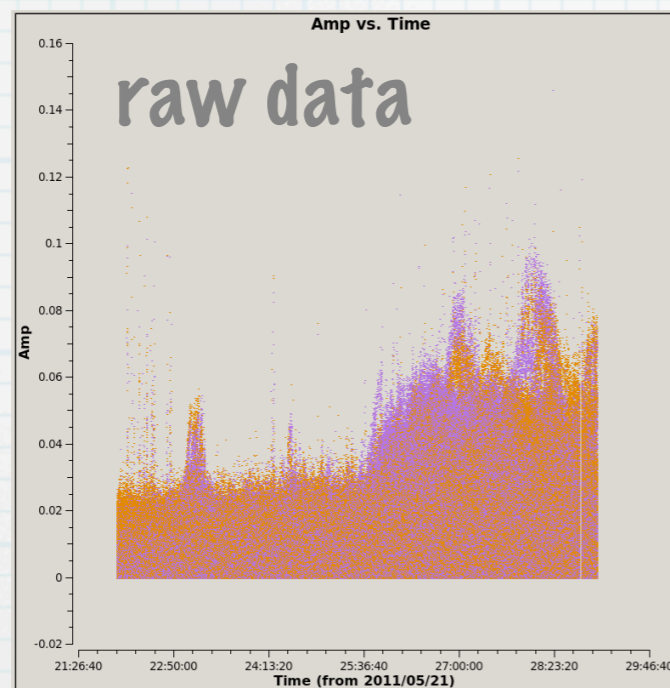


# Direction Dependent Calibration

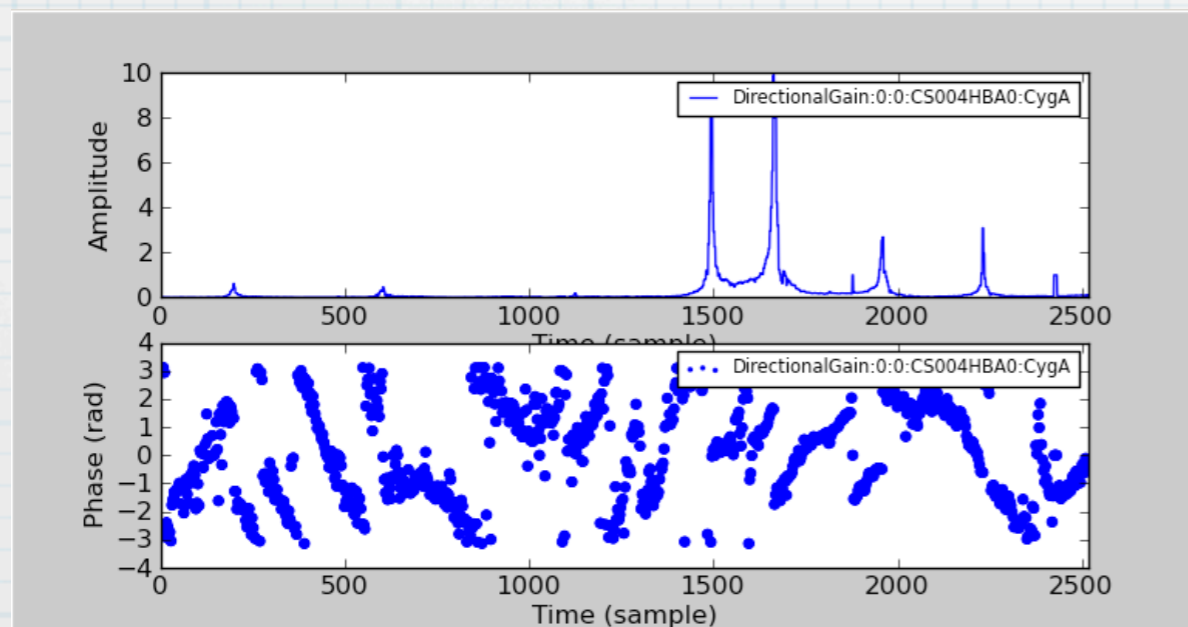
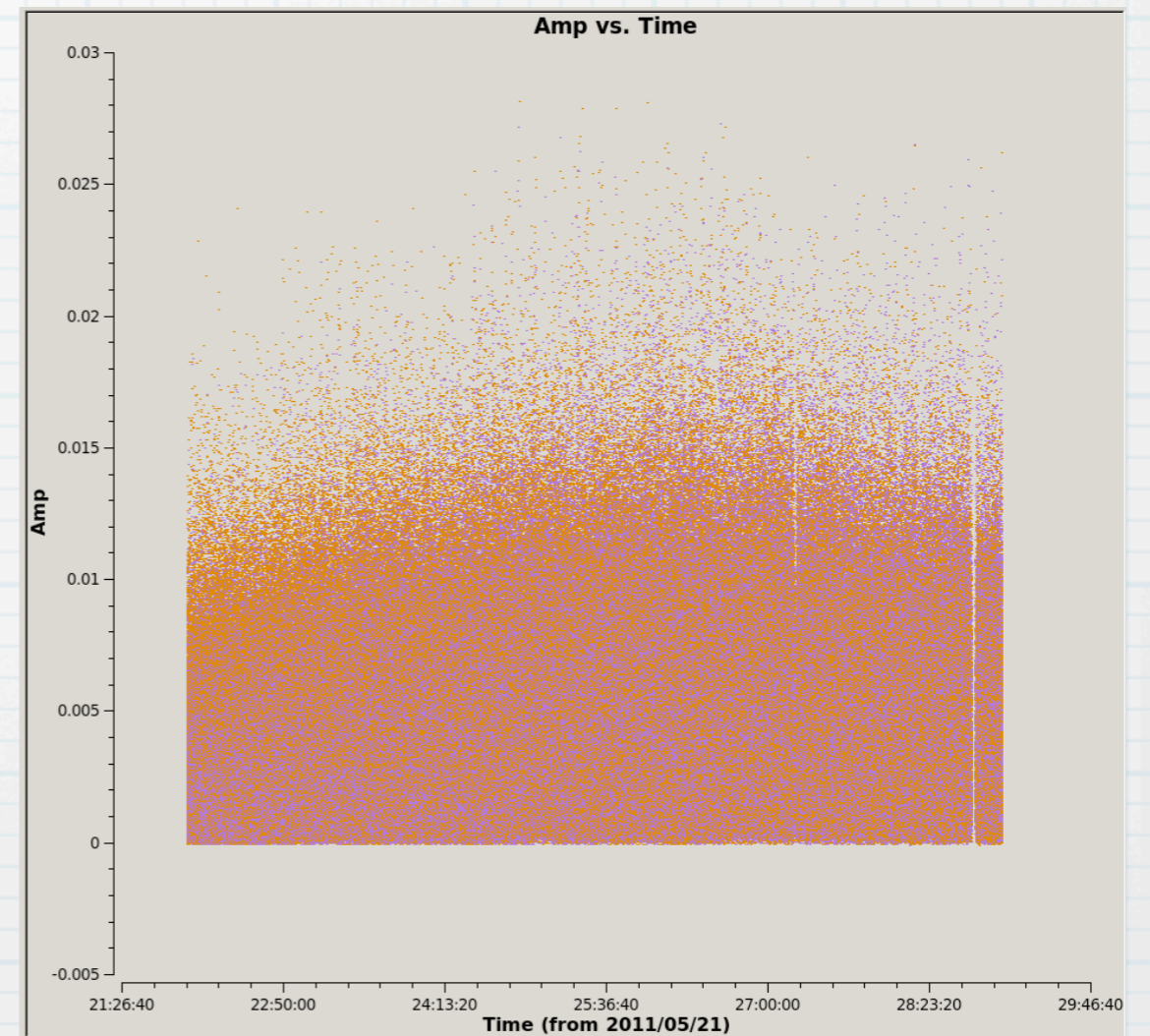
- \* After the drawer we know which sources contribute to the visibilities so if we create a model of the full field of view we can address the problem
- \* In principle the contribution of the A-team sources can be removed by a directional gain calibration and subtract step both BBS or SAGECAL.
- \* The high time and frequency resolution needed to prevent smearing makes DDC technique computationally expensive
- \* to prove that is is possible I did it for a averaged dataset

# BBS 2 step

- \* Directional gain on CasA and CygA
- \* subtract & correct towards the target

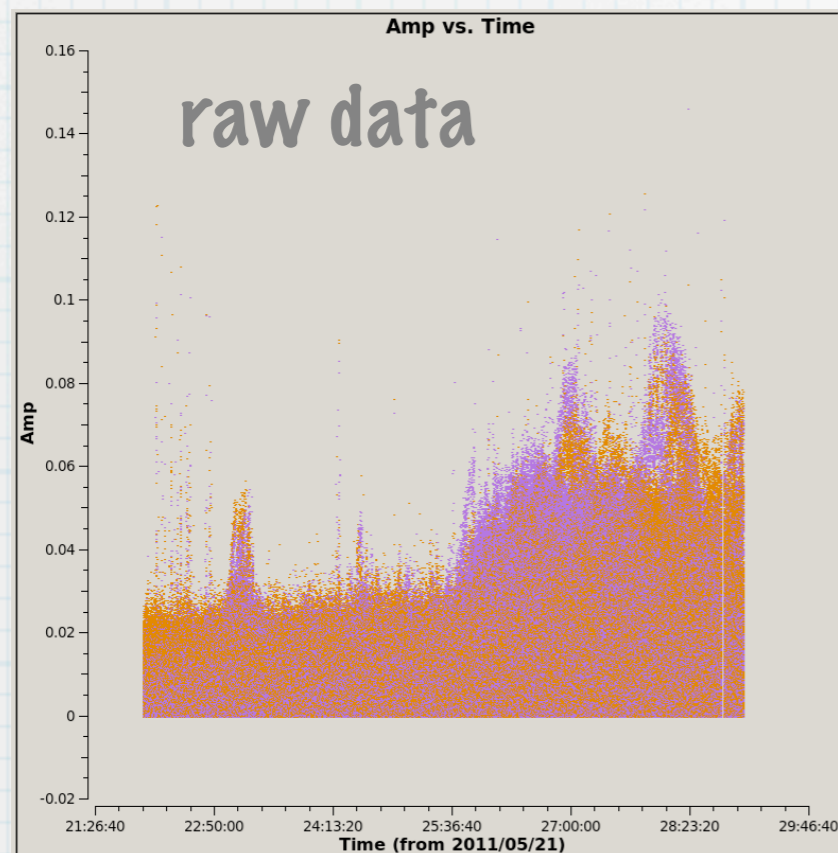


after CasA&CygA subtraction with BBS

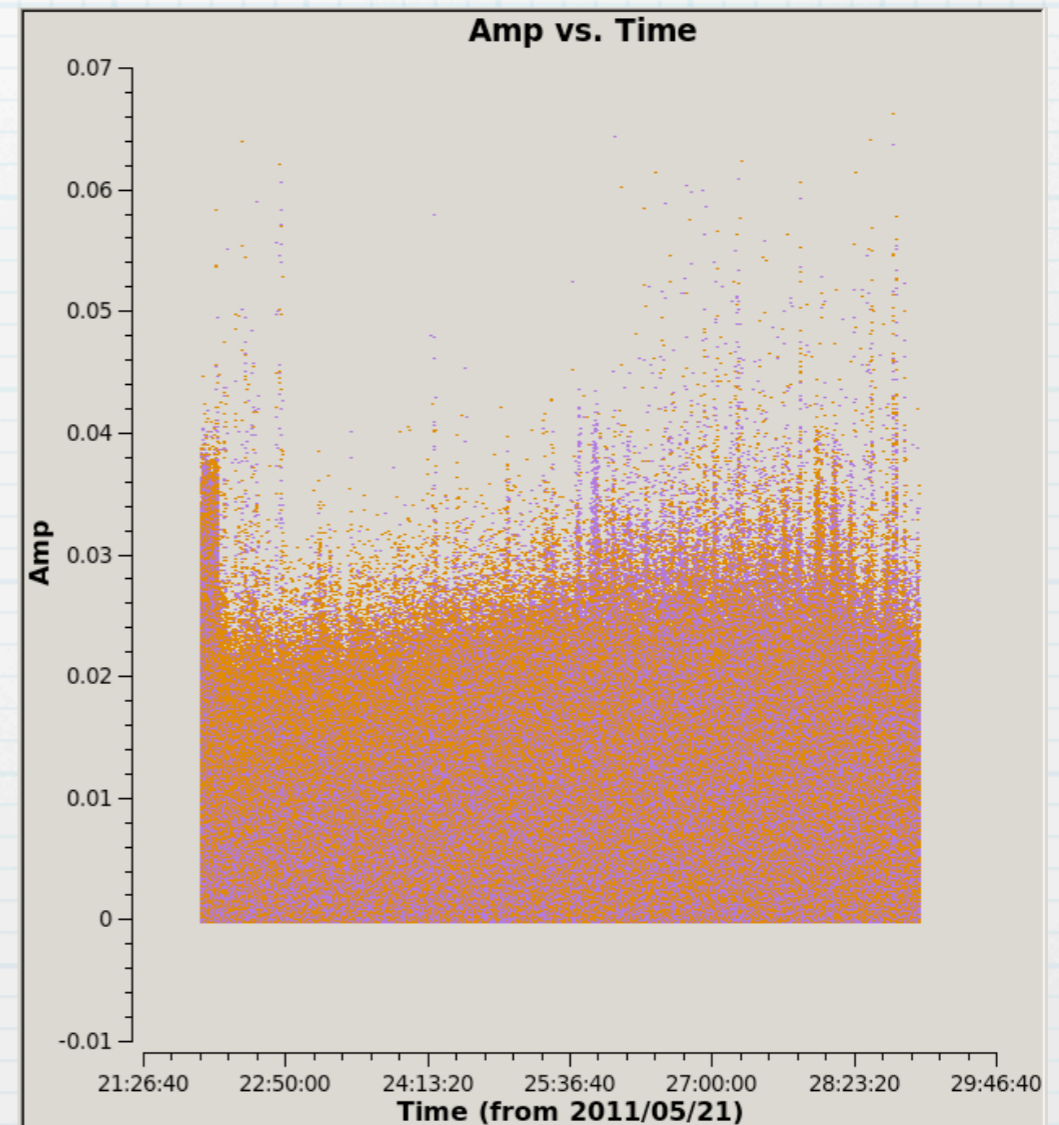


# SAGECAL 1 step

- \* is typically used for selfcalibration on pre-calibrated data, is still under test for uncalibrated data.
- \* highly performing in terms of computing time



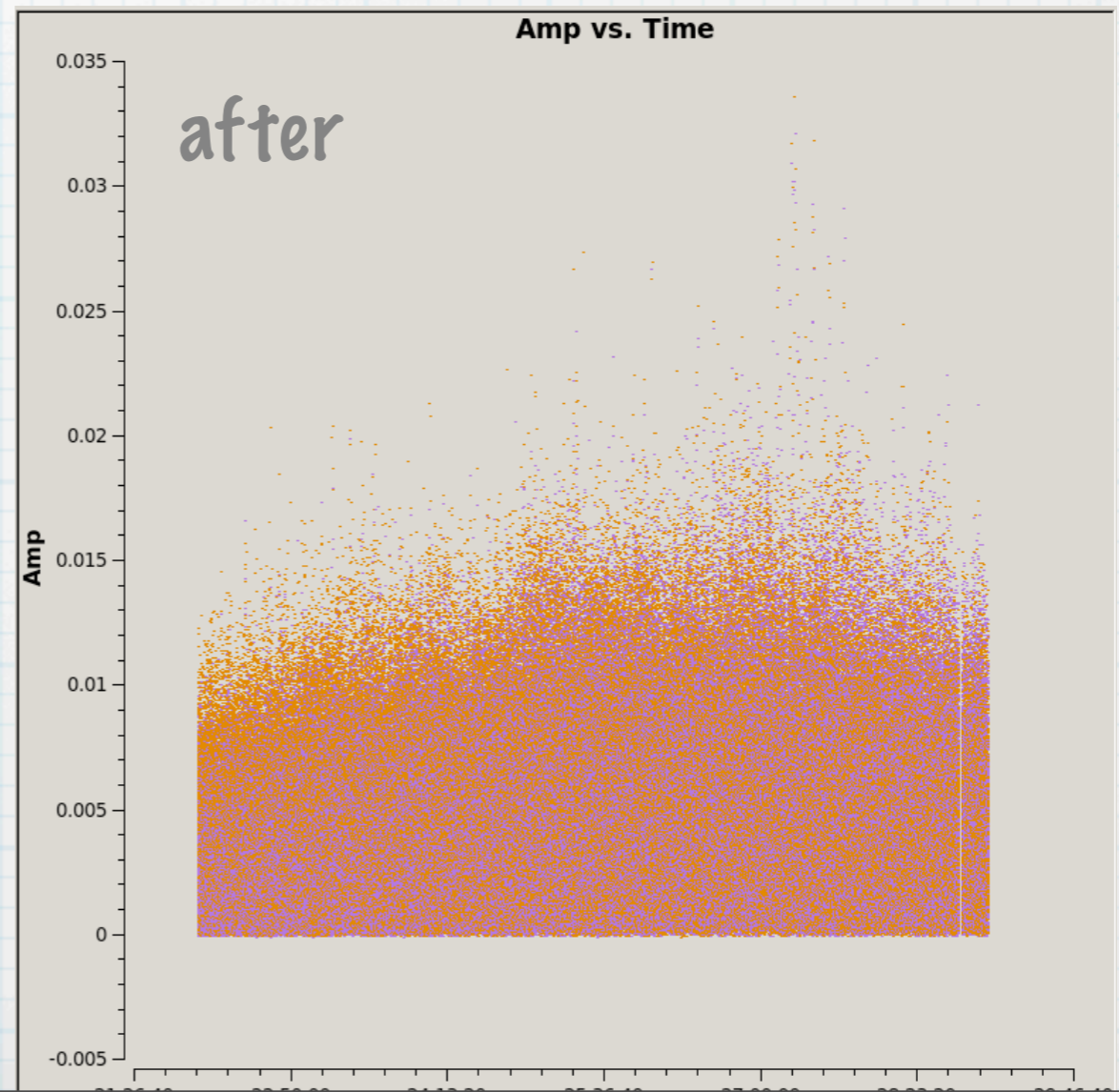
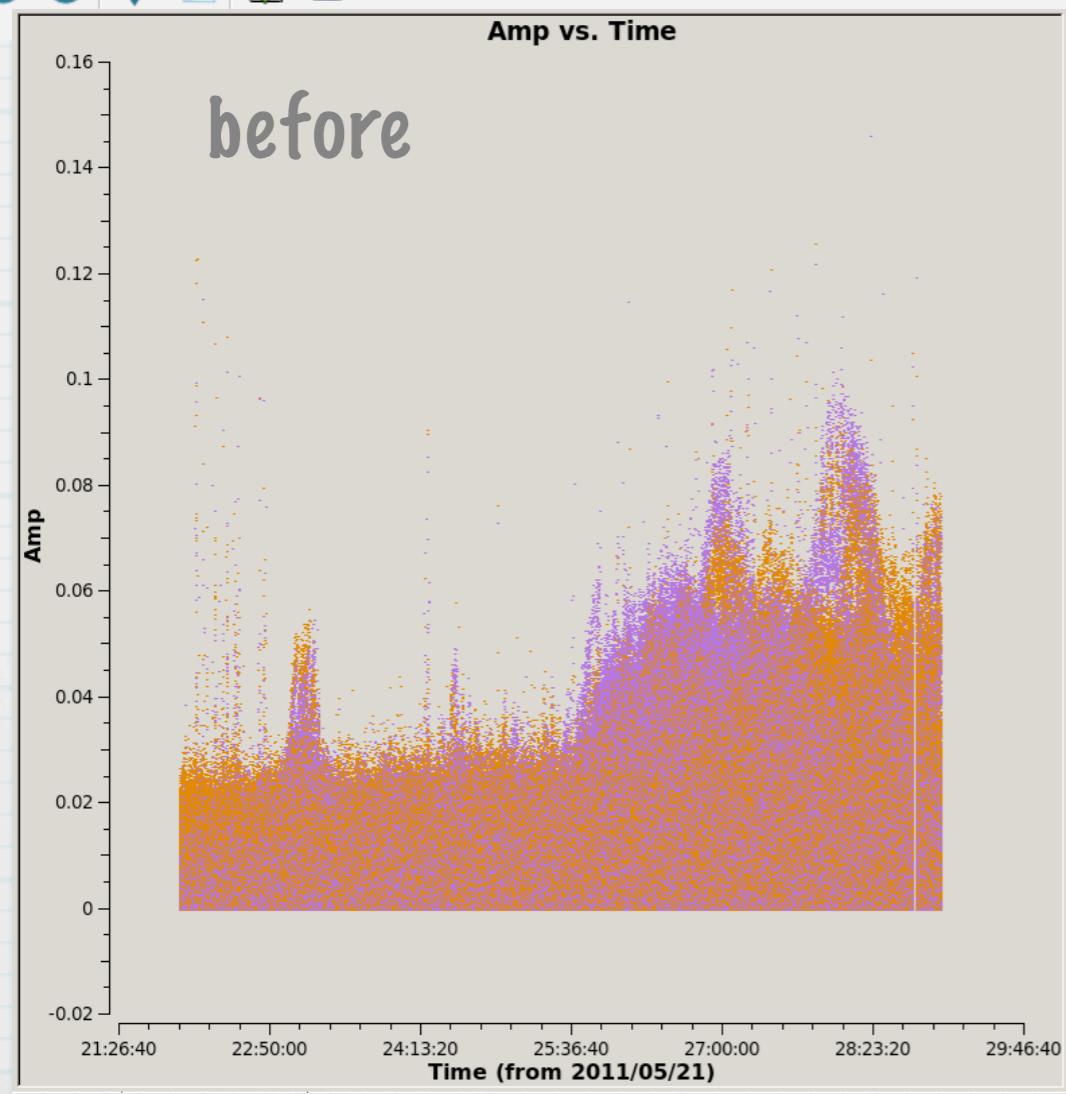
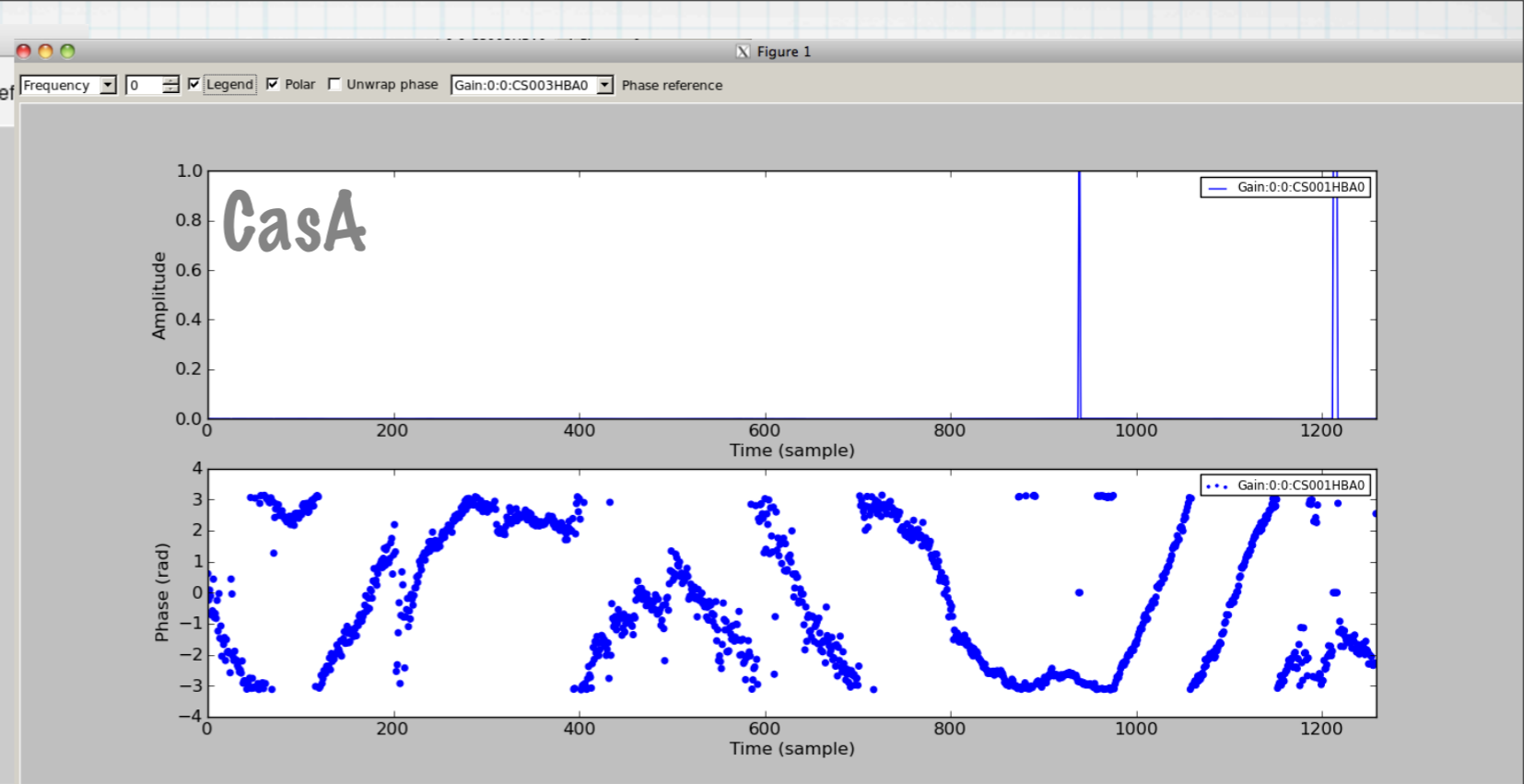
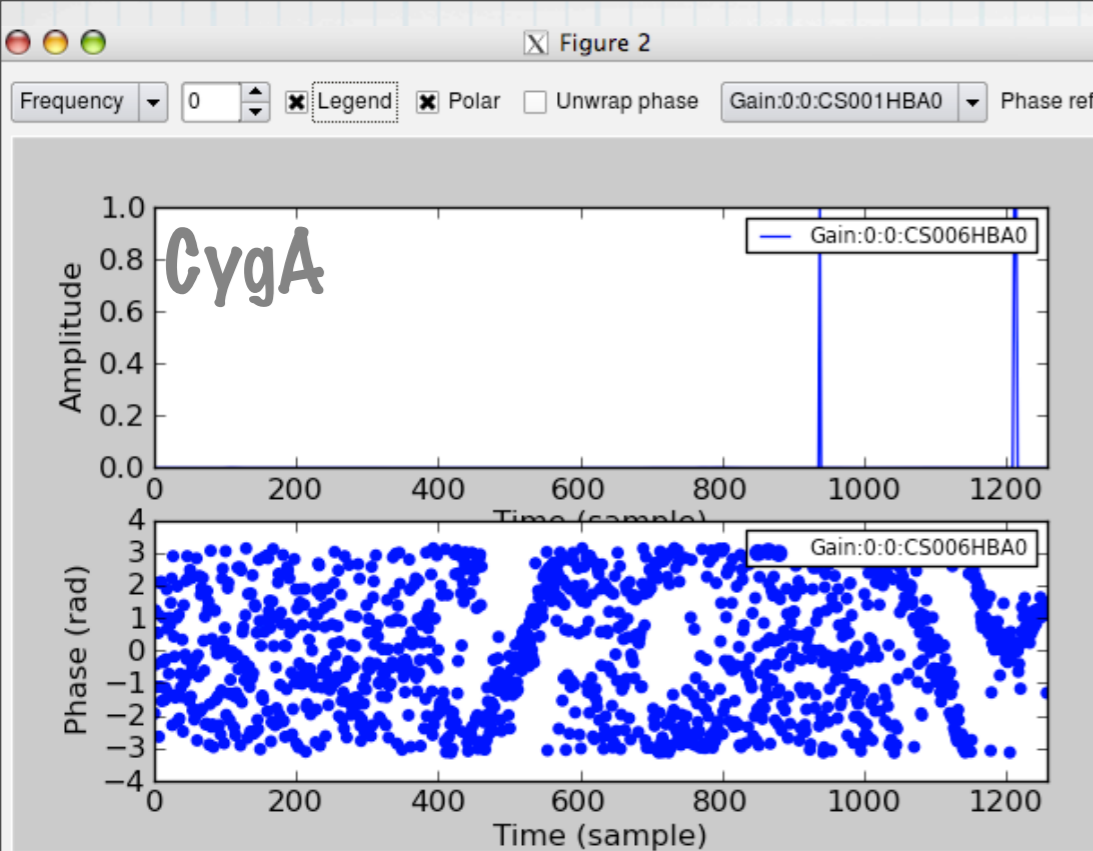
after CasA&CygA subtraction with SAGECAL



# Demix

van der Tol, S. , Jes, B. D., & van der Veen, A.-J. . 2007,  
IEEE Transactions on Signal Processing, 55, 4497

- \* The observed data is the sum of the contribution of the different fields (target and other sources)
- \* ignore the other sources and phase shift and average. The contributions of the other sources are attenuated, because they add incoherently.
- \* Compares data to a model using the mixing matrix. Demixing works per baseline. Each station gain is estimated using the baselines to all other stations. Each station participates in short and long baselines.
- \* Subtract predicted visibilities from averaged visibilities.



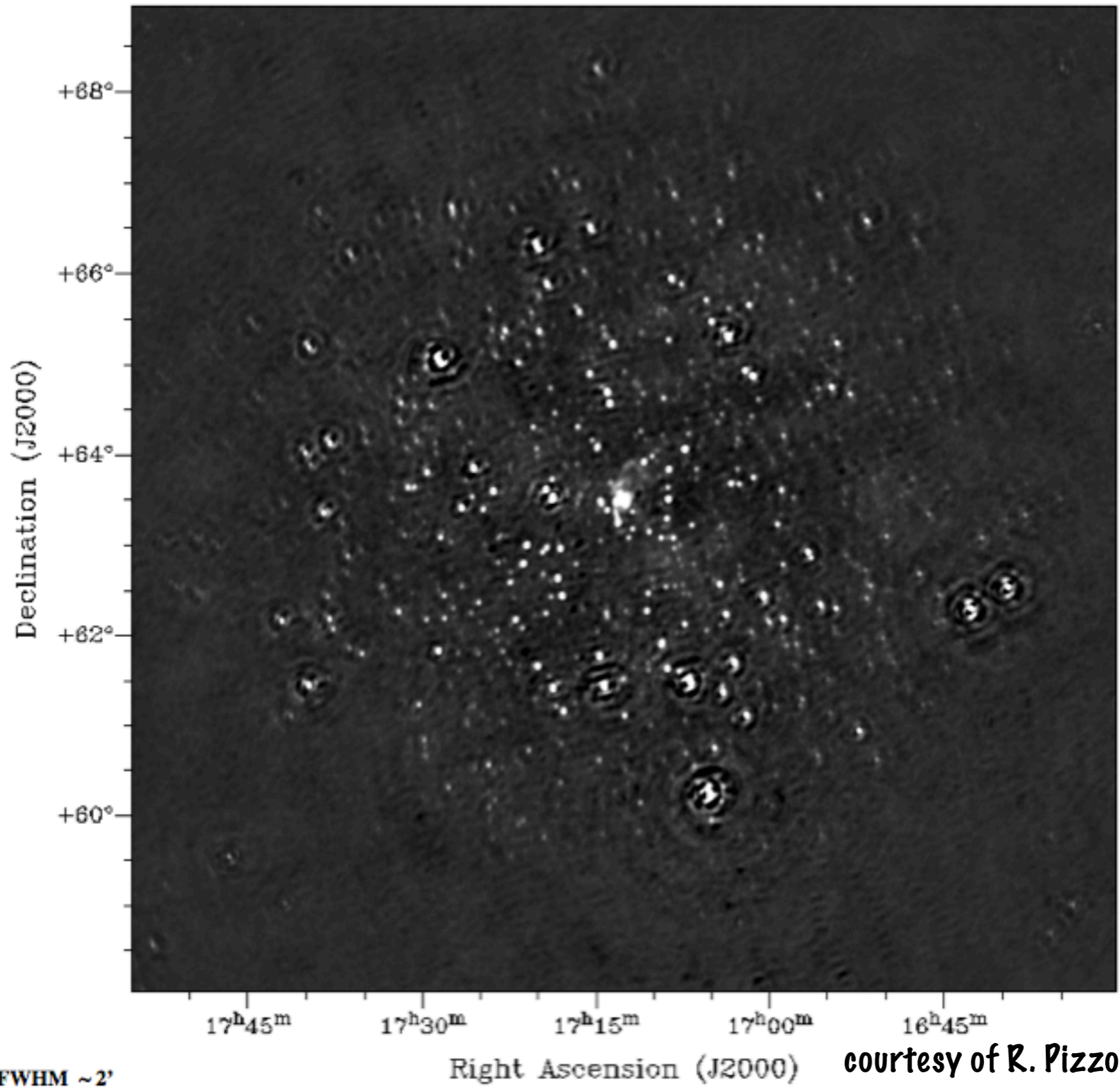


# 5: Calibration. Model

- \* The model should represent as much as possible the data, LOFAR sensitive to big areas so make sure you include all the fields of view and further.
- \* Get a good skymodel: CC components, WENSS, VLSS, pyBDSM, shapelets
- \* the quality of the calibration depends by match between the RESOLUTION of the MODEL and the BASELINE LENGTH!
- \* for complex sources CC models give best results but it slows down the process. You can use also pyBDSM and shapelets. For complex sources possible check --> to simulate and image your model
- \* BBS correct in one direction

# 5: Calibration.

- \* The
- \* ma
- \* Ge
- \* th
- \* an
- \* fo
- \* us
- \* im
- \* BB



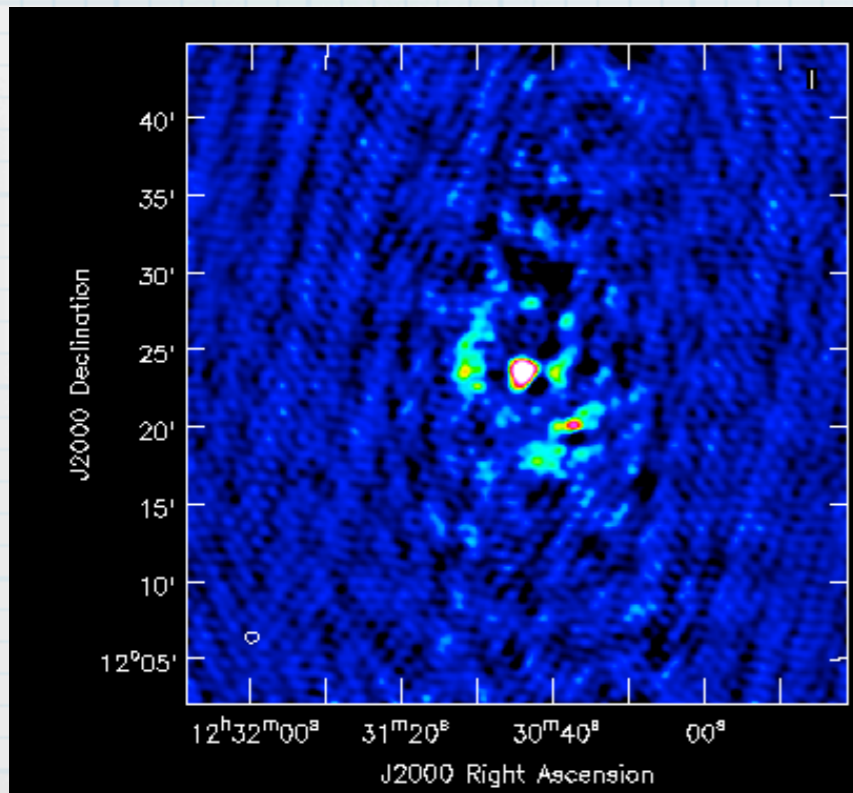
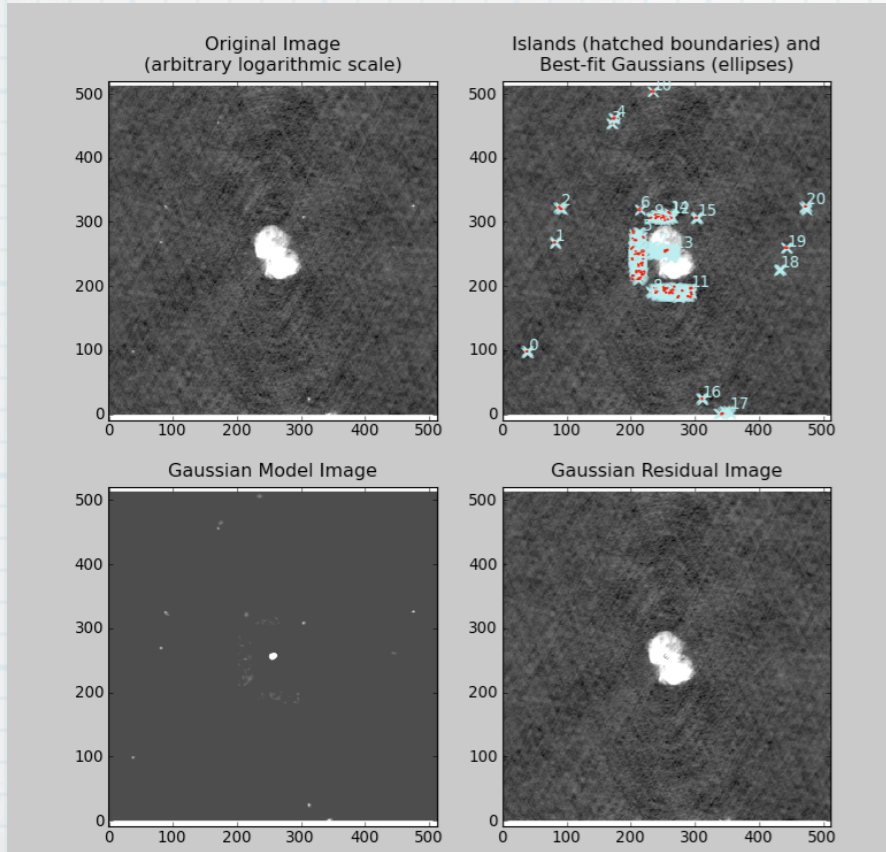
to big areas so

l of the MODEL

cess. You can  
simulate and

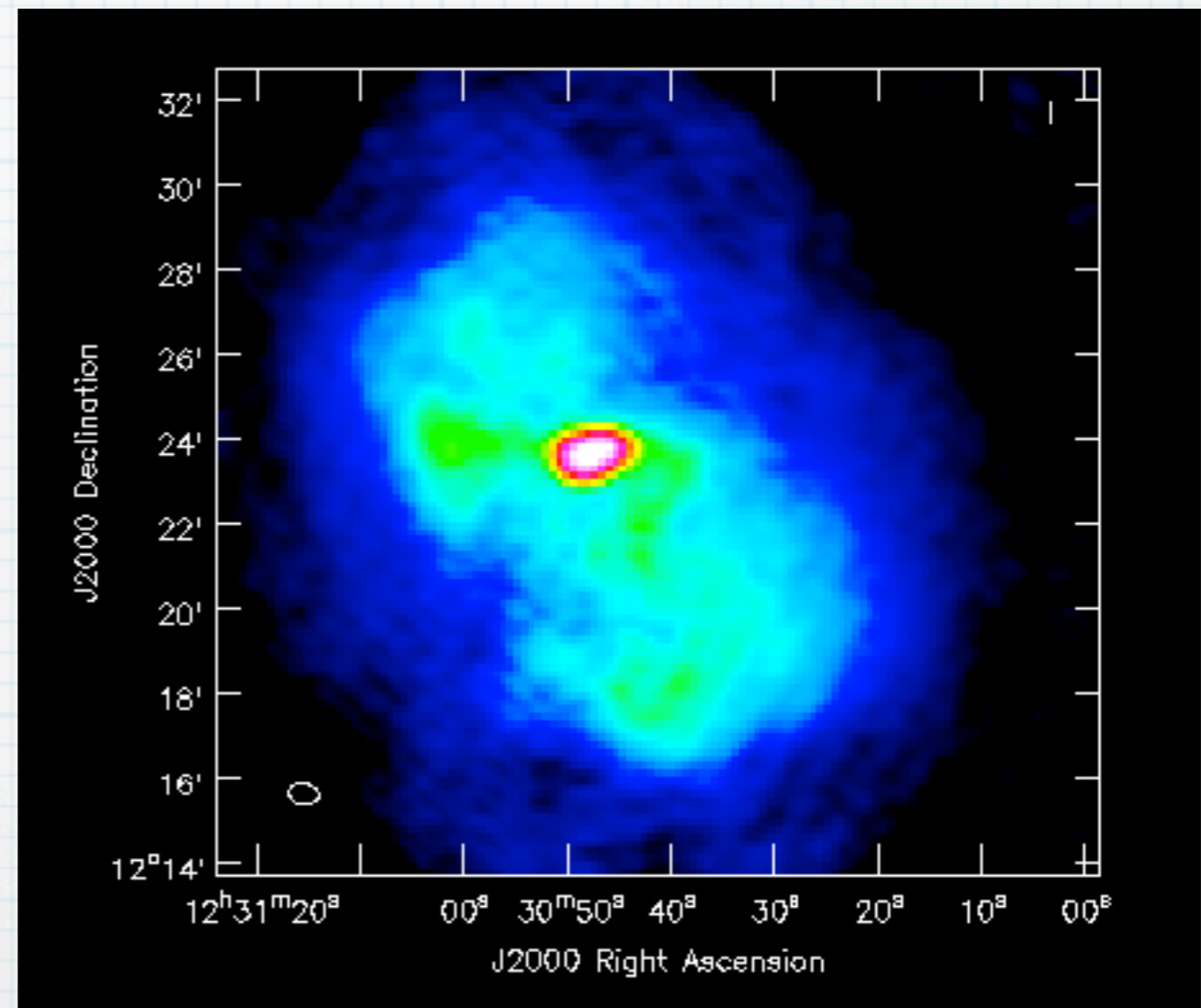
# wrong model

## Gaussian



# good model

CC



# BBS(Black board Selfacl)

$$V_{pq} = \int 4\pi J_p(\sigma) B(\sigma) J_q^H(\sigma) d\Omega$$

$$J_p(l) = G_p E_p(t, l) K_p(l)$$

**M.E.**

**Smirnov 2011**

- G direction independent term
- E direction dependent term

# Strategy

```
Strategy.ChunkSize = 0  
Strategy.UseSolver = F  
Strategy.Steps = [solve, correct]
```

# Parset

# Solve

```
Step.solve.Operation = SOLVE  
Step.solve.Model.Sources = [target1]  
Step.solve.Model.Gain.Enable = T  
Step.solve.Model.Cache.Enable = T  
Step.solve.Model.Beam.Enable = T  
Step.solve.Solve.Parms = ["Gain:  
0:0:*"", "Gain:1:1:*"]  
Step.solve.Solve.CellSize.Freq = 0  
Step.solve.Solve.CellSize.Time = 1  
Step.solve.Solve.CellChunkSize = 10  
Step.solve.Solve.Options.MaxIter = 20  
Step.solve.Solve.CalibrationGroups = []  
Step.solve.Solve.Options.EpsValue = 1e-9  
Step.solve.Solve.Options.EpsDerivative =  
1e-9  
Step.solve.Solve.Options.ColFactor = 1e-9  
Step.solve.Solve.Options.LMFactor = 1.0  
Step.solve.Solve.Options.BalancedEqs = F  
Step.solve.Solve.Options.UseSVD = T
```

# Correct

```
Step.correct.Operation = CORRECT  
Step.correct.Model.Sources = [target1]  
Step.correct.Model.Gain.Enable = T  
Step.correct.Model.Beam.Enable = T  
Step.correct.Output.Column =  
CORRECTED_DATA
```

# Strategy

```
Strategy.ChunkSize = 0  
Strategy.UseSolver = F  
Strategy.Steps = [solve, correct]
```

# Solve

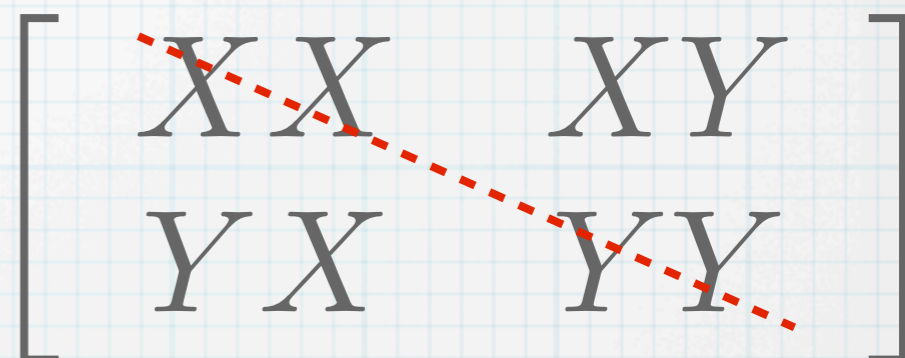
```
Step.solve.Operation = SOLVE  
Step.solve.Model.Sources = [target1]  
Step.solve.Model.Gain.Enable = T  
Step.solve.Model.Cache.Enable = T  
Step.solve.Model.Beam.Enable = T  
Step.solve.Solve.Parms = ["Gain:  
0:0:*","Gain:1:1:*"]  
Step.solve.Solve.CellSize.Freq = 0  
Step.solve.Solve.CellSize.Time = 1  
Step.solve.Solve.CellChunkSize = 10  
Step.solve.Solve.Options.MaxIter = 20  
Step.solve.Solve.CalibrationGroups = []  
Step.solve.Solve.Options.EpsValue = 1e-9  
Step.solve.Solve.Options.EpsDerivative =  
1e-9  
Step.solve.Solve.Options.ColFactor = 1e-9  
Step.solve.Solve.Options.LMFactor = 1.0  
Step.solve.Solve.Options.BalancedEqs = F  
Step.solve.Solve.Options.UseSVD = T
```

# Correct

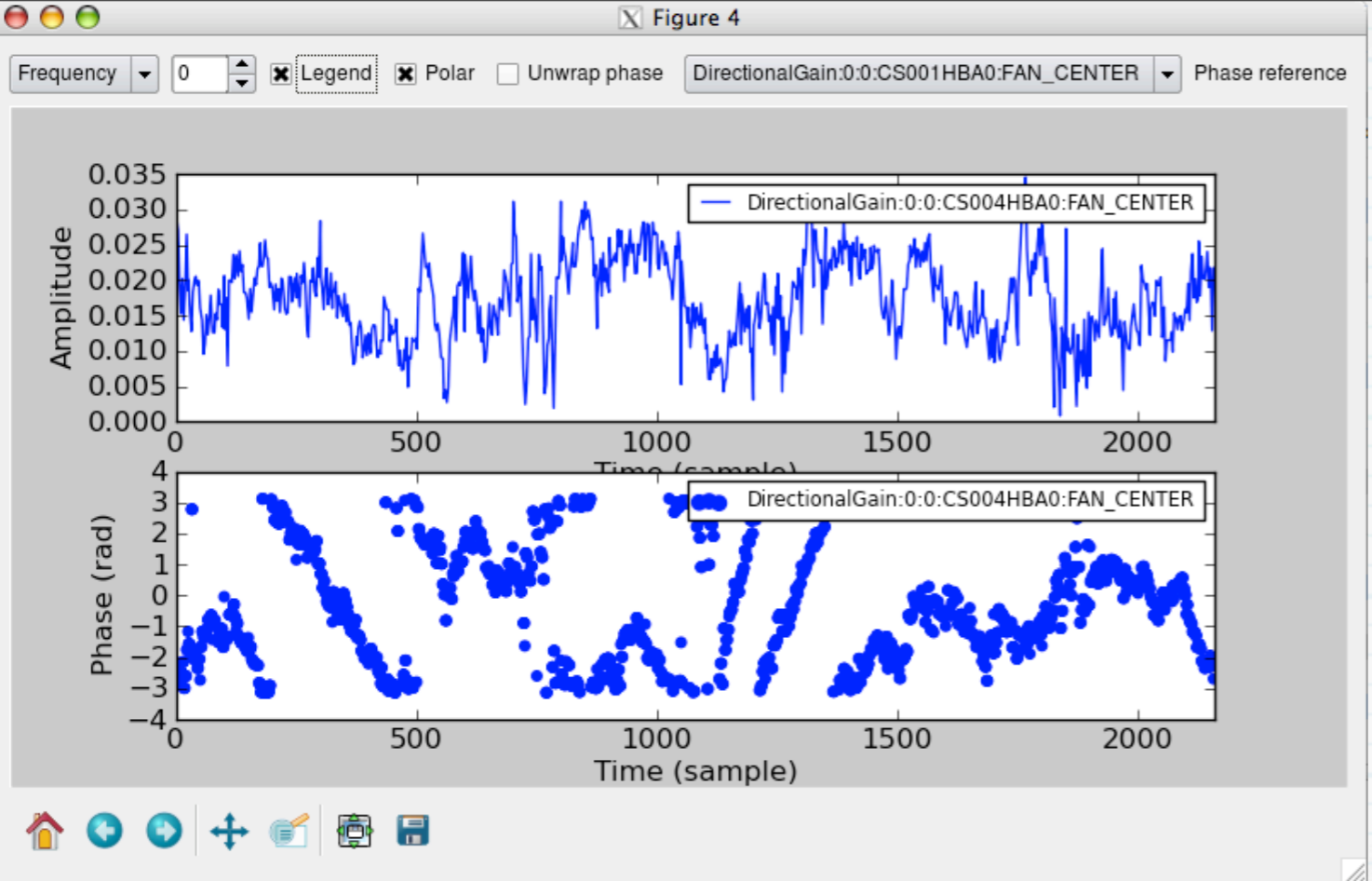
```
Step.correct.Operation = CORRECT  
Step.correct.Model.Sources = [target1]  
Step.correct.Model.Gain.Enable = T  
Step.correct.Model.Beam.Enable = T  
Step.correct.Output.Column =  
CORRECTED_DATA
```

# Parset

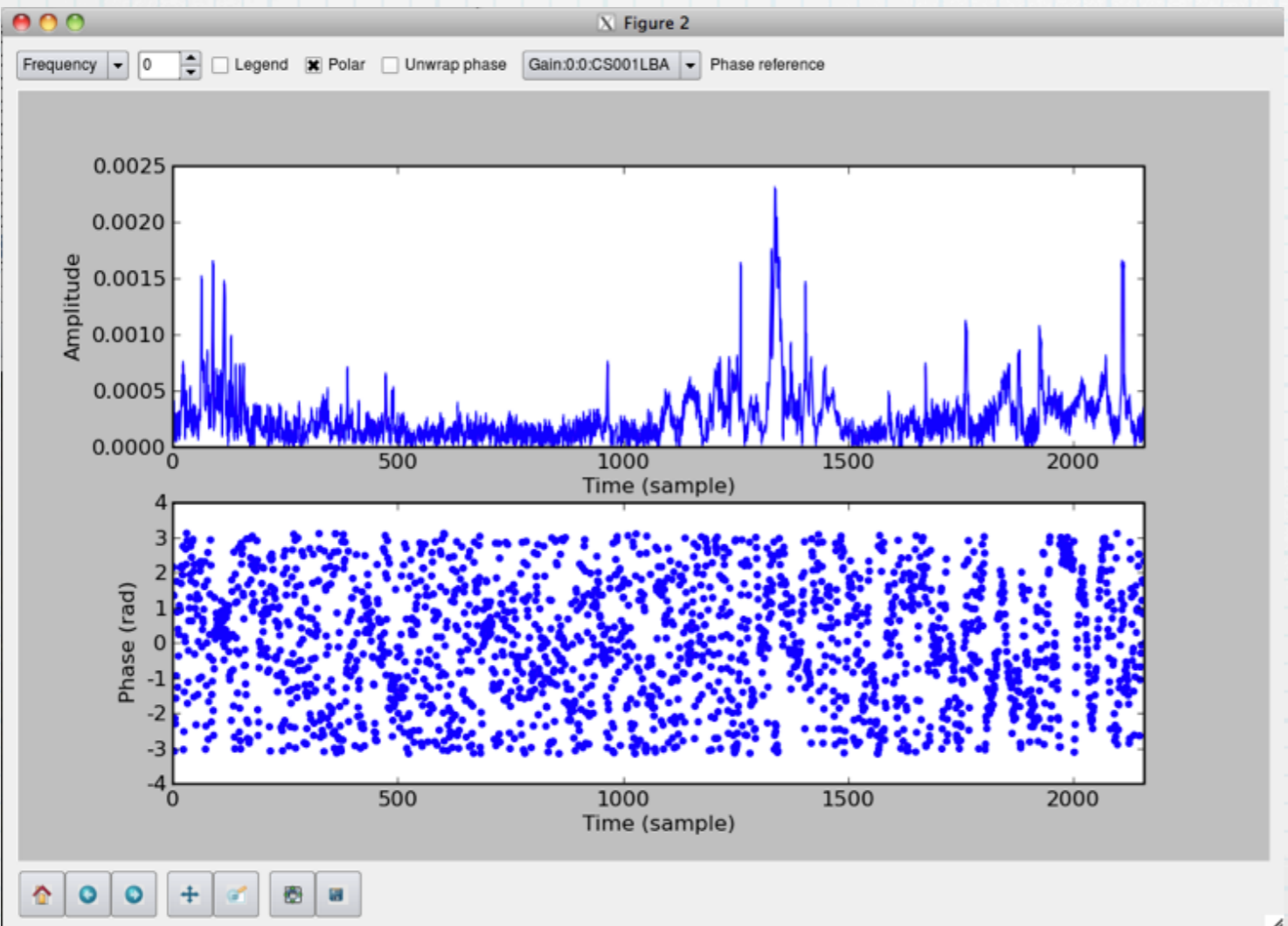
## Beam



## Antenna Gain



# Calibration solutions



which solution I like?

# BBS(Black board Selfacl)

$$V_{pq} = \int_{4\pi} J_p(\sigma) B(\sigma) J_q^H(\sigma) d\Omega$$

$$J_p(l) = G_p \circ E_p(t, l) K_p(l)$$

**M.E.**

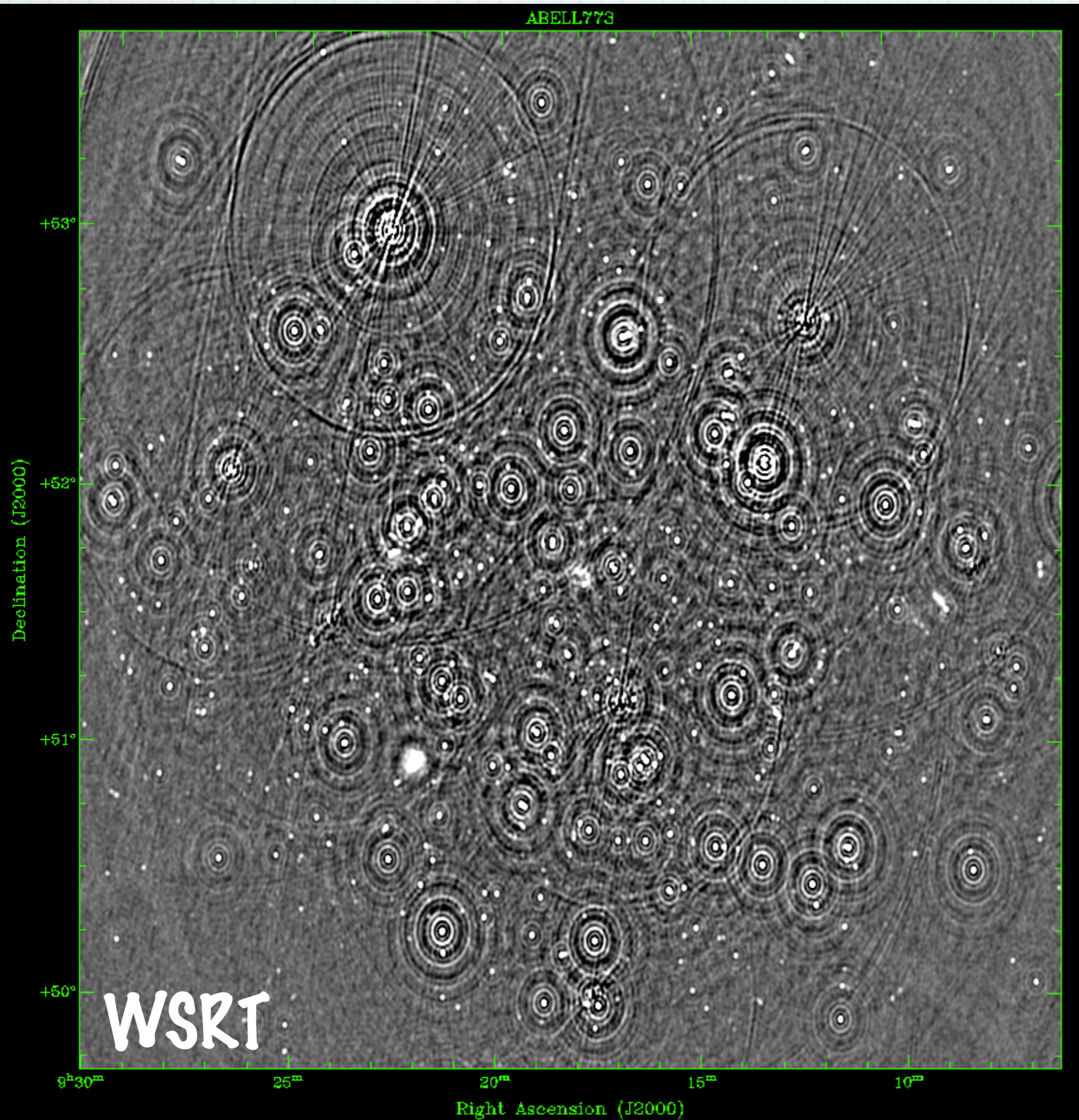
**Smirnov 2011**

- G direction independent term
- E direction dependent term

- \* ionosphere, variable beam
- \* effects: artifacts in offset sources when applying for the full FOV solutions obtained in single direction
- \* need to solve in directions of bright offset sources
- \* as showed before A-team removal

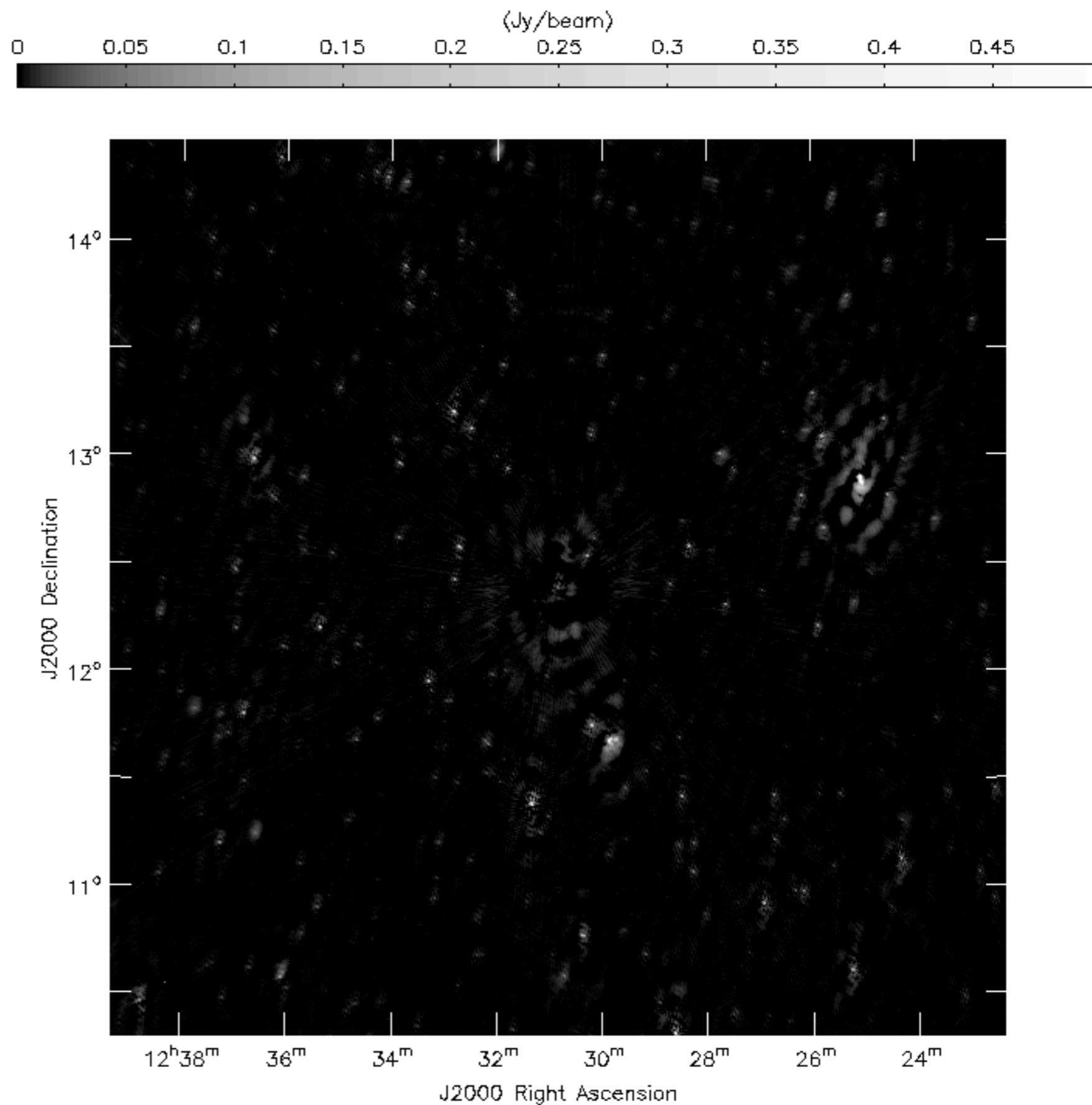


# 6: Direction Dependent Errors (DDEs)



# 6: Direction Dependent Errors (DDEs)

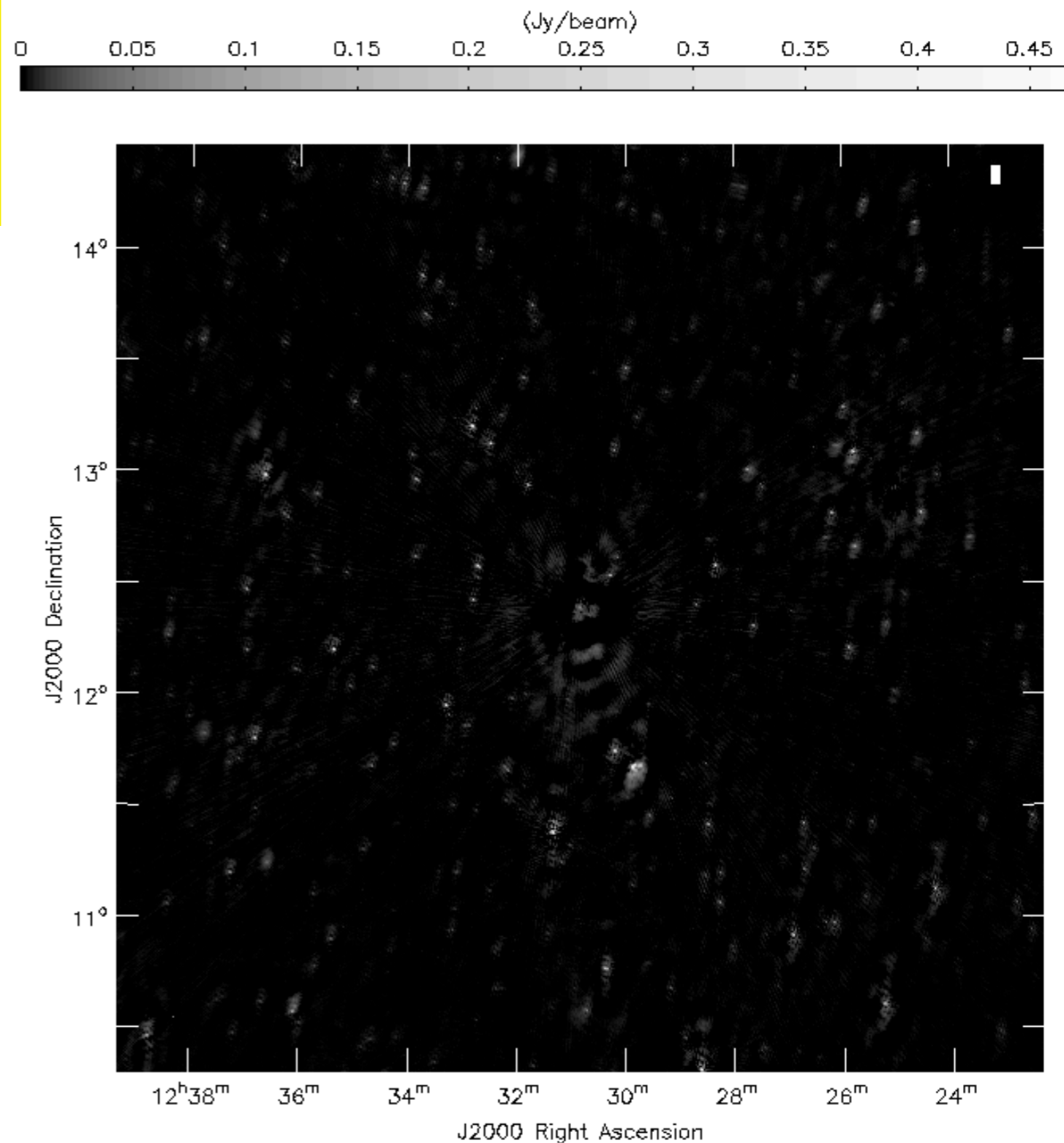
# 6: Direction Dependent Errors (DDEs)



# DDEs with BBS

```
Step.solve.Model.DirectionGain.Enable = T  
Step.solve.Model.Sources = [src1, src2, CygA]  
Step.solve.Model.Cache.Enable = T  
Step.solve.Model.Beam.Enable = T  
Step.solve.Correlation.Selection = CROSS  
Step.solve.Correlation.Type = []  
Step.solve.Solve.Parms = ["DirectionalGain:*"]
```

- \* computationally expensive, limited number of directions
- \* in avg data smearing effects



# DDEs with SAGECAL

Space Alternating Generalized Expectation  
Maximization Calibration

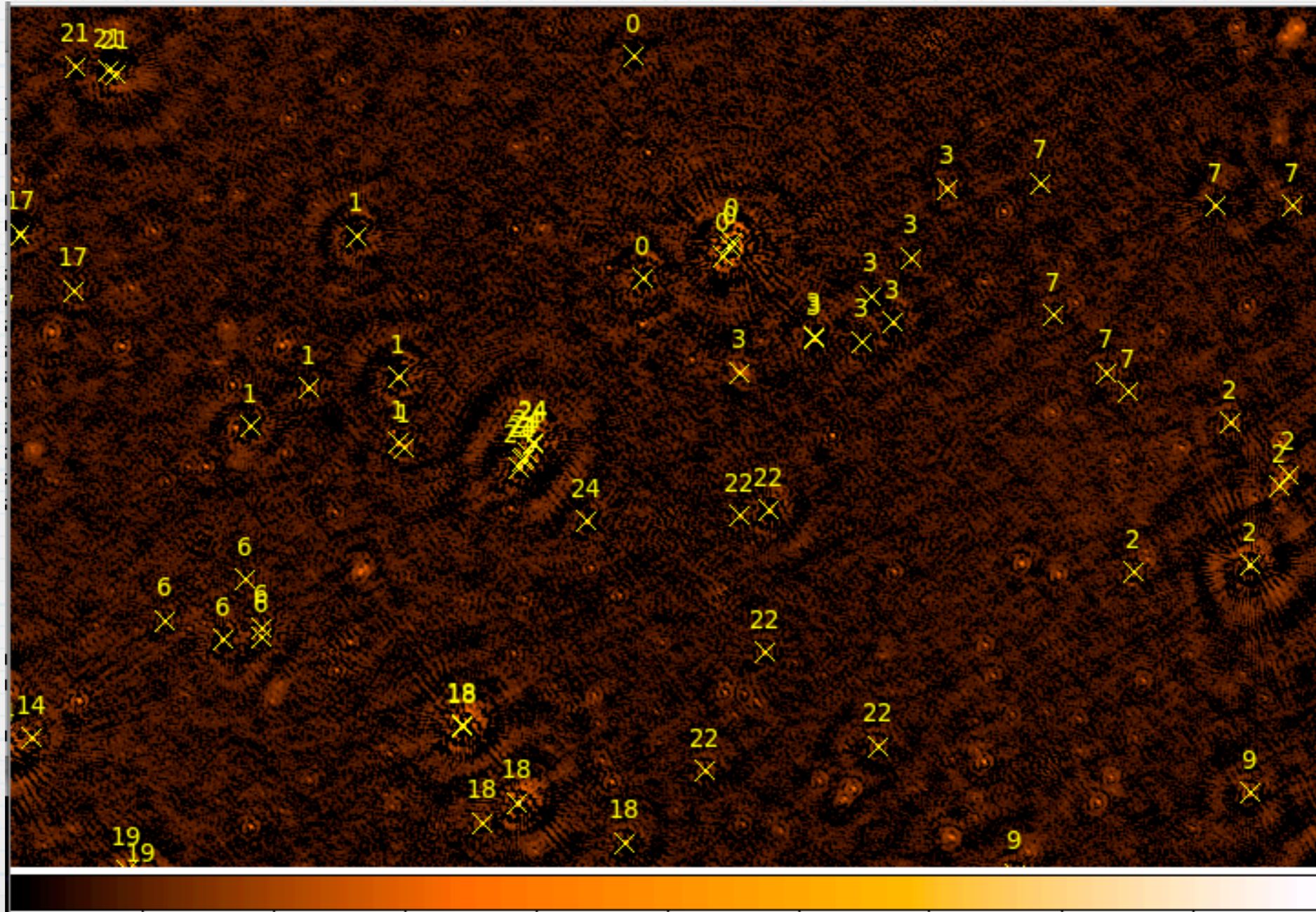
Yatawatta et al. 2009 and Kazemi et al. 2011

- \* data averaged to one freq. channel and pre-calibrated with BBS: solve for  $G$  and beam
- \* create an updated model for the selfcal
- \* create the cluster file where the directions you will solve for are grouped

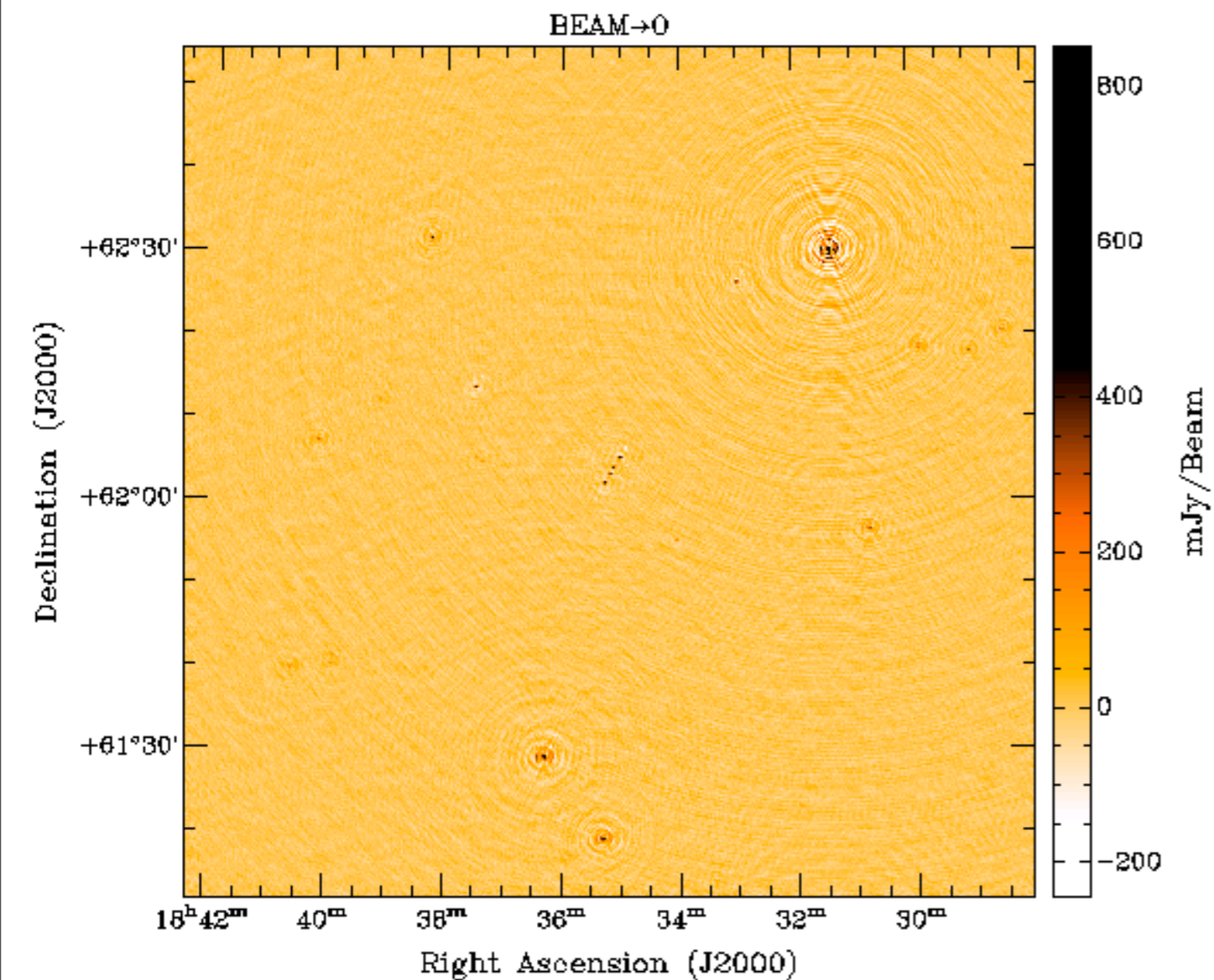
# model

MODEL  
## this is an LSM text (hms/dms) file  
## fields are (where h:m:s is RA, d:m:s is Dec):  
## name h m s d m s l Q U V spectral\_index RM extent\_X(rad) extent\_Y(rad) pos\_angle(rad) freq0  
P2C1 18 35 38.540 59 39 56.535 0.563165 0 0 0 -1.984837 0 0 0 0 140171967455621  
P2C2 18 35 39.513 59 39 47.352 0.571942 0 0 0 -1.697620 0 0 0 0 140171967455621  
P1C1 18 45 31.251 59 38 12.570 0.125407 0 0 0 -2.019737 0 0 0 0 140171967455621  
P3C1 18 29 56.454 59 45 4.239 0.260833 0 0 0 -3.134929 0 0 0 0 140171967455621  
P4C1 18 46 37.449 59 46 51.29 0.115548 0 0 0 -0.908031 0 0 0 0 140171967455621  
P5C1 18 39 44.730 59 52 36.108 0.108609 0 0 0 -1.835421 0 0 0 0 140171967455621.....

CLUSTER  
0 P86C1 P88C1 P89C1 P90C1 P104C1 P105C1  
1 P66C1 P69C1 P67C1 P72C1 P73C1 P92C1  
2 P52C1 P52C2 P53C1 P55C1 P56C1 P61C1 P62C1 P70C1 P76C1 P85C1  
3 P74C1 P77C1 P79C1 P79C2 P80C1 P83C1 P87C1 P97C1  
4 P129C1 P130C1 P131C1 P132C1 P134C1 P135C1 P136C1 P137C1  
5 P34C1 P34C2 P49C1  
6 P47C1 P50C1 P48C1 P51C1 P54C1  
7 P71C1 P75C1 P81C1 P96C1 P95C1 P98C1  
8 P13C1 P15C1 P19C1 P23C1 P23C2 P25C1 P26C1 P28C1  
9 P17C1 P24C1 P31C1 P30C1 P33C1 P39C1.....

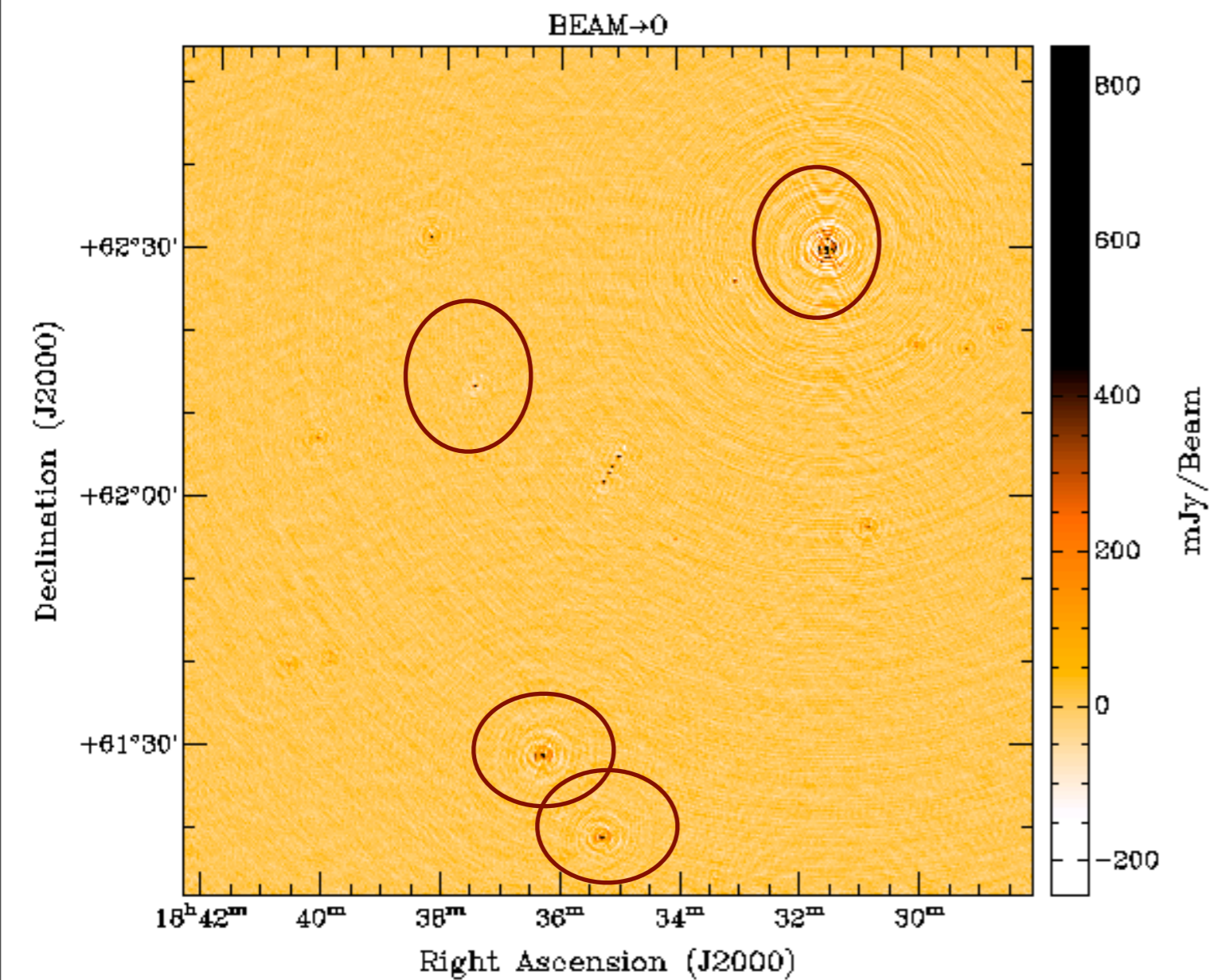


# before and after



for which  
directions would  
you correct for?

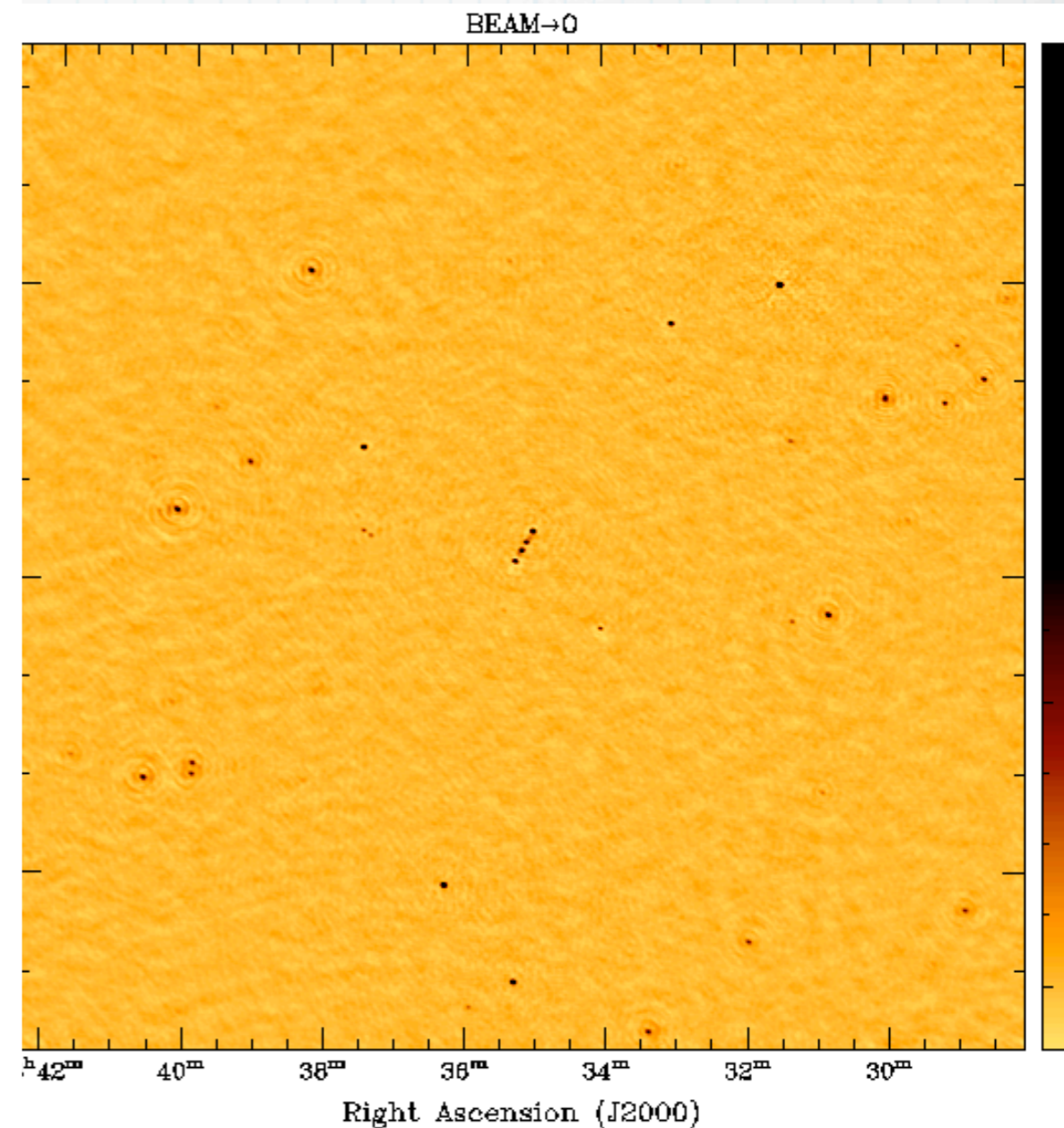
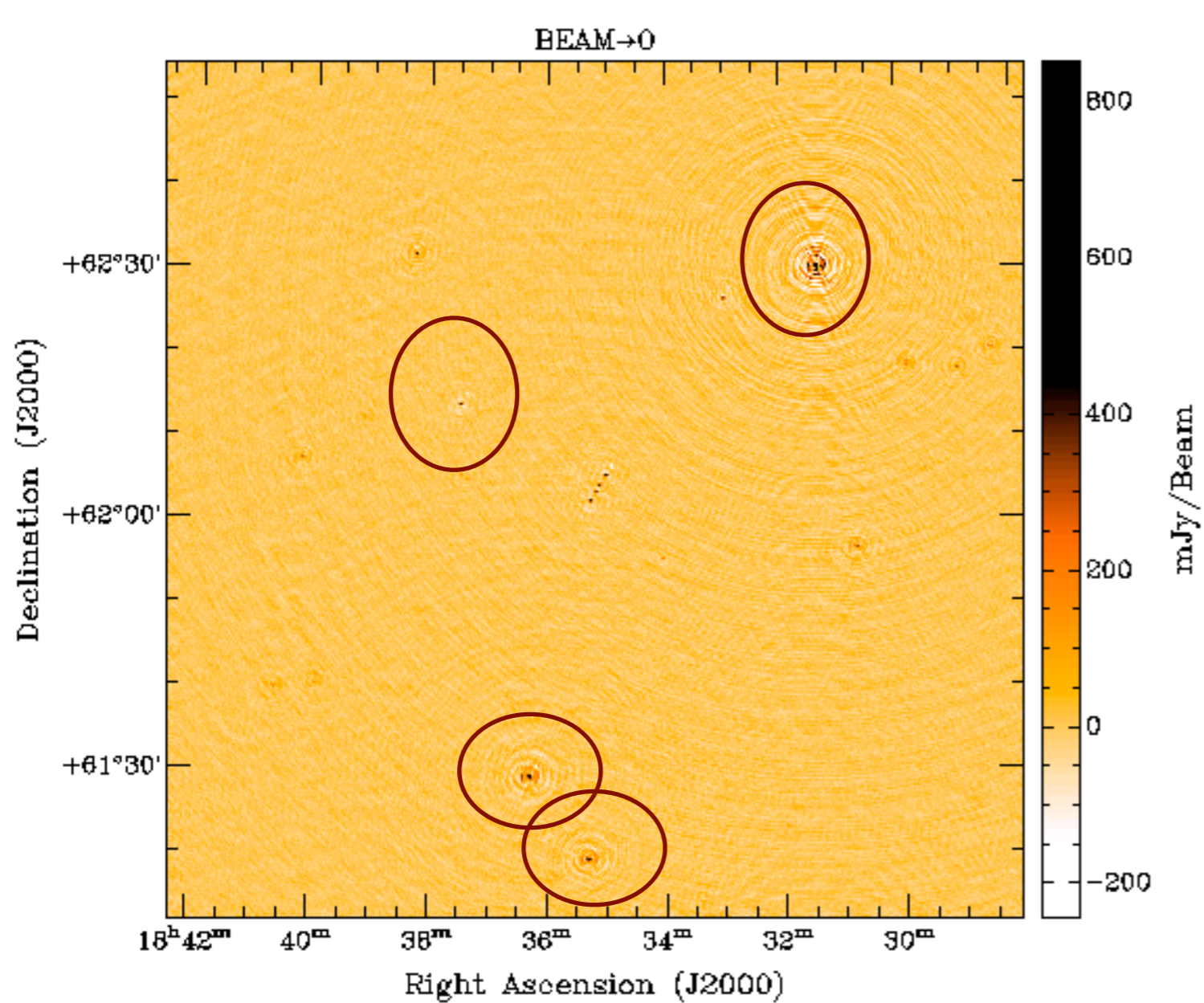
# before and after



for which  
directions would  
you correct for?



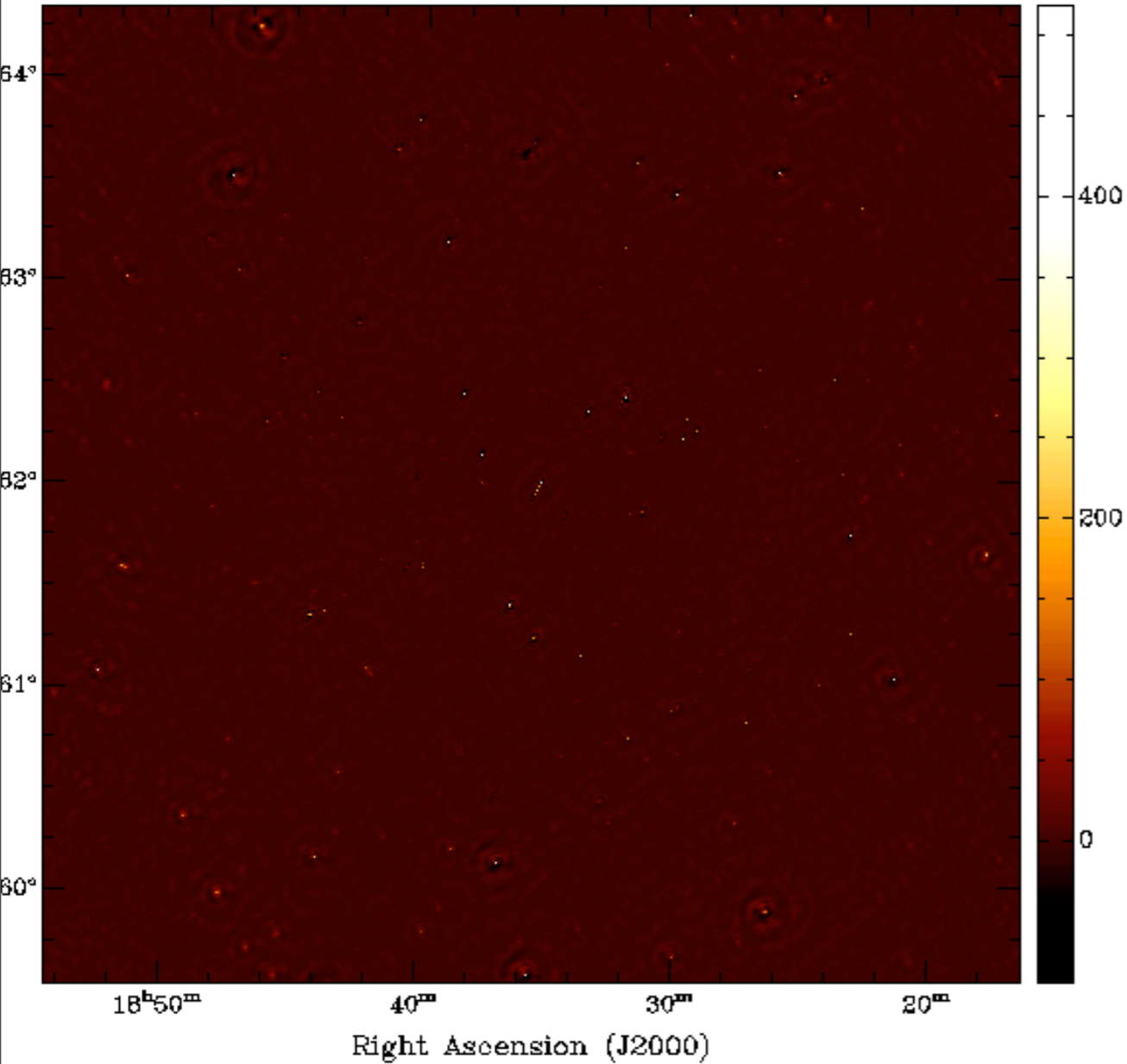
# before and after



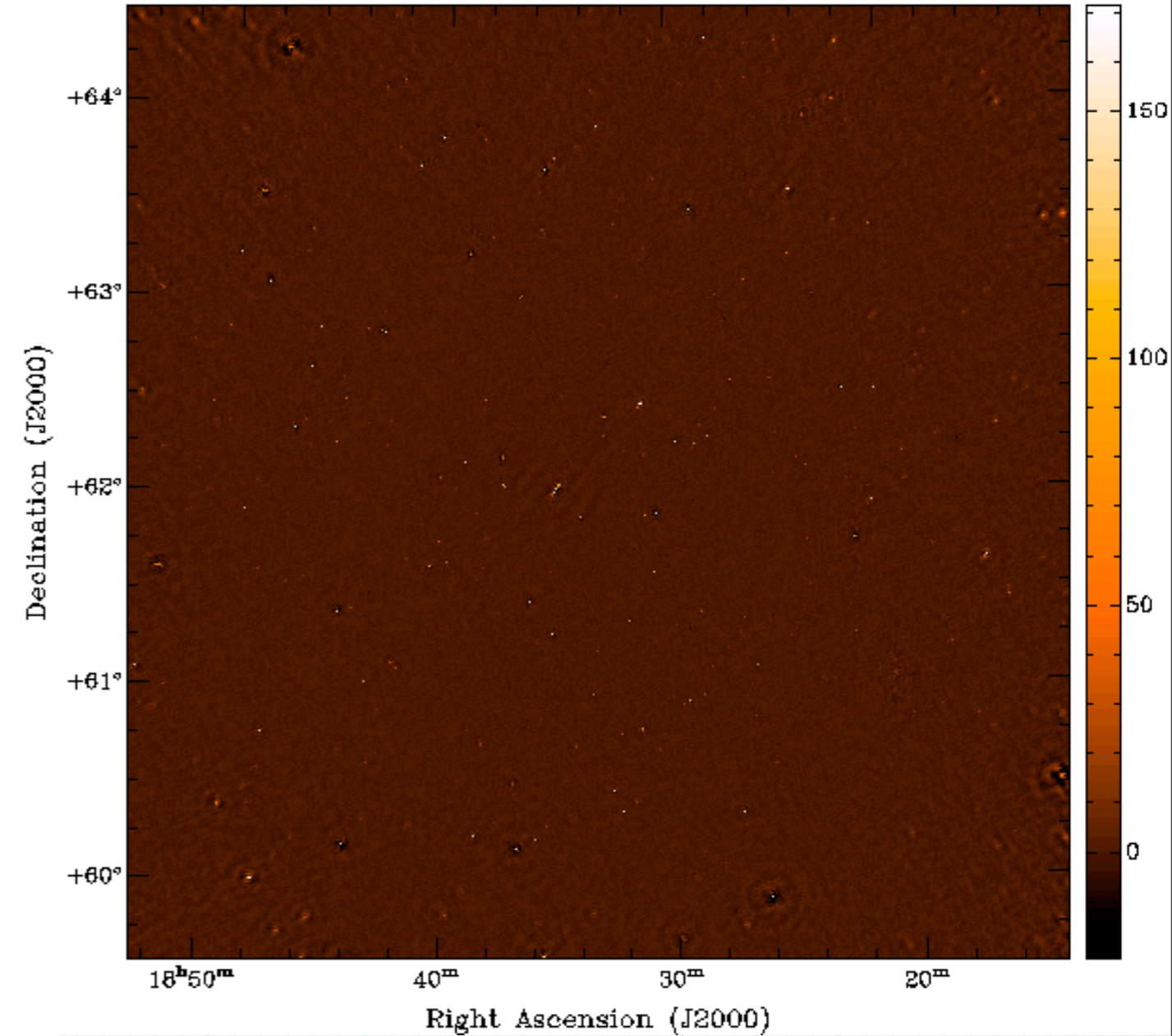
for which  
directions would  
you correct for?

# full band before and after

BEAM→0



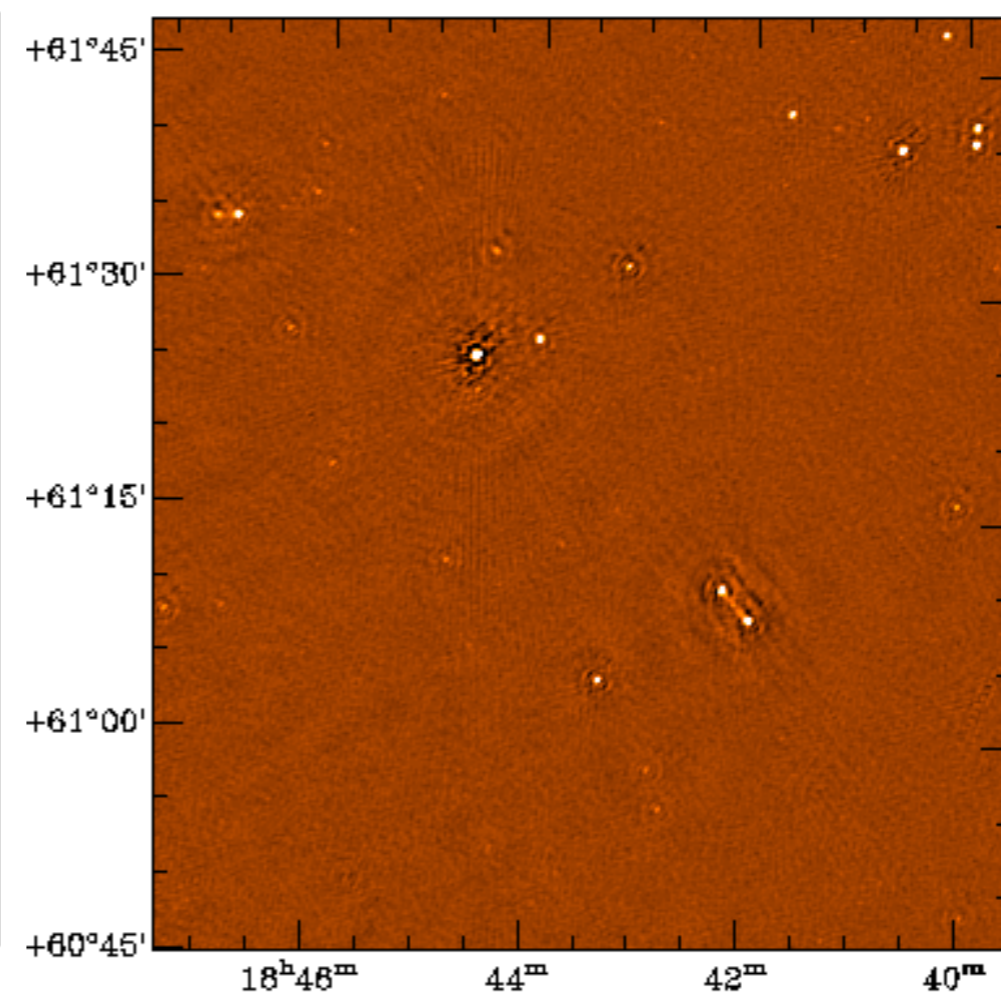
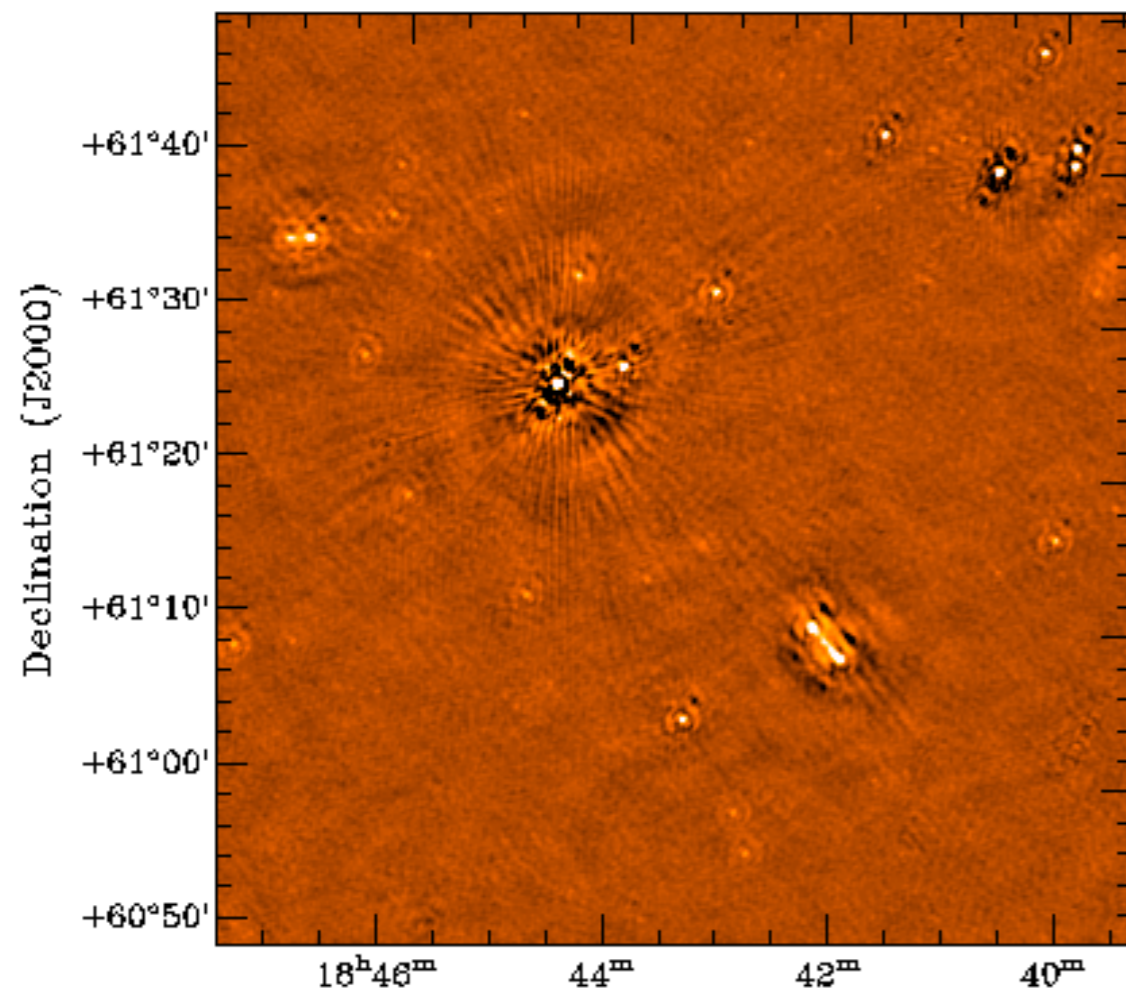
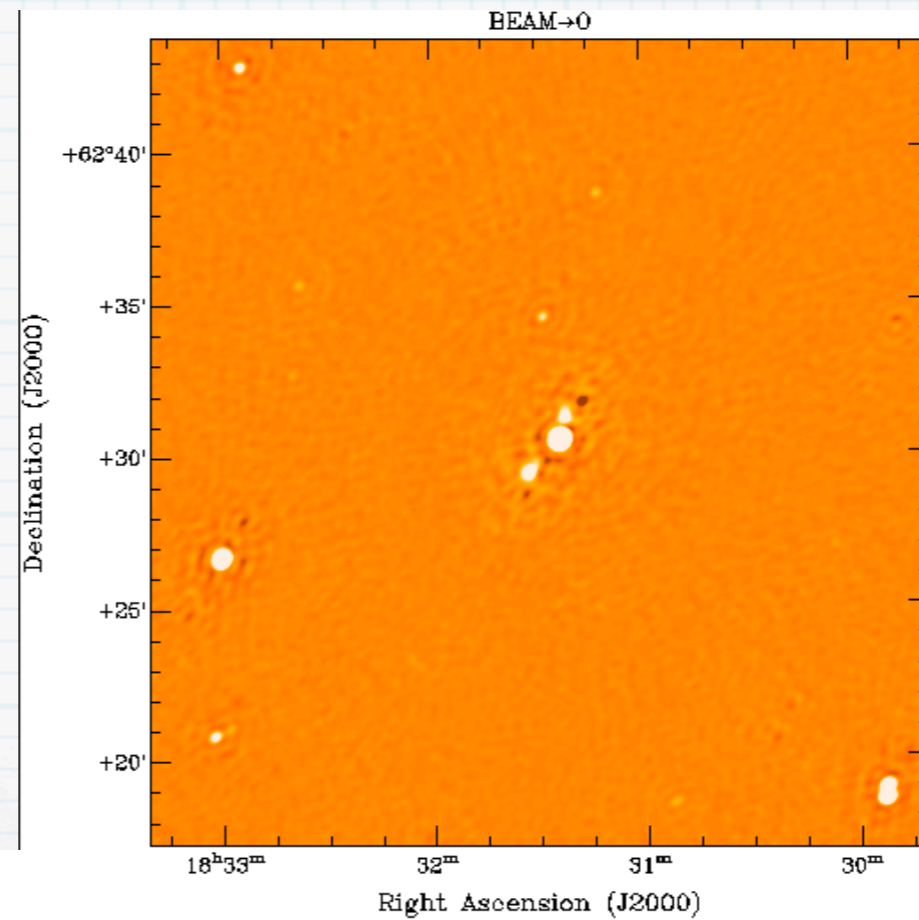
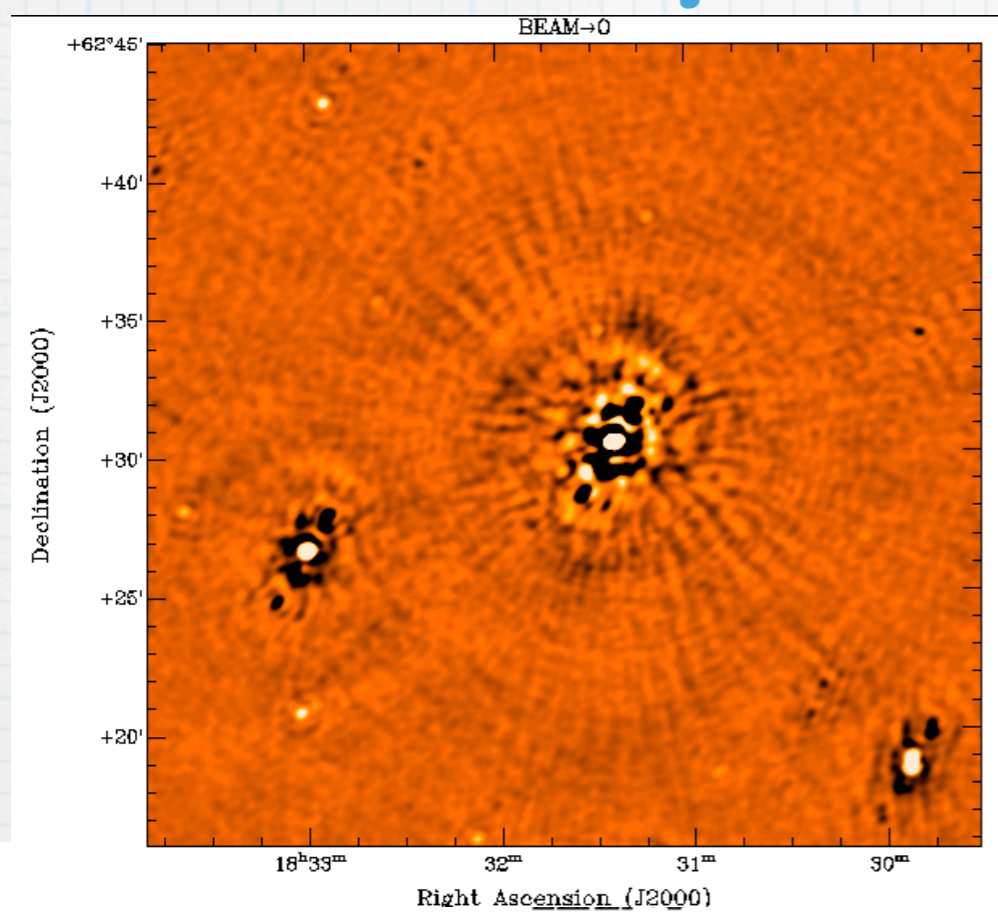
BEAM→0



rms=1.2 mJy/beam

rms=0.8 mJy/beam

# ionosphere+deconvolution errors



# 7: Imaging

- \* **w-term** takes into account of the non-coplanar baselines

$$V(u, v, w) = \int \frac{I(l, m)}{\sqrt{1 - l^2 - m^2}} e^{2\pi i [ul + vm + w(\sqrt{1 - l^2 - m^2} - 1)]} dl dm$$

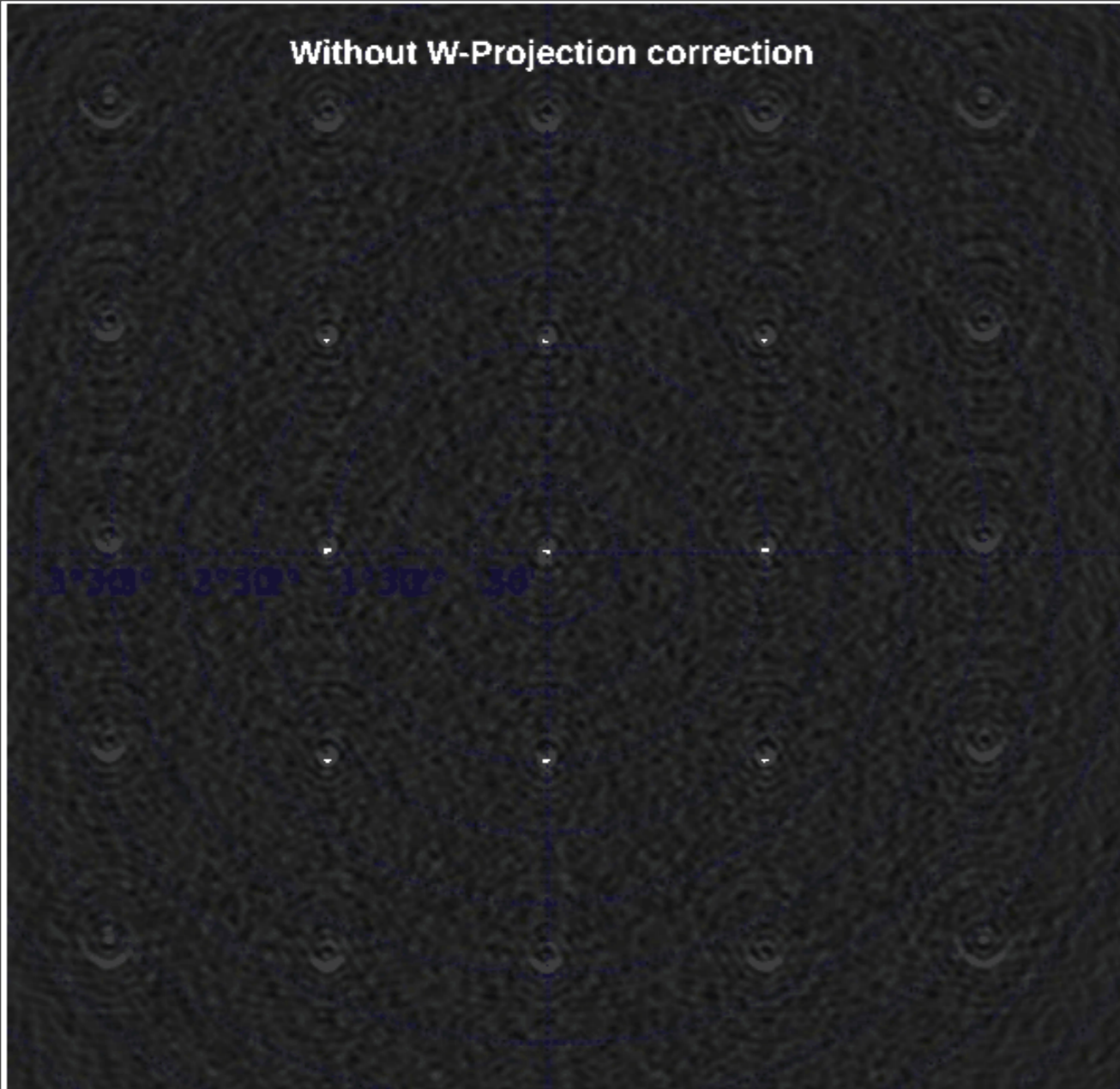
$$2\pi w(\sqrt{1 - l^2 - m^2} - 1) < 1 \quad \text{can be ignored, 2D FT}$$

$$2\pi w(\sqrt{1 - l^2 - m^2} - 1) > 1 \quad \text{can not be ignored, 3D FT}$$

this happens when  $N_F = \frac{D^2}{B\lambda} < 1$

- \* occurs for small apertures, long baselines, or long wave-lengths.
- \* methods proposed so far such as faceting computationally expensive, w-projection is the most promising

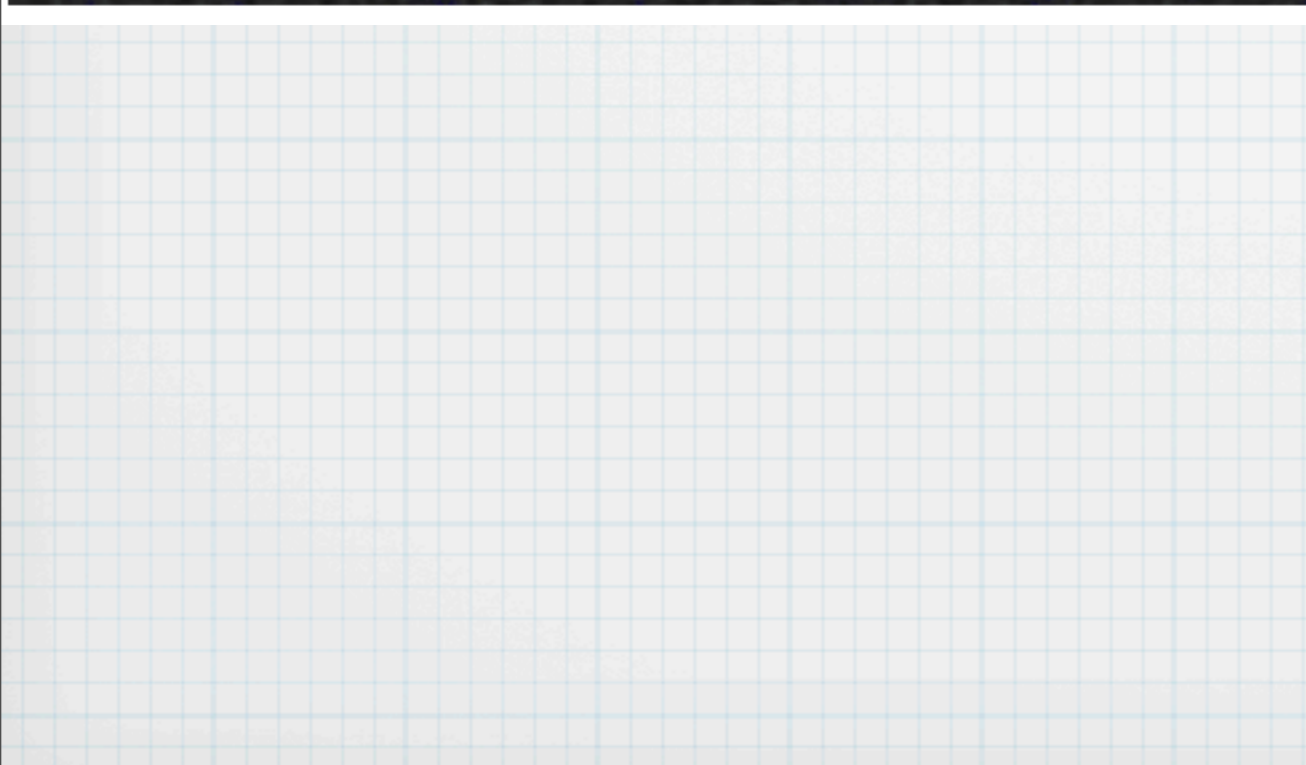
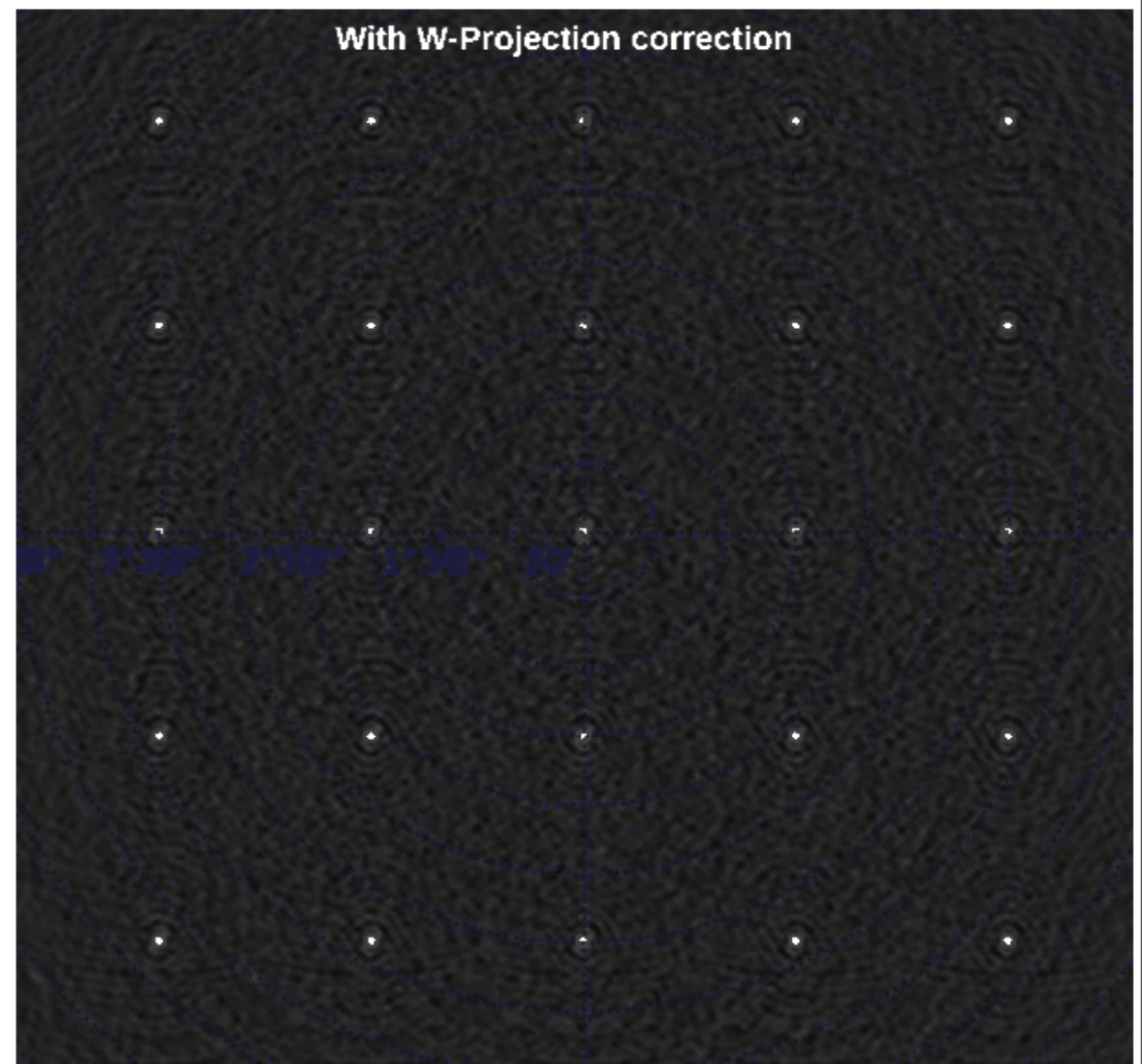
Without W-Projection correction



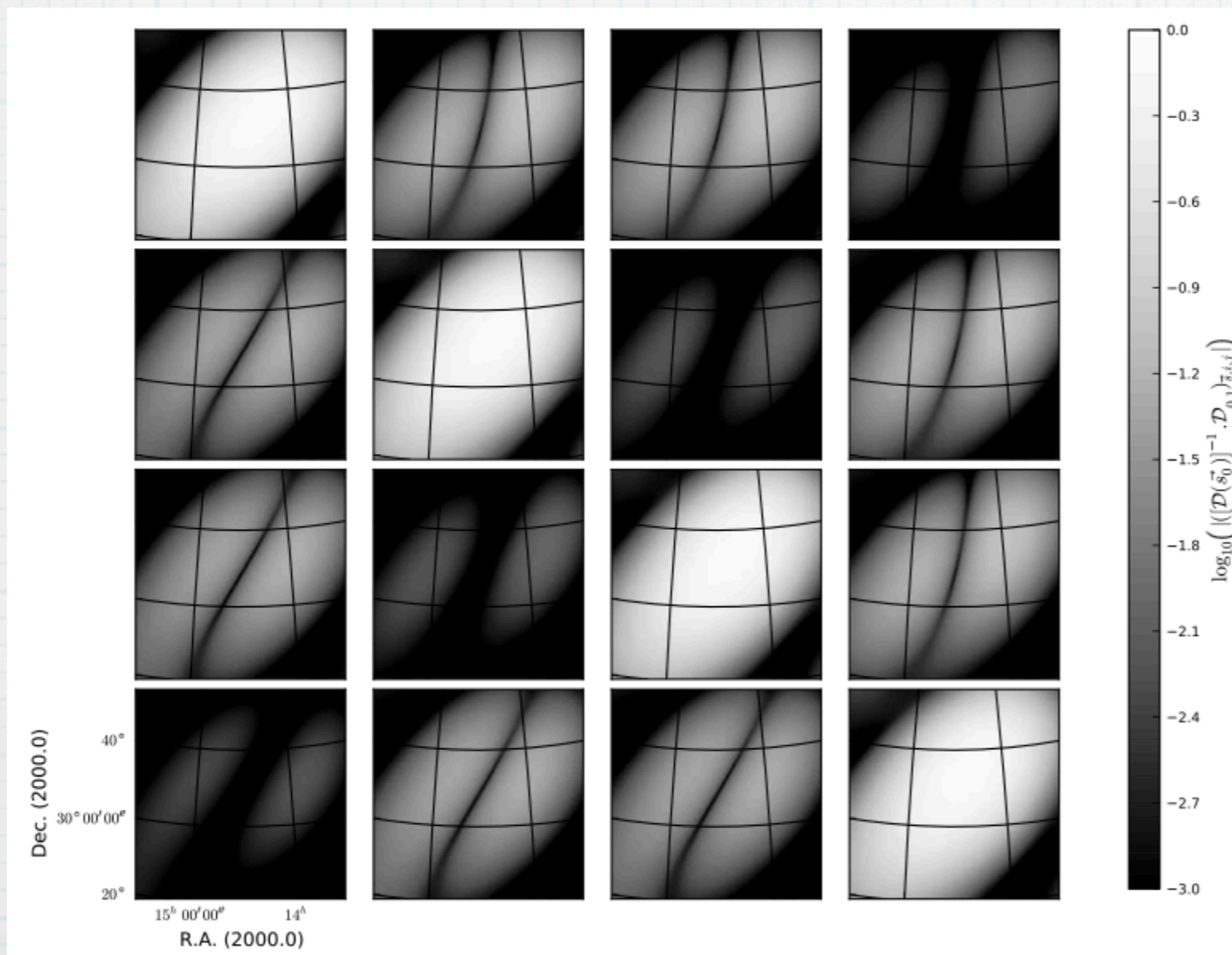
courtesy of C. Tasse



With W-Projection correction



- \* **A-term** takes into account all the effects associated to DDE
- \* dishes-based interferometers, where the beam shape and polarization angle are affected by pointing errors and rotated on the sky by the parallactic angle (depending on the dish mount) no influence
- \* LOFAR is based on phased arrays that have very wide fields of view (up to  $\sim 12$  degrees), non-trivial and quickly varying beams, thereby driving complicated polarization effects.



Non-unitary, time, frequency,  
baseline dependent  
Muller Matrix

each individual polarization cannot  
be treated independently from the  
others

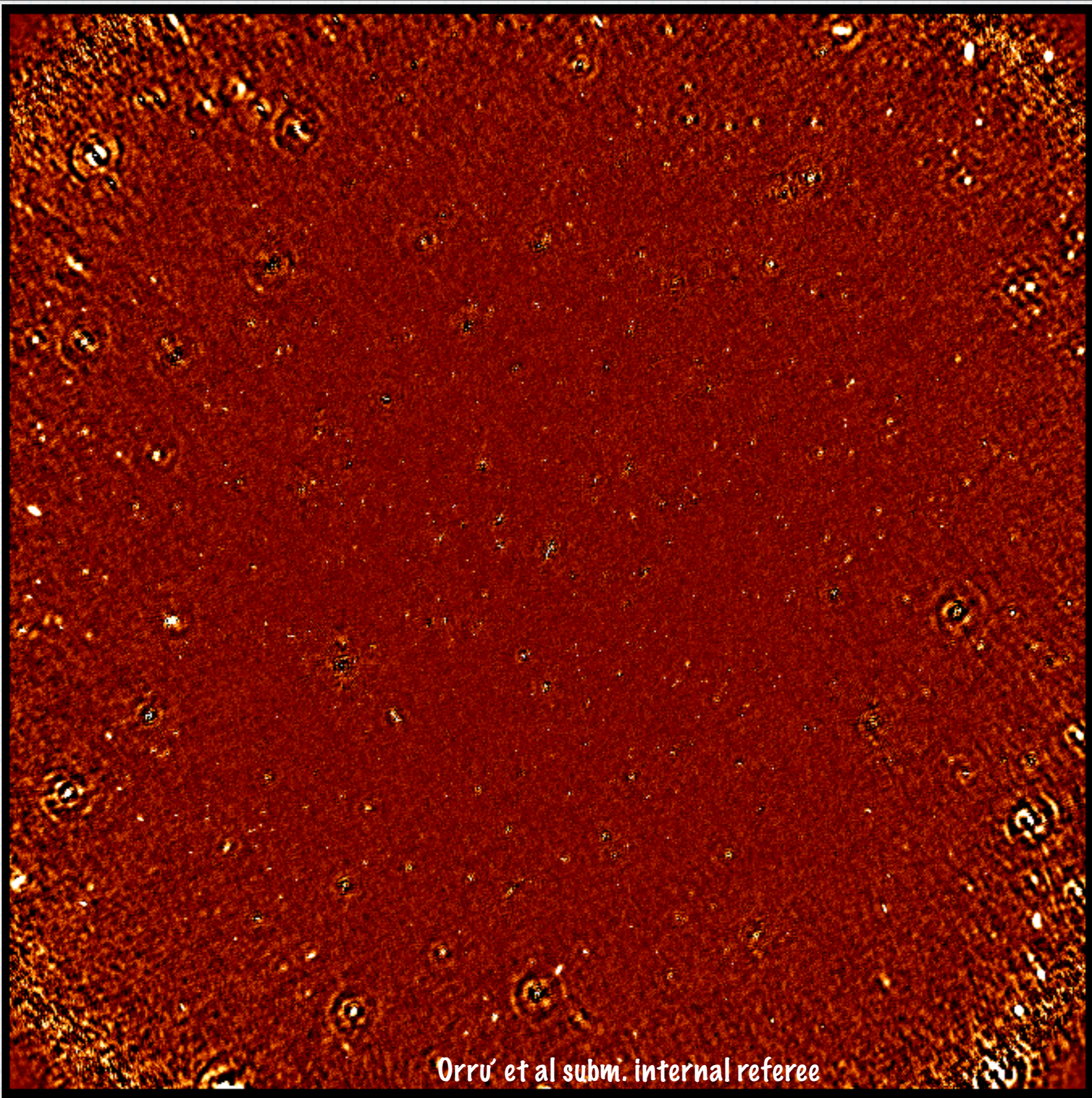
Tasse et al. 2013

- \* **AW-imager is the imaging algorithm implemented for LOFAR**
- \* **takes into account the variable beam so we have flux corrected images also at the edge of the field**
- \* **in the future it will apply while imaging phase-screen in order to correct for the ionosphere**

Can you  
find the  
difference?

Orru' et al subm. internal referee





Orru' et al subm. internal referee

# conclusion

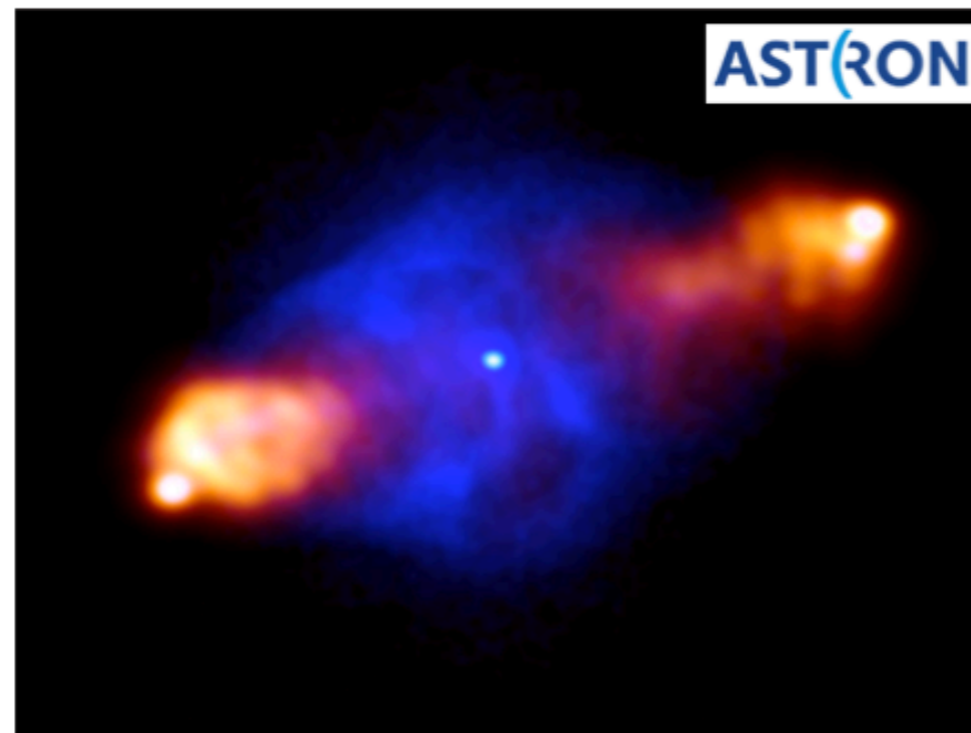
- \* LOFAR data are big so the effort to produce a nice image!
- \* we still miss to add ionospheric correction but the infrastructure is in place
- \* If you want to become a LOFAR commissioner please contact Roberto ([pizzo@astron.nl](mailto:pizzo@astron.nl)) or me ([lorry@astron.nl](mailto:lorry@astron.nl)).
- \* The LOFAR cookbook can be found in:  
<http://www.lofar.org/operations/doku.php?id=commissioning:cookbooks>

# **THE LOFAR IMAGING COOKBOOK:**

## **Manual data reduction with the imaging pipeline**

Version 13.0

August 30, 2013



Edited by Roberto F. Pizzo