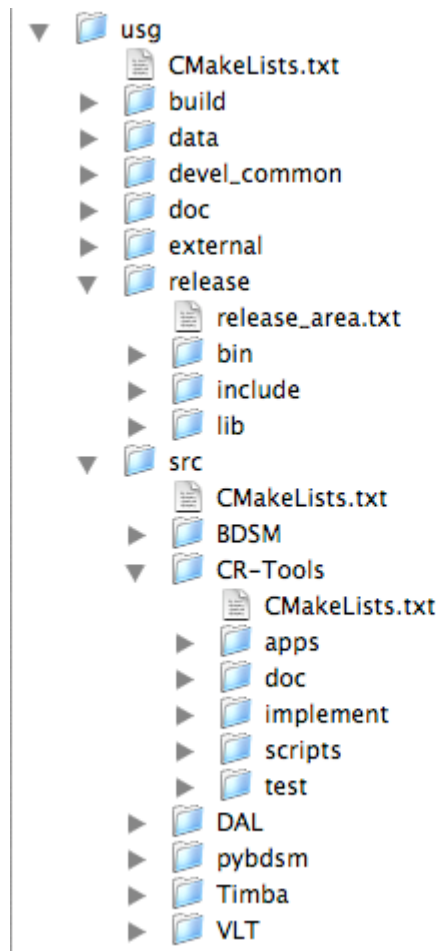


# User Software :: CR-Tools :: Development

## 1. Organization of the source code

### Organization of the source code



After the check-out – which will take a while – you will be left with a new directory tree organized as follows:

- **usg** is the root of the User Software code tree – go there if you want to synchronize your local version against the repository.
- **build** is used for building individual packages in the code distribution; using a separate directory for this purpose makes it easy to simply erase all compile and link attempts and start again from a clean plate.
- **devel\_common** hold common tools for development; this includes e.g. the find scripts for CMake or file templates for creating new C++ classes. Unless you consider collaborating on the framework, you will not need to touch this (but you will need it).
- **doc** contains a local version of the Doxygen-based source code documentation; just go in there, fire up Doxygen and get an up-to-date version of the source code documentation.
- **external** hosts the various external packages which will be required to build parts of the LOFAR User Software; the main change here w.r.t. to old LOPES-Tools is, that critical components are distributed along with the stuff we are writing ourselves. This directory also contains **casacore**, a collection of the core libraries of the **CASA** system.

Last  
update:  
2011-10-18 18:25 public:user\_software:cr-tools:development [https://www.astron.nl/lofarwiki/doku.php?id=public:user\\_software:cr-tools:development&rev=1318962359](https://www.astron.nl/lofarwiki/doku.php?id=public:user_software:cr-tools:development&rev=1318962359)

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