

Ionospheric modeling using the Peeling Scheme



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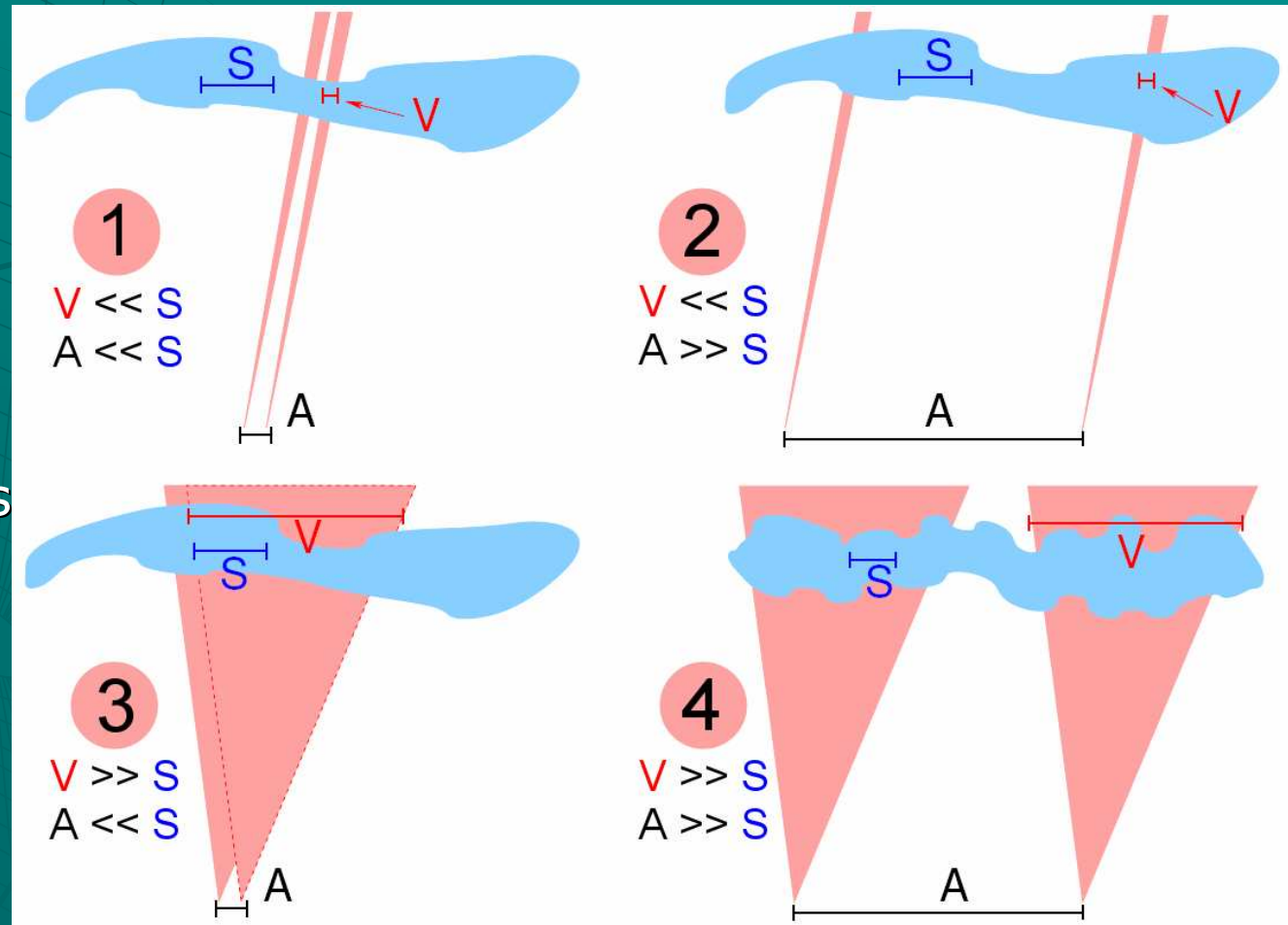


Problem Definition

$V = \text{FOV}$

$A = \text{array size}$

$S = \text{scale size}$
ionospheric
disturbances



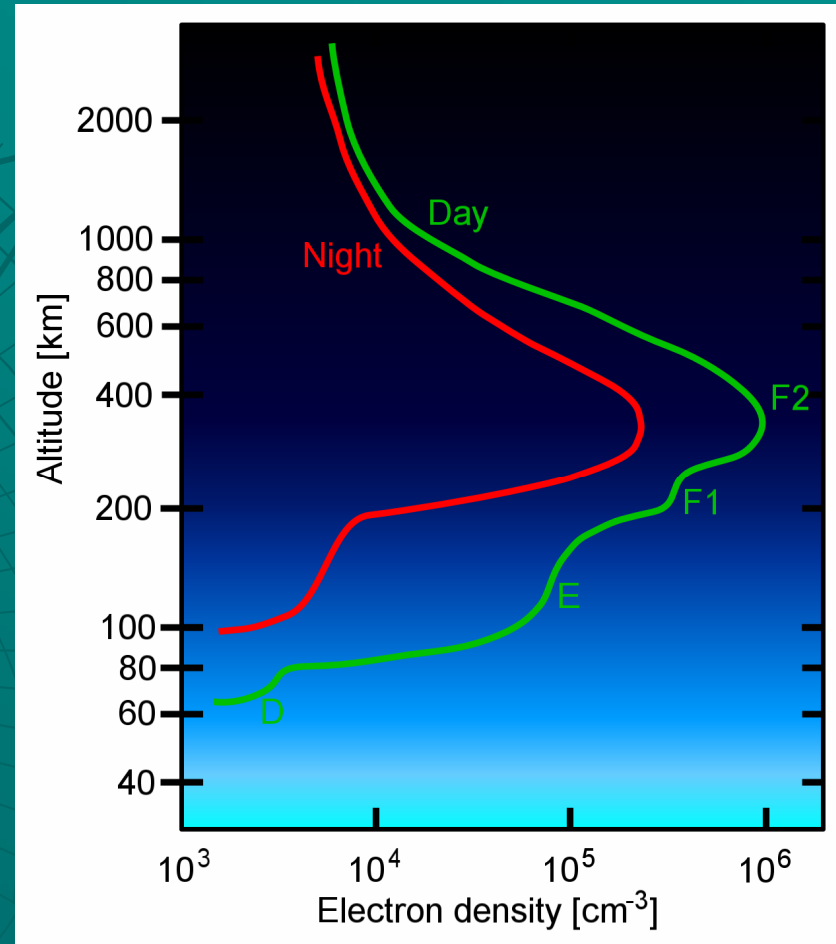
Lonsdale (2005)

'Simple' solution case 3 & 4

- ◆ Divide field-of-view V into small isoplanatic patches $\Delta V \ll S$
- ◆ Model the (time-varying) Ionosphere over the array
- ◆ Use ionospheric model to obtain a single phase correction per antenna per patch ΔV per time-interval Δt

Simple model assumptions

- ◆ Thin layer ionosphere (no vertical structure) at fixed height
- ◆ 2D phase screen with limited number of parameters per Δt
- ◆ Phase per antenna is constant over ΔV and Δt
- ◆ Stokes I only



VLSS: case 3 model fitting

- ◆ Small array ($A \ll S$): gradient approximation
- ◆ Apparent shifts of bright sources across the FOV
- ◆ Snapshot-imaging every Δt to measure position offsets of sources and convert into gradients
- ◆ Low order model fit to gradients
- ◆ Model gradients applied to every patch ΔV

LOFAR: case 4 model fitting

- ◆ Larger array ($A \geq S$): **higher order phase effects** over the array
- ◆ Apparent shifts **and distortions** of sources across the FOV
- ◆ Phase corrections through **calibration** towards different bright sources (**peeling**)
- ◆ **Higher order** model fit to calibration solutions
- ◆ **Model phases** applied to every patch ΔV

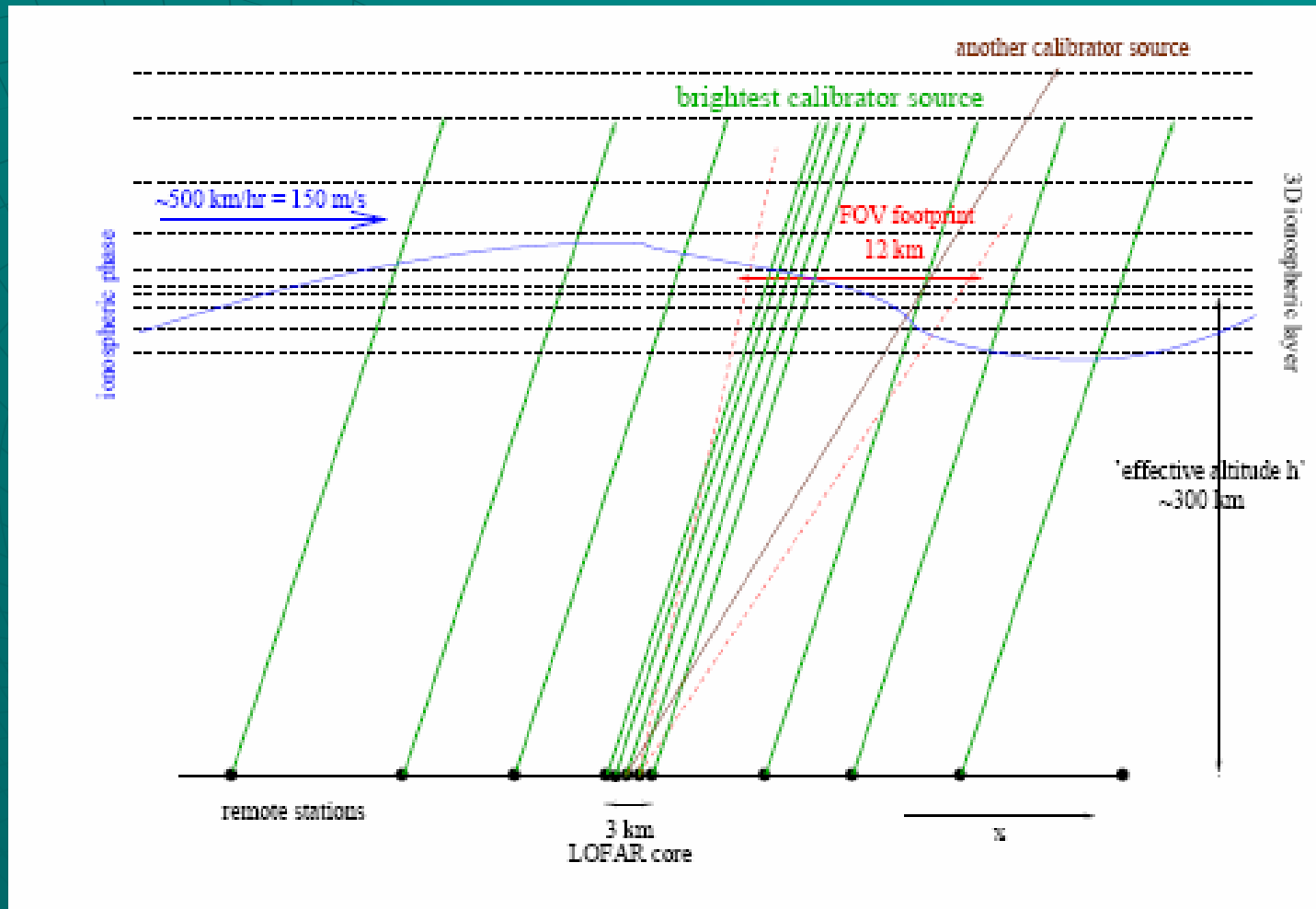
Simplified implementation for larger existing arrays (VLA-A, GMRT)

- ◆ Using Python and classical AIPS through ParseITongue interface (RadioNet)
- ◆ UV data is self-calibrated and imaged before peeling, to obtain and subtract an initial source model
- ◆ One by one, bright sources are temporarily added back and self-called, thus producing a set of phase corrections
- ◆ Per time interval Δt , ionospheric puncture points from antennas towards peeled sources are calculated
- ◆ Phase corrections are mapped to puncture points and a model fit is performed (Zernike pol's using LM-method)
- ◆ Model is used to predict phase corrections at every patch ΔV covering the FOV
- ◆ The whole FOV is imaged by iteratively imaging and cleaning individual patches while using the appropriate phase corrections

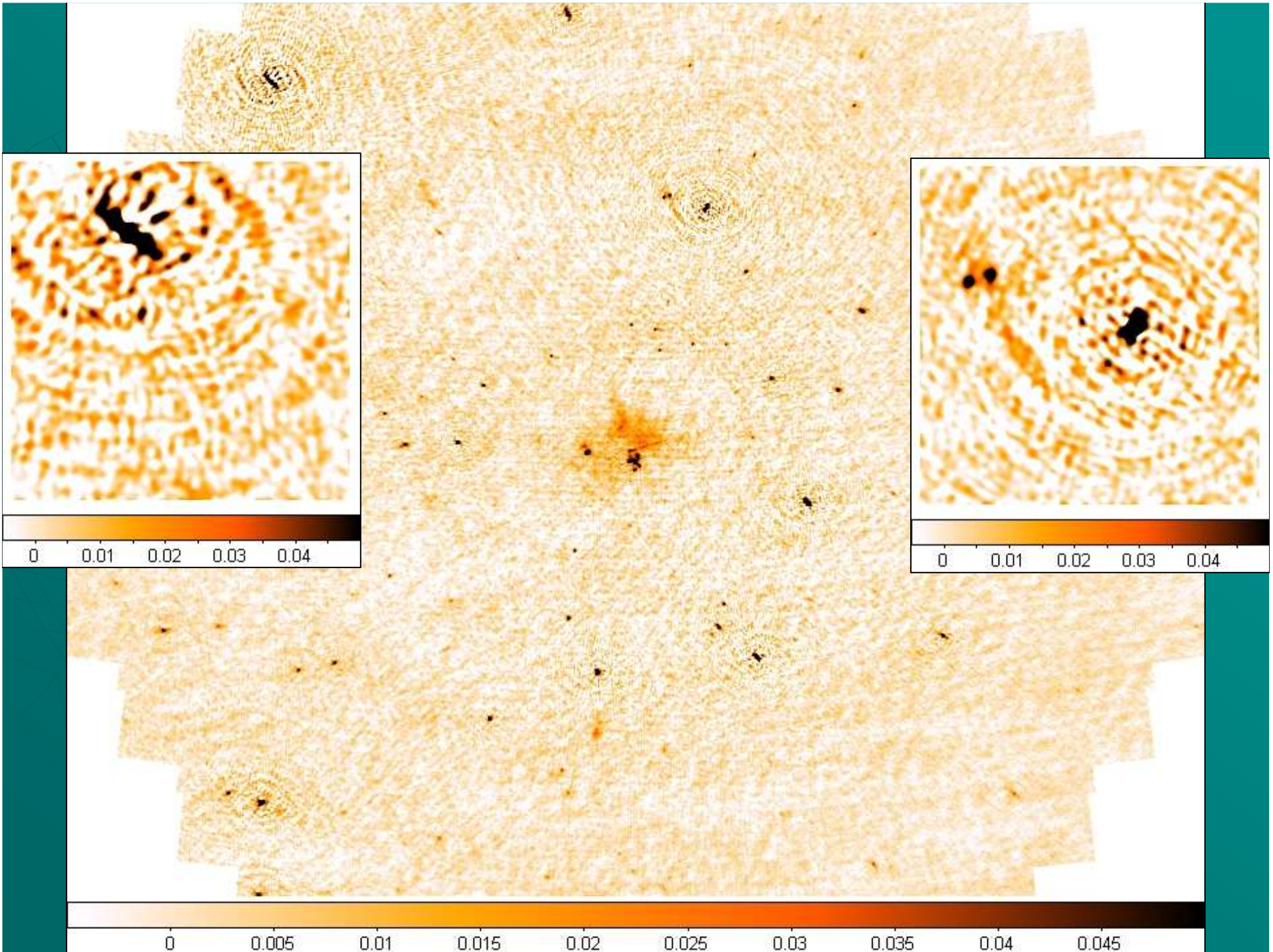
Collaborators

- ◆ **NRAO**: Bill Cotton, Jim Condon
- ◆ **NRL**: Aaron Cohen
- ◆ **NCRA/GMRT**: Pramesh Rao, Dharam Vir Lal, Ishwara Chandra
- ◆ **Leiden**: Huub Röttgering, Amitesh Omar, Ilse van Bemmelen, Niruj Mohan, Berry Holl, Reinout van Weeren

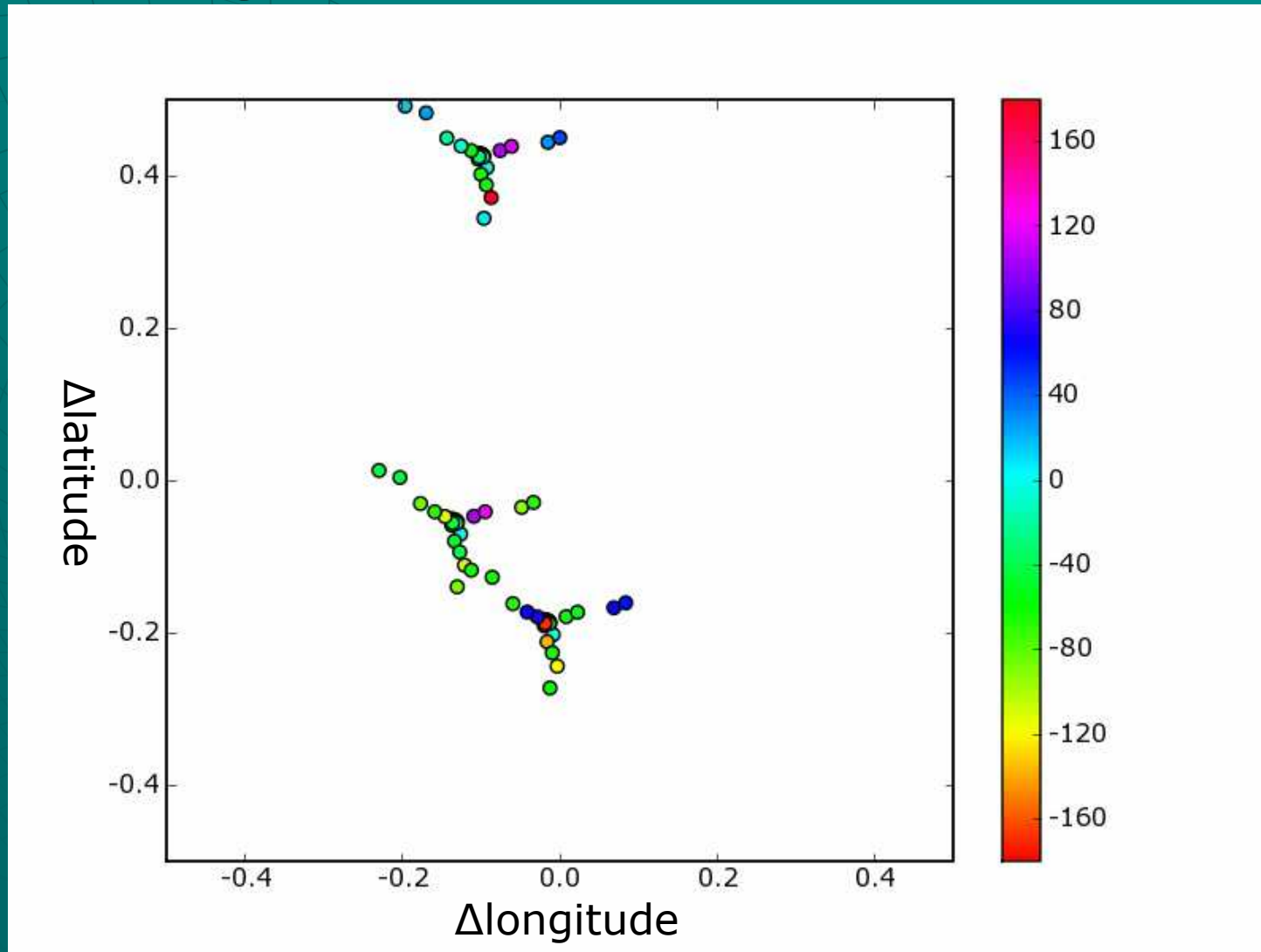
Ionospheric layer puncture points



From Noordam (2006), LOFAR Calibration Framework



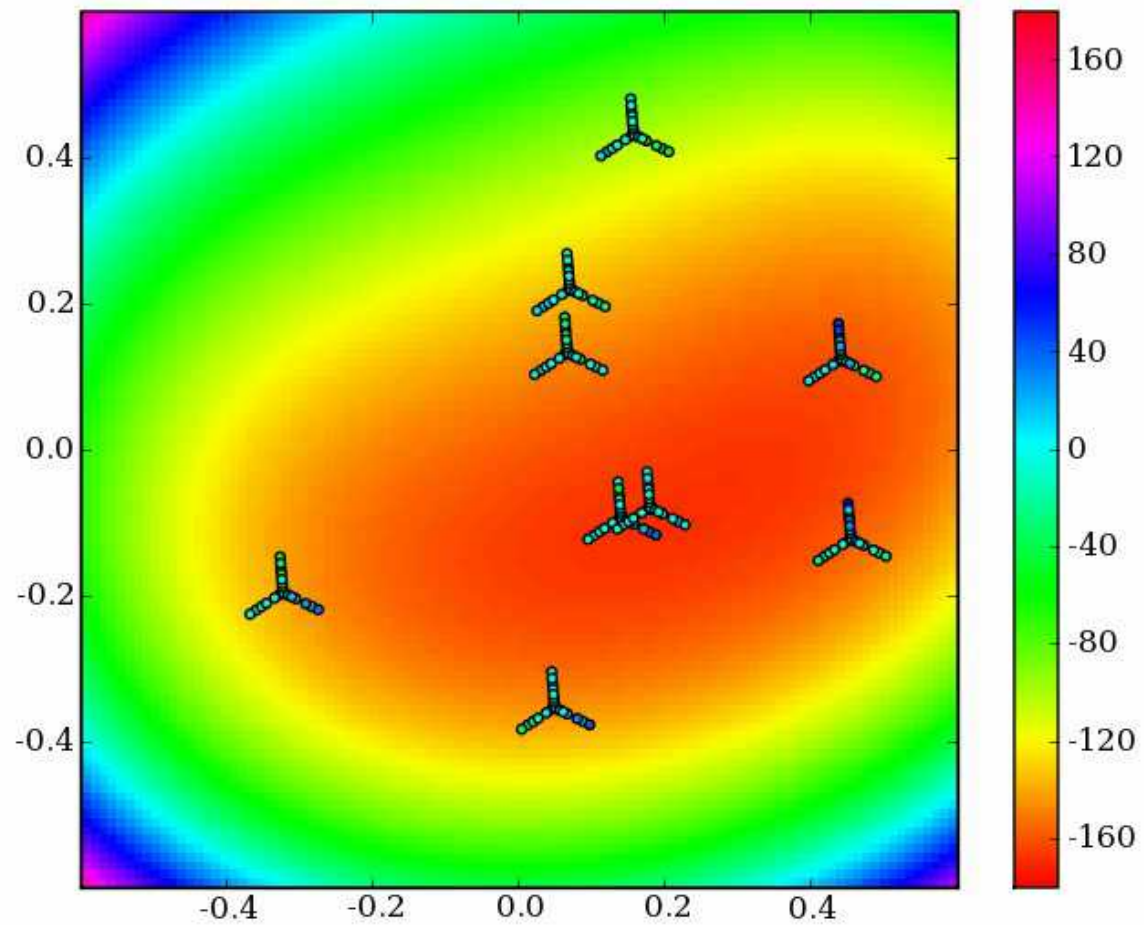
Mapping phases to puncture points



Test case: simulated data

- ◆ Model UV data set, based on real VLSS observations
- ◆ 20 point sources only
- ◆ No noise added, no instrumental errors
- ◆ UV data distorted by re-application of ionospheric model obtained from VLSS calibration scheme
- ◆ Relatively quiet ionospheric weather

Test case model fitting



Some test case results

- ◆ Used 9 out of 20 sources to fit ionospheric model using 8 Zernike polynomials
- ◆ Movie gives the impression of time-continuity
- ◆ Residual phase rms (model – observations):
 - < 2 degrees for 9 sources used for fit
 - < 6 degrees for 11 sources not used for fit
- ◆ Unfortunately no corrected images yet

Test case analysis

- ◆ Comparison between VLSS model's input phases and our model's output phases
- ◆ (Debugging of the imager routine)
- ◆ Image analysis: Strehl ratios, flux retrieval, dynamic range
- ◆ Comparison between output images of VLSS calibration scheme and our scheme

Further steps

- ◆ Increase complexity of model data:
 - More severe Ionosphere
 - Noise in visibility data
 - More complex sky model
- ◆ Apply calibration scheme to real data:
 - VLSS data with severe ionospheric weather
 - Other 74 MHz VLA data in A-configuration
 - GMRT data at 150 MHz
- ◆ Explore model parameter space