

# User Software Overview

LOFAR DCLA Project Meeting  
26 June 2007

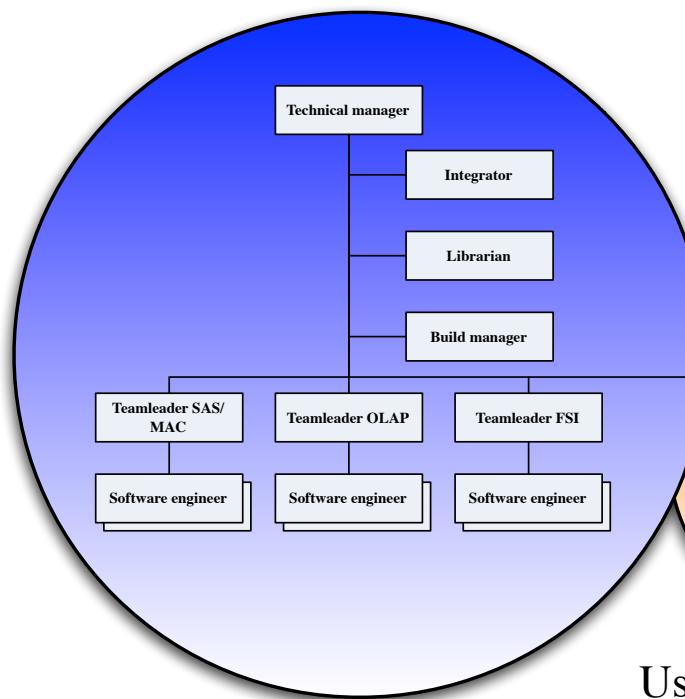
Michael Wise

# Outline

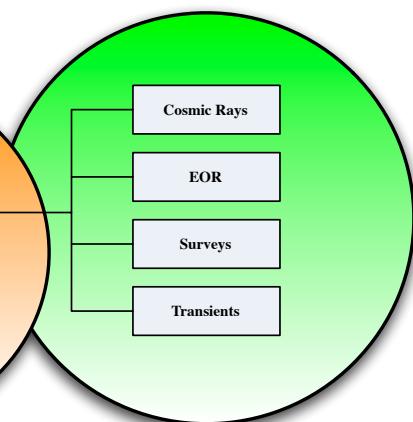
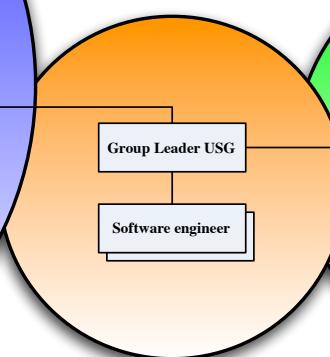
- Group Overview
- Science Pipelines
  - [Designs and module breakdowns](#)
  - [Implementation and roll-out](#)
  - [KSP status summary](#)
- Infrastructure and Tools
  - [Data formats](#)
  - [Core libraries](#)
  - [Offline analysis tools](#)
- Support Activities
- Demos

# Activities

## LOFAR Project Software Team



## Key Science Projects



## User Software Group

- Coordination *KSP developments, LST, E-LOFAR consortium, partner organizations*
  - Development *Requirements, algorithms, infrastructure, tools, and testing*
    - Support *Development, testing, documentation, code repository*



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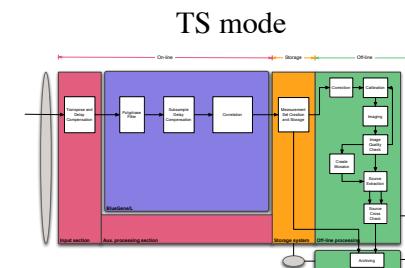
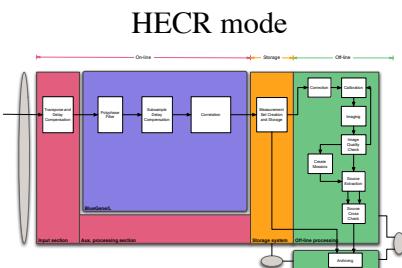
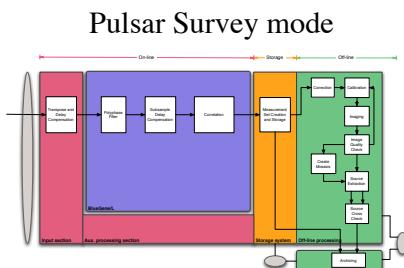
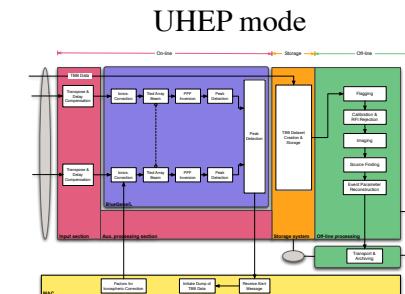
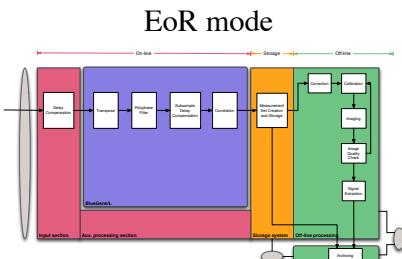
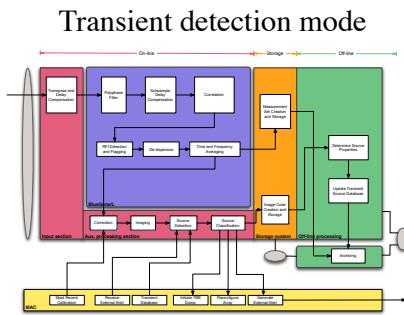
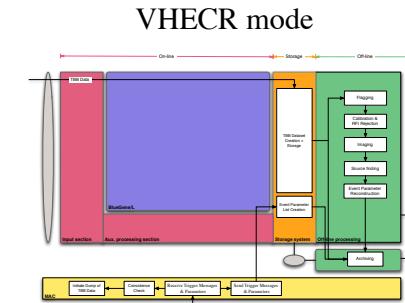
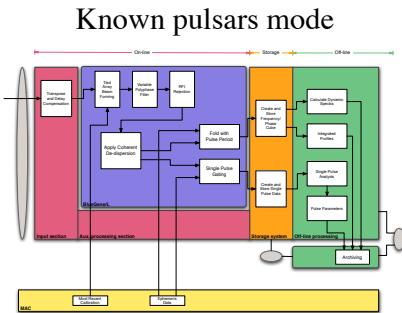
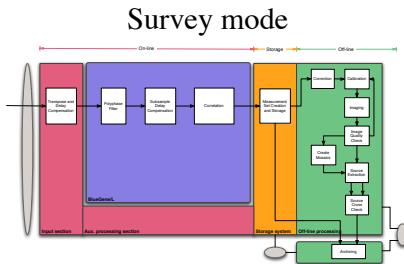
# Science Pipelines

# Science Pipelines

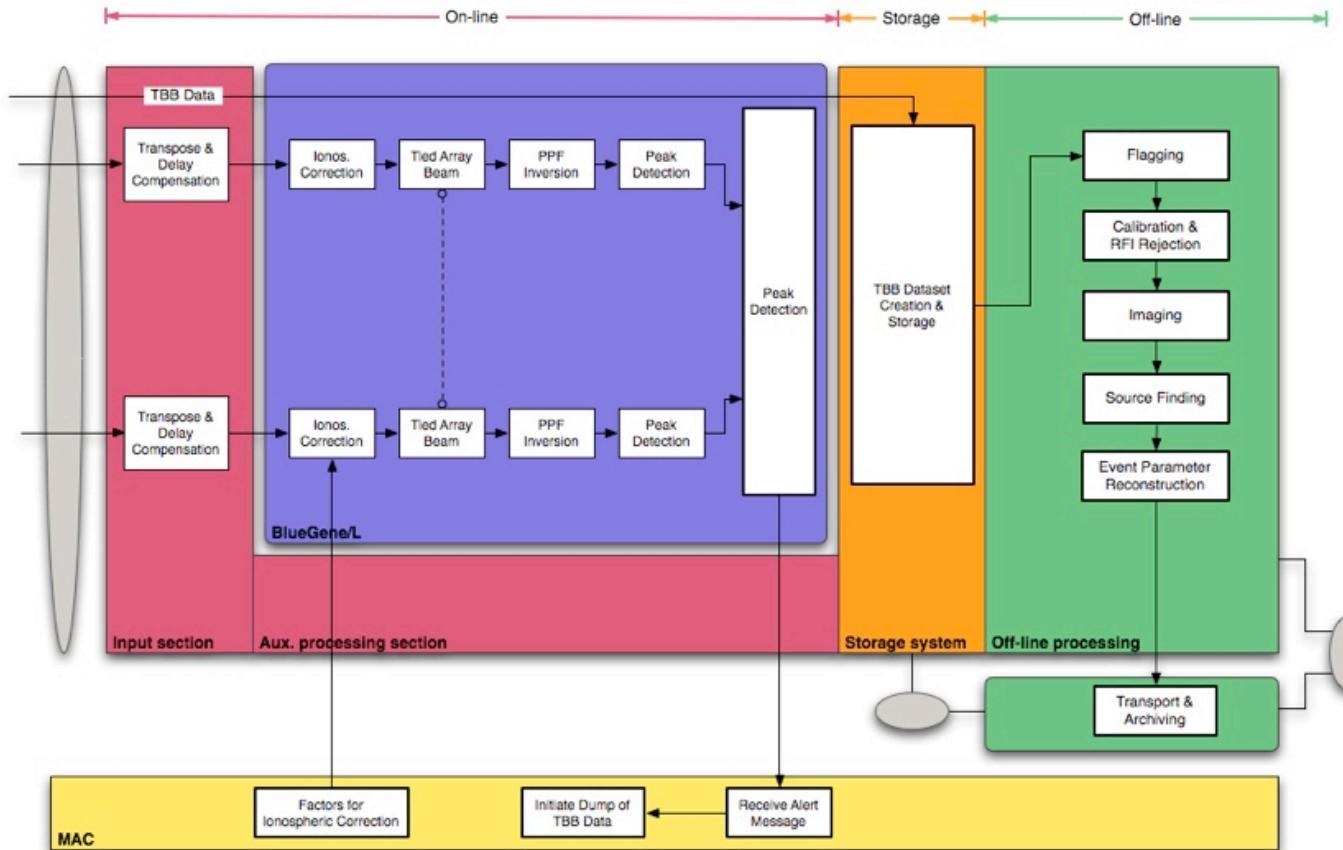
- Based on KSP requirements
- Mix of LOFAR project and USG/KSP development
- Includes online and offline components
- Pipeline and interactive components

⇒ *Preliminary integrated software plan  
9 observing modes  
~ 60-70 FTE-yrs of effort  
Phased roll-out of capability*

# Pipeline Designs

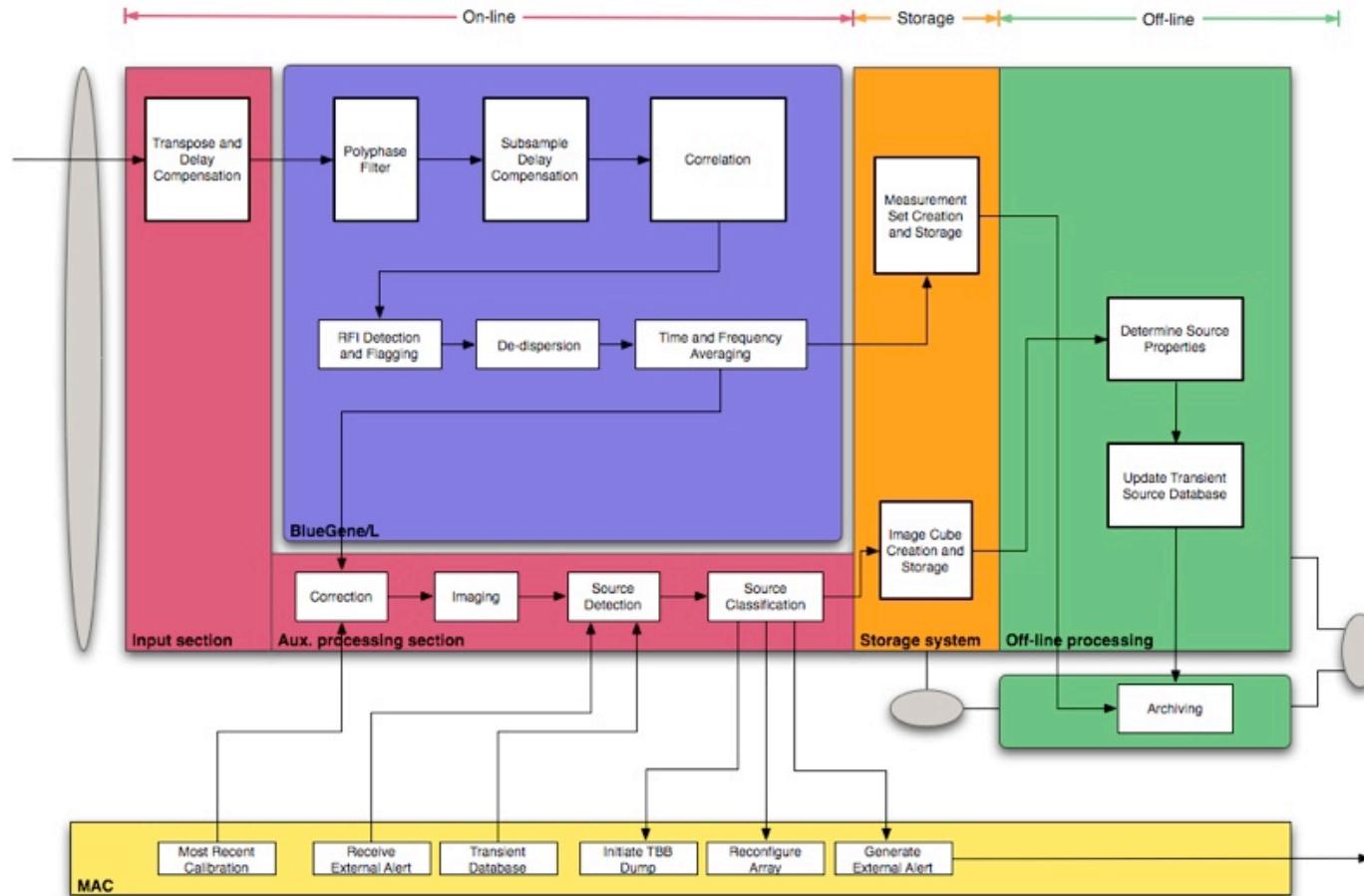


# Pipeline Designs



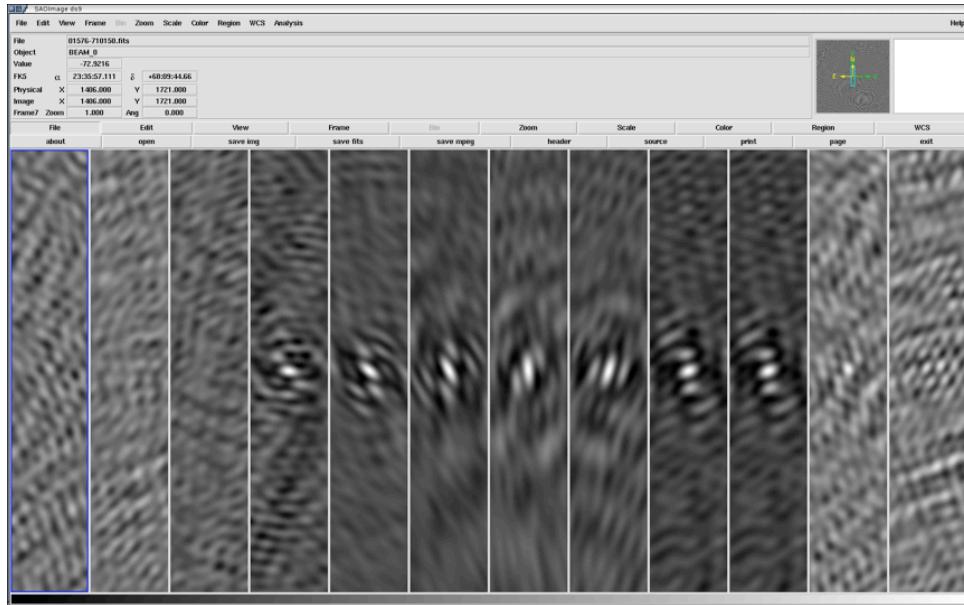
UHEP mode

# Pipeline Designs

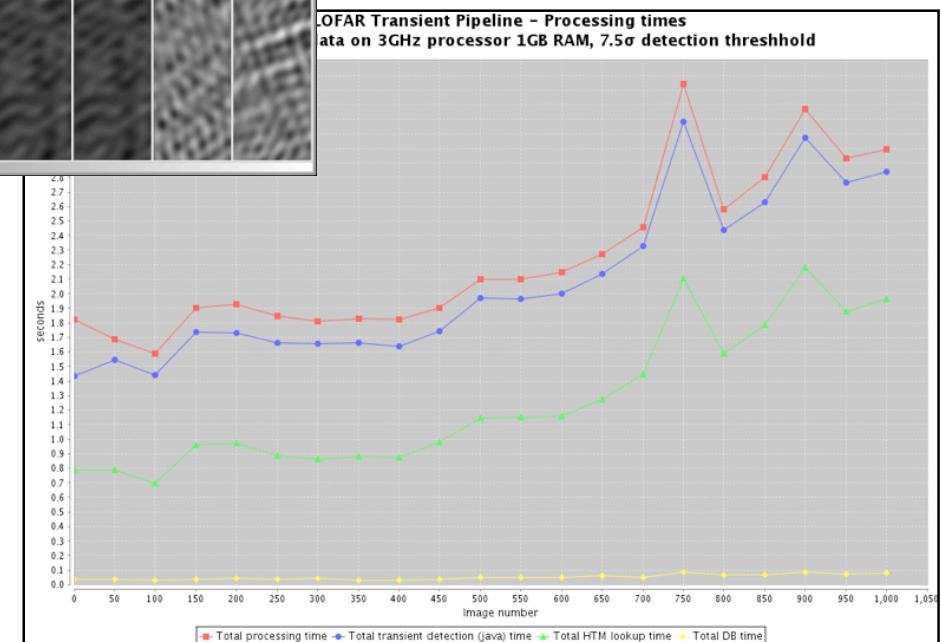


Transient detection mode

# Transient Pipeline



*Detection and storage  
performance tests using  
simulated datasets*



# Survey Pipeline

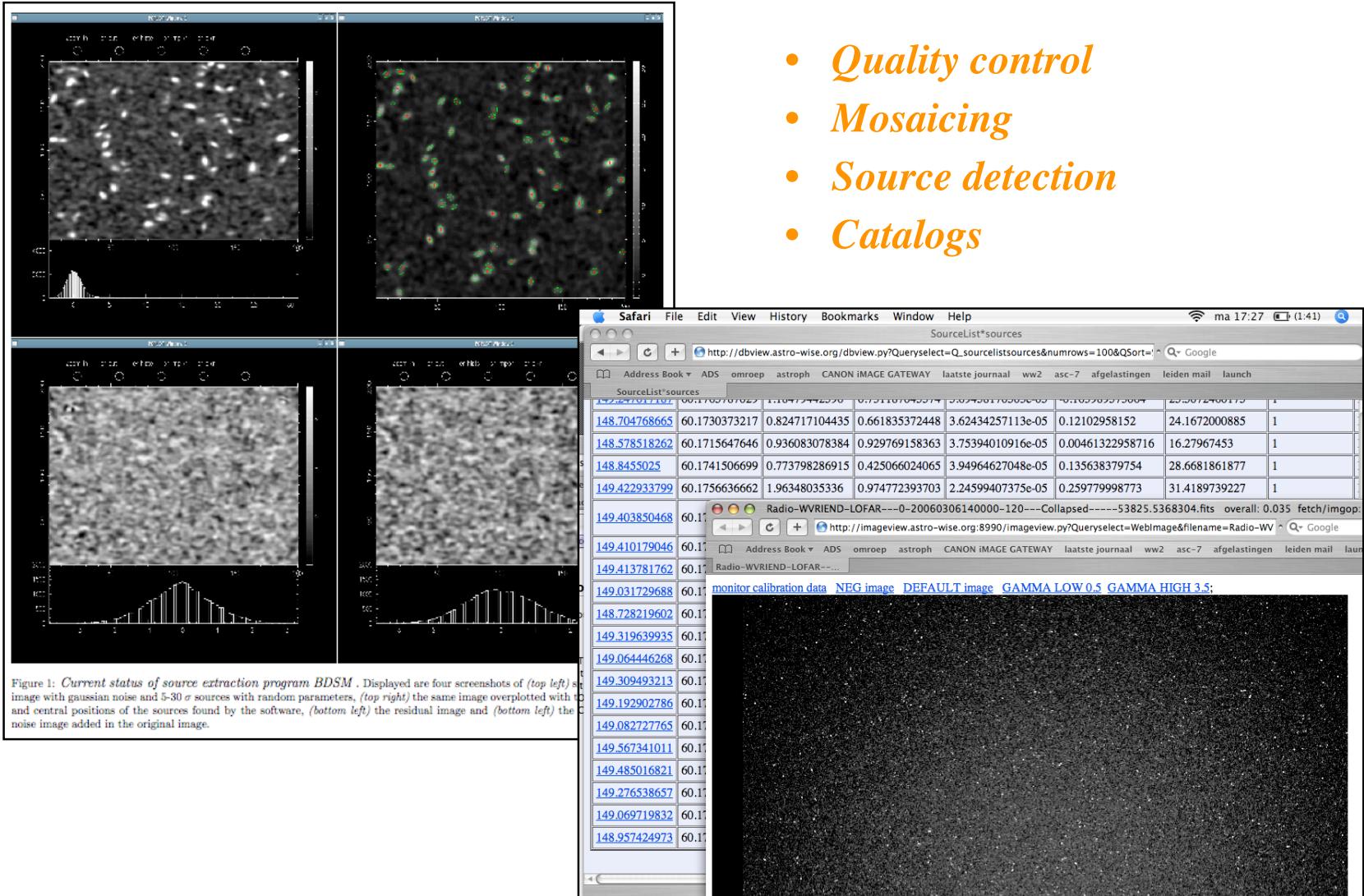


Figure 1: *Current status of source extraction program BDSM*. Displayed are four screenshots of (top left) a noisy image with Gaussian noise and 5-30  $\sigma$  sources with random parameters, (top right) the same image overplotted with the central positions of the sources found by the software, (bottom left) the residual image and (bottom right) the noise image added in the original image.

# KSP Status Summary

	Design	Prototyping	Porting	Testing
• Cosmic Rays				
• EoR				
• Pulsars				
• Surveys				
• Transients				



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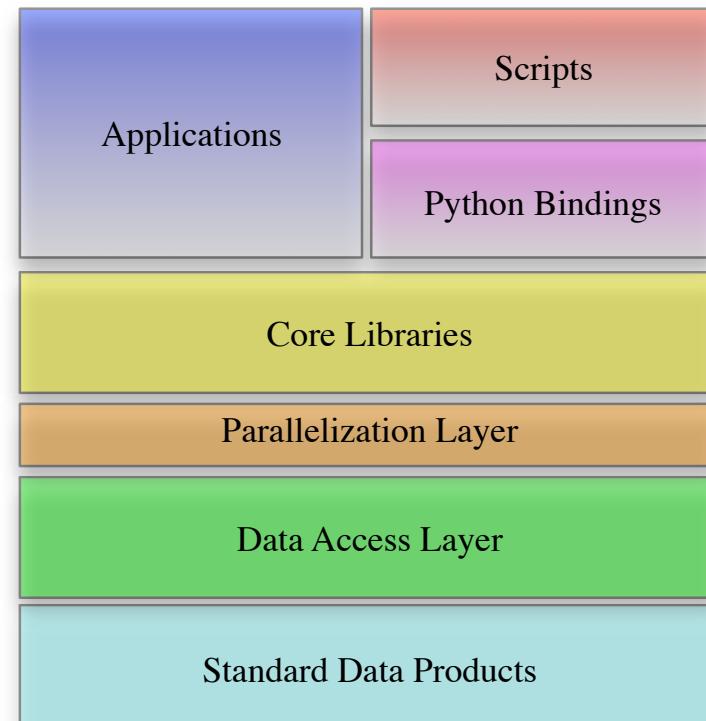
# Infrastructure and Tools

## Requirements

- Support HPC (*Large files, fine and coarse parallelism, GRID, etc.*)
- Compatibility with other major packages (*CASA, IRAF, ROOT, CIAO, etc.*)
- Support multiple platforms
- Support custom analysis
- Rapid development
- Supportable

## Design

- Python scripting layer
- Native APIs will be in C/C++
- Python bindings for all libraries
- Support (MPI+PVM)
- Use or adapt existing software
- Open-source software



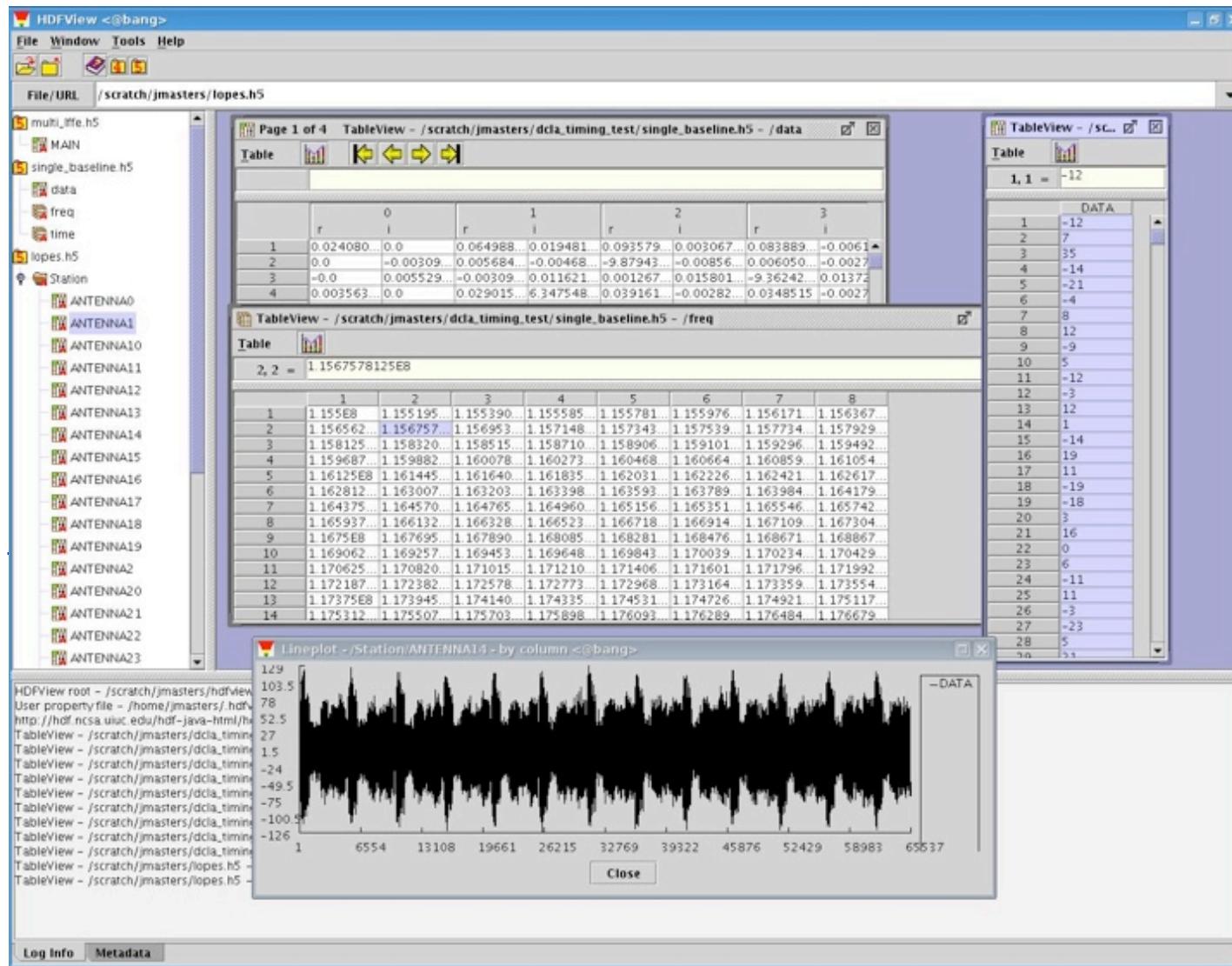
Data	Formats	ICD	DAL I/O	Availability
Time series	HDF5	1.0	R+W	Now
Beam-formed	HDF5	0.5	R+W	Soon
UV data	MS/HDF5	0.2	R/R+W	Q3 07
Image cubes	FITS/HDF5	0.2	--/R+W	Q4 07

## Supporting several formats

- AIPS++ measurement sets, tables ([CASACORE](#))
- FITS images, tables ([CFITSIO](#))
- HDF5 tables, image cubes ([HDF5IO](#))
- Raw telemetry formats ([TBB, beam-formed, etc..](#))
- LOPES, ROOT, etc...

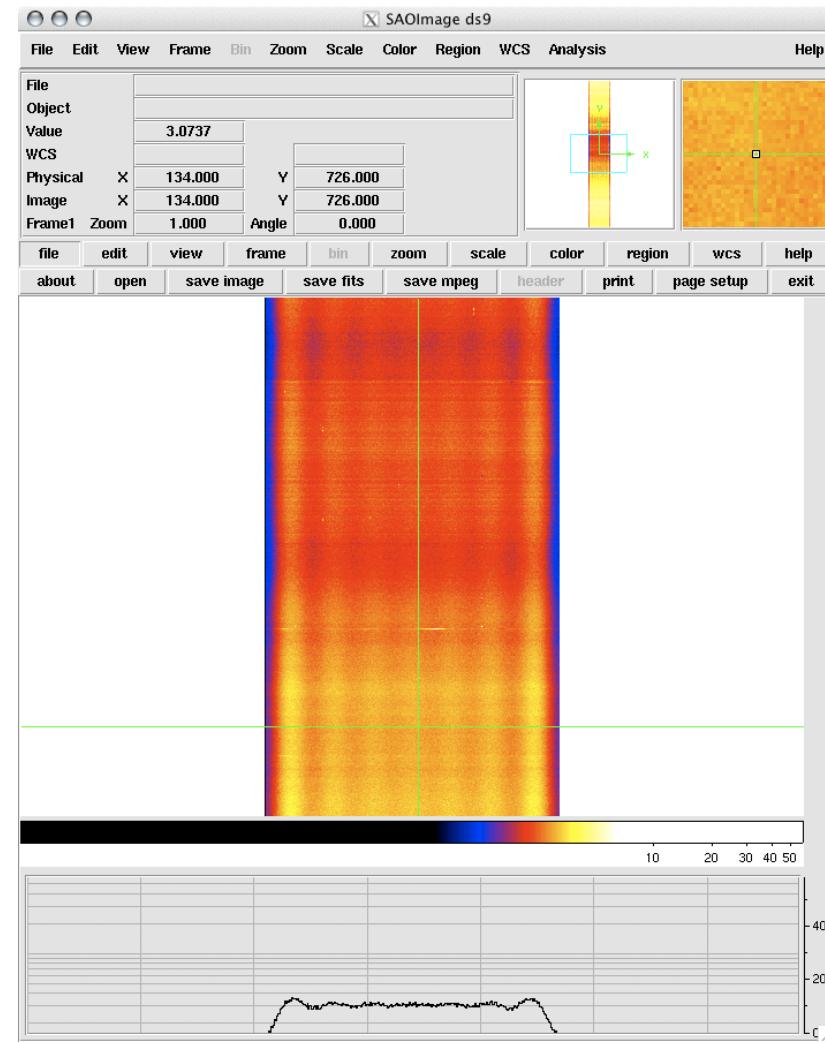
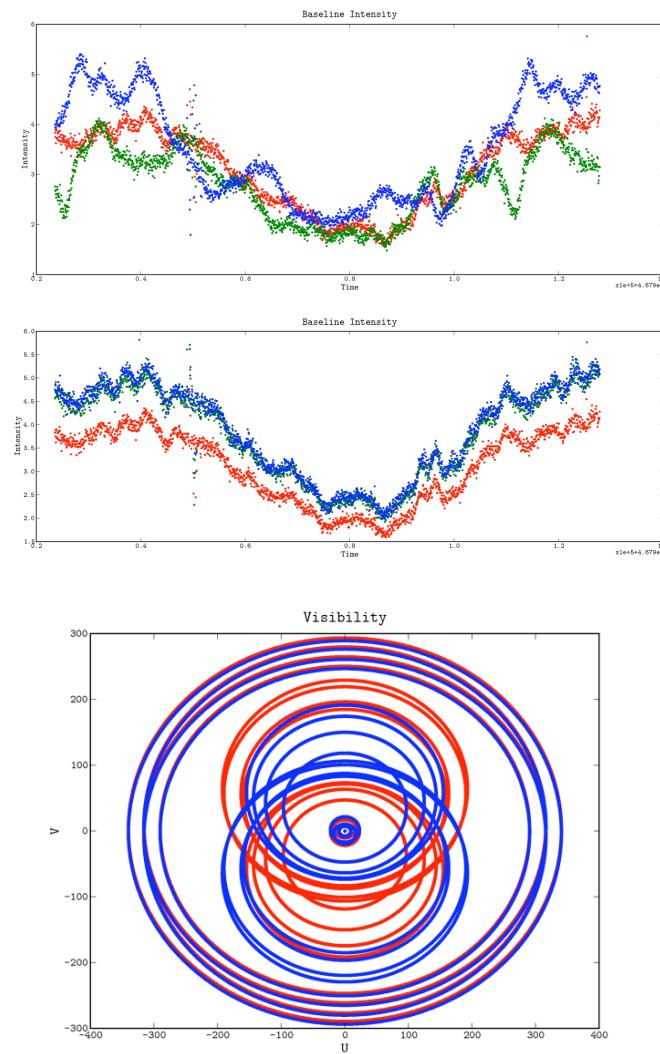
*Need formats  
for metadata  
and calibration  
products*

# Standard Data Products

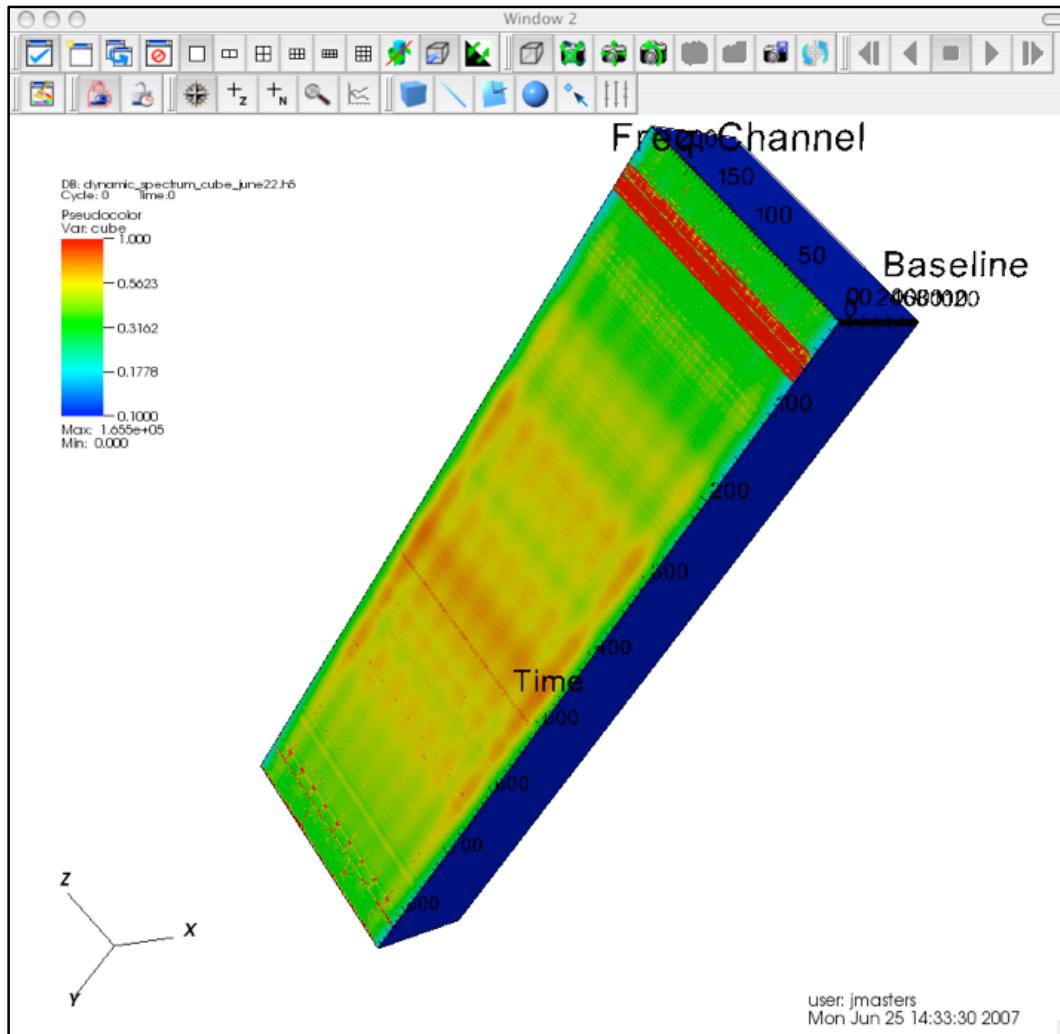


- DAL under development
  - Beta version of HDF5 I/O ~Now
  - Full I/O capabilities ~Q3 07
  - Slicing/Collapsing ~Q4 07
  - Streaming, Parallel I/O ~Q1/Q2 08
- ⇒ *Used for CS1 TBB time series data this summer*
- Additional core libraries
  - Parallelization Layer (OpenMP-aware)
  - Data visualization (DVL), General math library (GML)
  - Need better requirements (especially for DVL)
  - Beta version(s) ~Q4 07/Q1 08
- Tools
  - Reprocessing (metadata inspection, flagging, visualization)
  - Analysis (source detection+characterization, mosaicing, visualization)
  - Currently compiling specs. (inputs welcomed!)

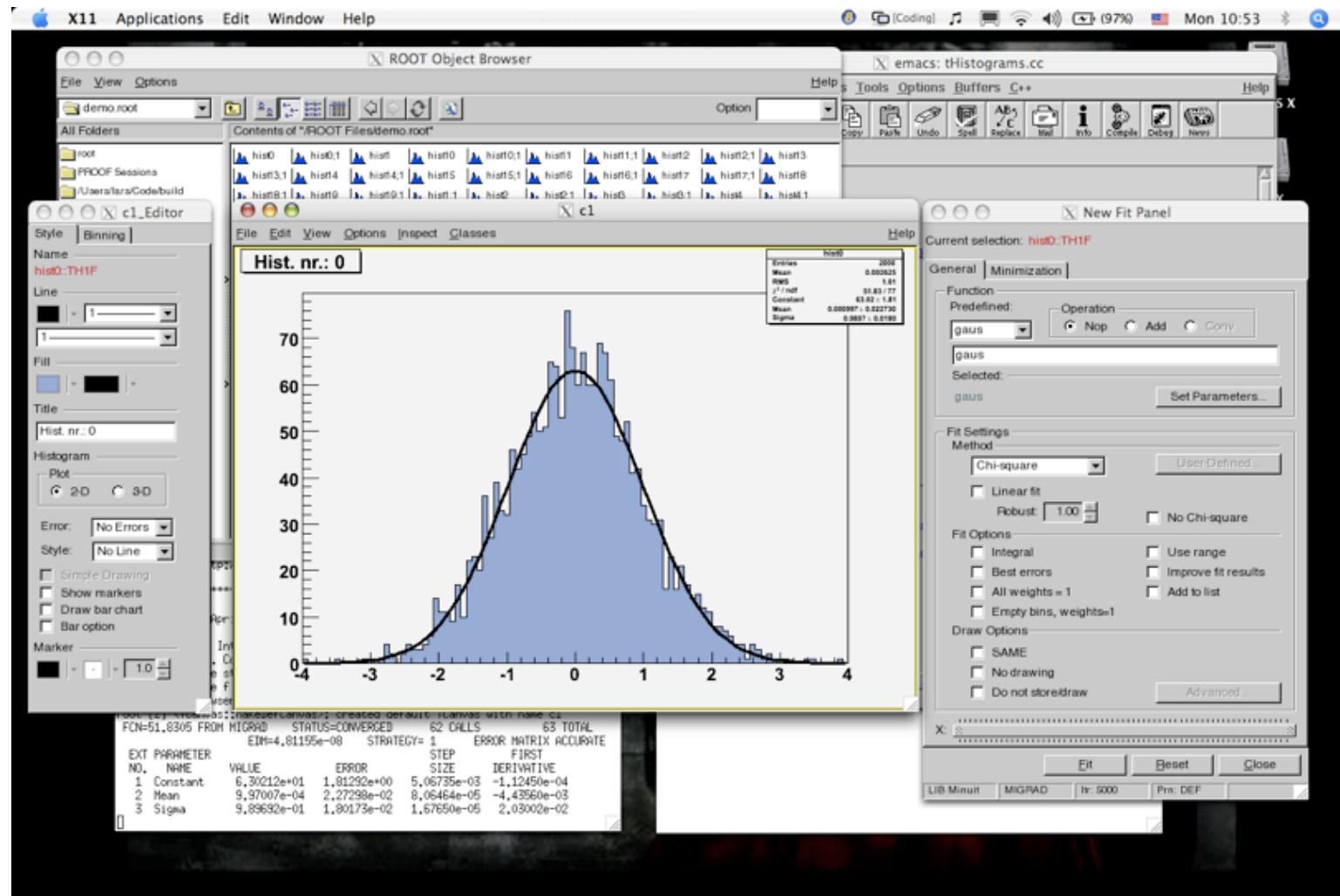
# Visualization Tools



# Visualization Tools



# Access External Packages





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# Support Activities

# Support Activities

- Established USG web server
  - [Online now](#)
  - [Some developer's documentation available](#)
- Development and porting platforms
  - [USG development machine available \(SUSE 10.1 +VMWare\)](#)
  - 3 Porting machines for Debian, RedHat, and Fedora available
- Software repository available
  - Preliminary build environment defined
  - Preliminary code tree defined
  - [Available to USG/KSP developers now](#)
- Coming soon
  - [User contributed code area](#)
  - [Bug tracking, Discussion forum](#)
  - [Build and testing framework](#)



# USG Web Server



The screenshots show the LOFAR User Software Group website. The left screenshot is the main index page, and the right screenshot is a specific page about the development environment.

**GENERAL PUBLIC**

- News & Changes (Archive)
- Glossary
- Wiki help
- Packages and Tools
- Presentations
- Pictures

**DEVELOPERS**

- Getting started
- Code repository
- Environment & Tools
- Supported platforms
- Libraries
- USG documents
- LOFAR Network
- Testing

**INTERNAL**

- Key Science Projects
- Minutes from meetings
- Reports
- Work packages
- Statements of Work
- Personnel

**RELATED PAGES**

- USG CODE
- USG DOXYGEN
- USG WEBSITES
- USG NEWS
- LOFAR WEBSITE
- LOFAR NEWS
- LOFAR DOCS

**Welcome**

Welcome to the test installation of the Webpages for the LOFAR User Software Group (USG). At the moment this collection of pages is nothing but a playground, but in the near future there will be increasing amount of contents

The LOFAR User Software Group represents a collaborative effort between the LOFAR project and the scientific community as represented by the Key Science Projects (KSPs). It is intended to serve both a coordination role as well as contribute to the project software development. The USG effort is overseen by the LOFAR Science Office (LSO) and will ultimately include a mix of developers and scientists from the LSO, the LOFAR Engineering Group (LEG), and each of the KSPs.

The primary task of the USG is to work with the LOFAR engineering and calibration groups and the KSPs to provide a coherent set of software for scientific investigations with LOFAR. This remit can include a variety of activities including software development, prototyping, algorithm specification, documentation, and testing. The specific activities of the USG are designed to support the scientific programs of the KSPs and, by extension, ultimately the needs of the general LOFAR user.

The final result of the user software project will be a software bundle containing a mix of software developed by the LOFAR engineering group, adapted 3rd party software, and newly developed tools which allow users to reduce and analyse LOFAR data. In addition, the USG performs the following functions:

- Coordinate KSP software development with the LOFAR engineering and calibration groups
- Coordinate software development with contributing national and international partners
- Identify and support common development tasks among the KSPs
- Provide tools and software of general use to all KSPs
- Evaluate and integrate third-party software
- Provide scientific requirements for standard products and formats
- Provide guidelines for development and documentation of software
- Check compliance to these guidelines
- Develop testing tools and procedures
- Compile general documentation
- Maintain a generally accessible software repository
- Represent the interests of the LOFAR user community in other software consortia

index.txt - Last modified: 2006/12/18 11:14 by baehren

**development environment**

development environment - LOFAR User Software Group

developmentenvironment ...

**LOFAR User Software Group**

Trace = processing\_pipelines > transient\_detection\_mode > vhcr\_mode > processing\_pipelines > code\_repository > organization\_of\_the\_repository > code\_tree\_root > code\_tree\_casa > supported\_platforms > environment

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- LOFAR DOCS

**Development platforms**

Currently there is one dedicated development machine available (dop143).

**Build environment**

- Requirements for the build environment
- Tests for the build environment

**Code development**

- Coding guidelines
  - www.possibility.com/Cpp/CppCodingStandard.html
  - NFRA coding standards
  - AIPS+ coding standards
  - www.python.org/dev/peps/pep-0008

**Development tools**

Here we should provide some information on tools suggest for helping with the development of code (e.g. Integrated Development Environment such as XCode).

- Integrated Development Environment
- Compilers
- Debuggers
- Editors

**CMake**

- Troubleshooting
- Finding external software components - writing macros used by CMake
- Editors Support
- Add a test to the project
- Installation rules for a project
- Example projects:
  - A simple example
  - npawa
  - Building CASA modules using CMake

**Bug tracking**

- Writing bug reports

**Version and release management**

- Version and release management manual

<http://usg.lofar.org>

# Next Steps

- Focus on real-time pipelines
- Finalize standard data products
- Define metadata formats and interfaces
- Refine library and tool requirements
- Produce development timelines
- Preliminary release schedule



# Demos

*John Swinbank* ⇒ *Transient detection pipeline*

*Joe Masters* ⇒ *Data Access Library*