

The Data Access Library (DAL)

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1 Motivation & Goals

2 Architecture & Development

3 Standard LOFAR data products

4 HDF5

5 Representation of World Coordinates

Motivations for creating the DAL

- Abstraction of details specific to a set of data formats
 - FITS
 - MeasurementSet

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- Common interface to access conceptually similar data structures
 - Group
 - Attribute / Keyword
 - Table
 - Array of datapoints

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- Common interface to access conceptually similar data structures
 - Group
 - Attribute / Keyword
 - Table
 - Array of datapoints
- Reference implementation for creation of and access to LOFAR standard data products
 - new types of data products
 - support for complex data model matching experiment characteristics

Requirements

- C++ library with a small amount of external package dependencies
 - DAL embedded in LUS, to handle external dependencies
 - object-oriented design

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 - DAL embedded in LUS, to handle external dependencies
 - object-oriented design
- Python bindings wrapping the functionality of the C++ library
- portable across various platforms
 - build from source
 - cross-platform build system → *CMake* Cross-Platform Makefile Generator

DAL **library components**

- core
 - common methods
 - definition of types
 - data format abstraction

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- data_hl
 - high-level interfaces to LOFAR standard data products

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- bindings
 - Bindings to the Python scripting language

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- Configuration & build
 - CMake

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- Source available through SVN repository (public readable)

```
svn co http://usg.lofar.org/svn/code/trunk lofarsoft
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```
cd build
```

```
./bootstrap
```

```
make dal
```

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`svn co http://usg.lofar.org/svn/code/trunk lofarsoft`
- External package dependencies handled through build system
`cd build`
`./bootstrap`
`make dal`
- Installed components
 - libdal – C++ library
 - pydal – Python module
 - Header files
 - Executables (application & test programs)

DAL test builds

No file changed as of Wednesday, September 08 2010 07:00:00 CEST

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Nightly

Site	Build Name	Update		Configure			Build			Test			Build Time
		Files	Min	Error	Warn	Min	Error	Warn	Min	NotRun	Fail	Pass	
lfe001	Linux-c++  	0	0	0	0	0	0	22	9.8	0	7	60	0.9
Totals	1 Builds	0	0	0	0	0	0	22	9.8	0	7	60	0.9

No Continuous Builds

Experimental

Site	Build Name	Update		Configure			Build			Test			Build Time
		Files	Min	Error	Warn	Min	Error	Warn	Min	NotRun	Fail	Pass	
Ice063	Linux-c++  	0	0	0	0	0.1	0	0	0.1	1	18	65	1
Ice063	Linux-c++  	0	0	0	0	0.1	0	0	0.1	1	18	65	1
Ice063	Linux-c++  	0	0	0	0	0	0	0	0.1	1	18	65	1
dop143	Linux-c++  	0	0	0	0	0	36	35	1.6	0	13	54	5.9

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- raw signal: digitized voltages from individual dipole antennas
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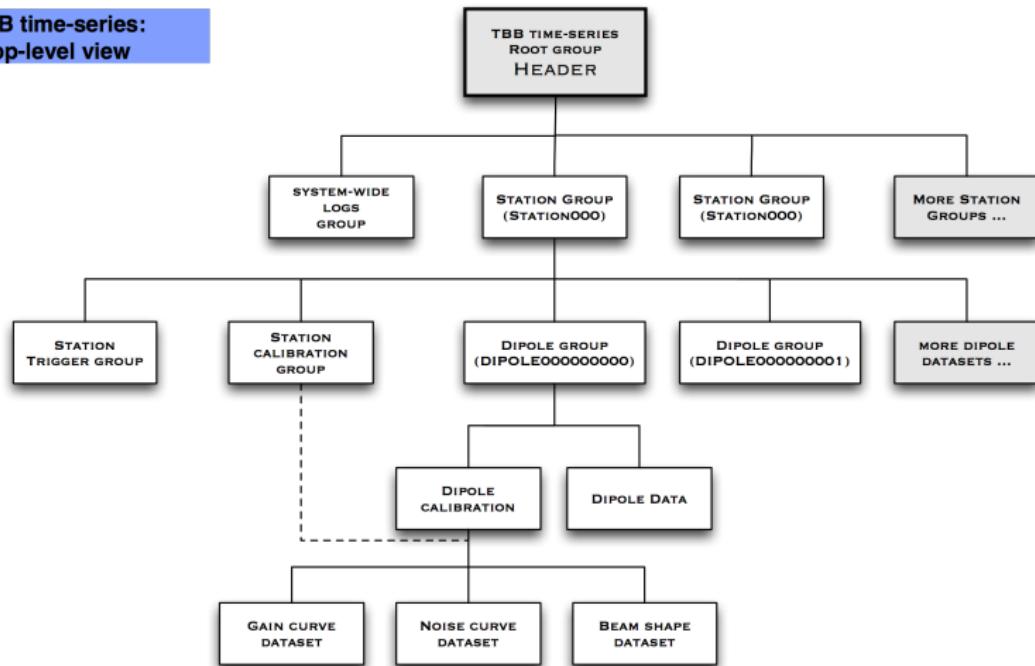
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- Dynamic Spectrum Data

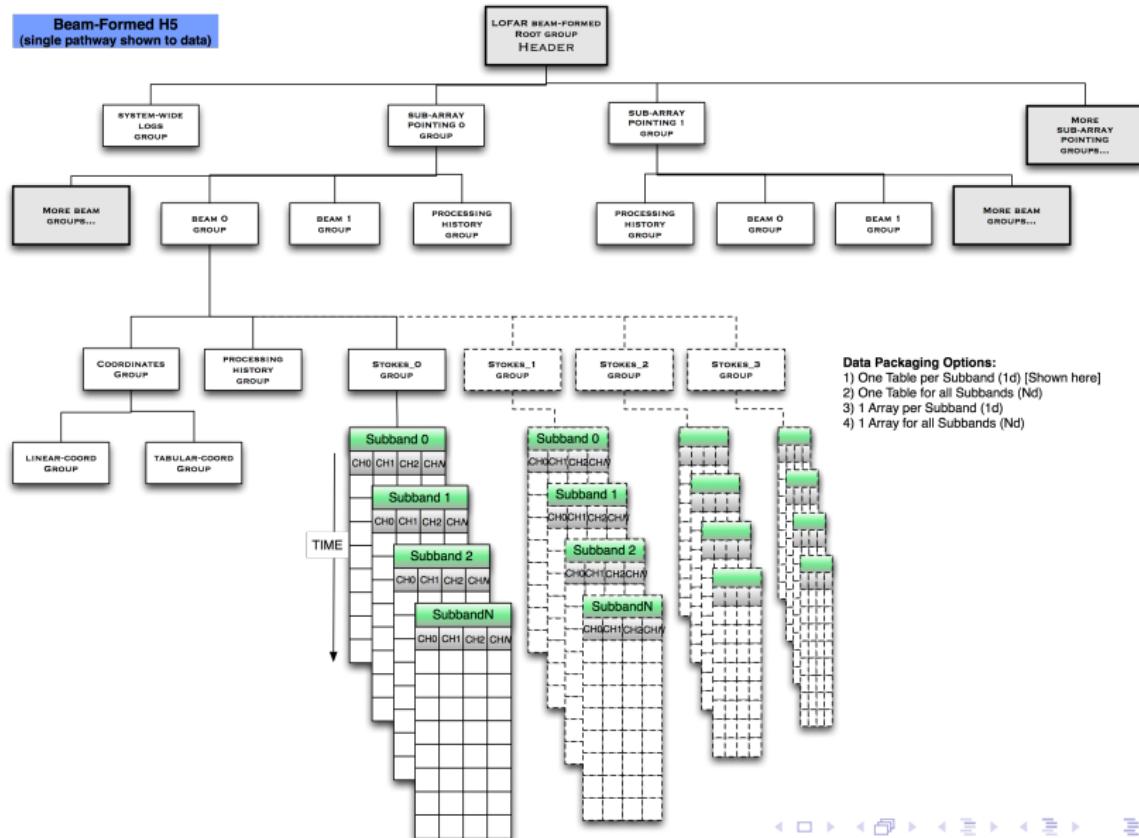
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- Dynamic Spectrum Data
- Visibility Data
- Rotation Measure Synthesis Cubes

**TBB time-series:
top-level view**



Design approach

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- modular, object-oriented implementation
 - one C++ class per type of group / dataset
 - common basic interface for all object classes
 - hide low-level library call behind reasonably simple API
- recursive creation and transversal of hierarchical structures
- allow working on sub-trees of hierarchical structure

DAL dataset support – high-level interfaces

Classes

class	DAL::BeamFormed	High-level interface between beam-formed data and the DAL. More...
class	DAL::BeamGroup	High-level interface between beam-formed data and the DAL. More...
class	DAL::BeamSubband	High-level interface between beam-formed data and the DAL. More...
class	DAL::BF_Beam	High-level interface to the station beam of a BF dataset. More...
class	DAL::BF_Dataset	High-level interface to the root-group of a beamformed dataset. More...
class	DAL::BF_PrimaryPointing	High-level interface to the Primary Pointing Direction of a BF dataset. More...
class	DAL::BF_ProcessingHistory	High-level interface to the processing history attached to a BF dataset. More...
class	DAL::BFRaw	High-level interface between raw beam-formed data and the DAL. More...
class	DAL::ITS_ExperimentMeta	Storage of meta information from an LOFAR ITS experiment. More...
class	DAL::LOPES_EventFile	Read in LOPES event files. More...
class	DAL::SysLog	High-level interface to the system logs attached to a beamformed dataset. More...

data_common example (1)

```
class BF_Dataset : public CommonInterface {

    ///! Name of the data file
    std::string filename_p;
    ///! LOFAR common attributes attached to the root group of the dataset
    CommonAttributes commonAttributes_p;
    ///! Sub-Array Pointings
    std::map<std::string,BF_SubArrayPointing> subArrayPointings_p;
    ///! Container for system-wide logs
    std::map<std::string,SysLog> sysLog_p;

public:

    ///! Default constructor
    BF_Dataset (std::string const &filename);

    ///! Argumented constructor
    BF_Dataset (DAL::Filename &infile,
                bool const &create=true);

    ...

    ///! Open a beam group
    bool openBeam (unsigned int const &pointingID,
                  unsigned int const &beamID,
                  bool const &create=true);
}
```

data_common example (2)

```
Filename file ("123456789", "test", Filename::bf, Filename::h5);

BF_Dataset dataset (file);

/* open sub-array pointing groups, create if they do not exist yet */
dataset.openSubArrayPointing(0,true);
dataset.openSubArrayPointing(1,true);
dataset.openSubArrayPointing(2,true);

/* open beams residing in an existing group */
dataset.openBeam(0,0,true);
dataset.openBeam(0,1,true);

/* open beams residing in a not yet existing group */
dataset.openBeam(10,0,true);
dataset.openBeam(10,1,true);

/* Extract sub-group */
DAL::BF_SubArrayPointing pointing = dataset.subArrayPointing (0);
```

DAL dataset support – common functionality

Classes

class	DAL::CommonAttributes
	Collection of attributes common to all LOFAR datasets. More...
class	DAL::CommonInterface
	Common functionality for the high-level interfaces to the datasets. More...
class	DAL::Filename
	Class to generate filenames matching the LOFAR convention. More...
class	DAL::HDF5Dataset
	A class to encapsulate the operations required to work with a HDF5 dataset. More...
class	DAL::HDF5Hyperslab
	A hyperslab region for selective access to a dataspace. More...
class	DAL::HDF5Property
	Brief description for class HDF5Property . More...
class	DAL::HDF5Table
	Brief description for class HDF5Table . More...
class	DAL::SAS_Settings
	Brief description for class SAS_Settings . More...
class	DAL::Timestamp
	Wrapper for the time information in its various formats. More...
class	DAL::HDF5Attribute
	Collection of methods to deal with HDF5 attributes. More...

data_hl example DAL::CommonInterface

- common functionality for the high-level interfaces to the datasets

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- common functionality for the high-level interfaces to the datasets
- infrastructure for placing/opening a group/dataset within a file

```
bool open (hid_t const &location,  
          std::string const &name,  
          bool const &create)
```

data_hl example DAL::CommonInterface

- common functionality for the high-level interfaces to the datasets
- infrastructure for placing/opening a group/dataset within a file

```
bool open (hid_t const &location,  
          std::string const &name,  
          bool const &create)
```

- common method to get/set attributes

```
template <class T> bool getAttribute (std::string const &name,  
                                      T &val)
```

```
template <class T> bool setAttribute (std::string const &name,  
                                      T const &val)
```

data_hl example DAL::HDF5Dataset

- encapsulate the operations required to work with a HDF5 dataset

```
HDF5Dataset (hid_t const &location,  
             std::string const &name,  
             std::vector<hsizet> const &shape,  
             hid_t const &datatype)
```

data_hl example DAL::HDF5Dataset

- encapsulate the operations required to work with a HDF5 dataset

```
HDF5Dataset (hid_t const &location,  
             std::string const &name,  
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             hid_t const &datatype)
```

- (partial) read of the data

```
template <class T> bool readData (T data[],  
                                 HDF5Hyperslab &slab)
```

```
template <class T> bool writeData (T const data[],  
                                  std::vector<int> const &start,  
                                  std::vector<int> const &count,  
                                  std::vector<int> const &block)
```

- automatically create hyperslab
- dynamically grow data at write if required

data_hl example DAL::HDF5Hyperslab

- hyperslab region for selective access to a dataspace

data_hl example DAL::HDF5Hyperslab

- hyperslab region for selective access to a dataspace
- book-keeping of hyperslab parameters

```
HDF5Hyperslab (std::vector<int> const &start,  
                 std::vector<int> const &stride,  
                 std::vector<int> const &count,  
                 std::vector<int> const &block,  
                 H5S_selector_t const &selection)
```

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                 std::vector<int> const &count,  
                 std::vector<int> const &block,  
                 H5S_selection_t const &selection)
```

- service functions

```
bool setGap (std::vector<int> const &gap)  
  
unsigned int nofDatapoints ()  
  
std::vector<hsizet> end ()  
  
bool setHyperslab (hid_t &datasetID,  
                   hid_t &dataspaceID,  
                   bool const &resizeDataset)
```

World Coordinates

- coordinates that serve to locate a measurement in some multidimensional parameter space

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- measurable quantity such as
 - time
 - length / distance
 - frequency or wavelength associated with a point in a spectrum
 - longitude and latitude in a conventional spherical coordinate system which define a direction in space
 - projection of spherical coordinates onto 2-dim space

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- measurable quantity such as
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 - frequency or wavelength associated with a point in a spectrum
 - longitude and latitude in a conventional spherical coordinate system which define a direction in space
 - projection of spherical coordinates onto 2-dim space
- enumerations
 - “Stokes parameters” to describe the polarization properties of an electromagnetic wave
 - ID of a channel / dipole / ...

Representations in FITS

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Astronomy & Astrophysics

Representations of world coordinates in FITS

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Abstract. The serial description of the FITS binary provides a simplified method for describing the physical coordinate values of the image pixels, but unfortunately does not specify any of the details concerning how to represent the complexities of several types of coordinate systems. This paper describes a general method for defining physical coordinates in FITS images, and methods for describing the world coordinates of FITS data. In subsequent papers, we apply these general conventions to the methods by which optical coordinates may be projected onto a two-dimensional plane, and to frequency, wavelength, velocity, coordinate, and

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Representations of celestial coordinates in FITS

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Received 12 July 2002 / Accepted 9 September 2002

Abstract. In Paper I (Greisen & Calabretta 2002) describes a generalized method for specifying physical coordinates to FITS image pixels. This paper implements this method for all spherical map projections likely to be of interest in astronomy. The new conventions are applied to the standard astronomical spherical coordinate representations and functions from them are described. Detailed examples of header template and conversion are given.

Key words. methods: data analysis – techniques: image processing – astronomical data bases: interplanetary – astronomy

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Representations of spectral coordinates in FITS

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ABSTRACT

Greisen & Calabretta (2002, A&A 395, 769) describe a generalized method for specifying the coordinates of FITS data samples. Following their general method, Calabretta & Greisen (2002, A&A, 395, 1077) describe the detailed conventions for defining celestial coordinates as they are presented in the FITS header. This paper extends these conventions to the representation of spectral coordinates, namely wavelength and velocity. World coordinate functions are defined for spectral axes sampled linearly in wavelength, frequency, or velocity, linearly in the logarithm of wavelength or frequency, or projected by ideal dispersing elements, and as specified by a longitude table.

Key words. methods: data analysis – techniques: image processing – astronomical data bases: interplanetary – astronomy – spectroscopic – astronomical data bases: interplanetary

- Series of seminal papers which are part of the FITS standard



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Representations of world coordinates in FITS

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Abstract. The serial description of the FITS header provides a simplified method for describing the physical coordinate values of the image pixels, but unfortunately it does not specify any of the details concerning required knowledge the complexities of several types of coordinate systems. This paper describes a general method for specifying physical coordinates in FITS header fields and methods for decoding the world coordinates of FITS data. In subsequent papers, we apply these general conventions to the methods by which optical coordinates may be projected onto a two-dimensional plane, and to frequency, wavelength, velocity, coordinates.

Key words. methods: data analysis – techniques: image processing – astronomical data bases: miscellaneous

Representations of celestial coordinates in FITS

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Abstract. In Paper I (Greisen & Calabretta 2002) describe a generalized method for specifying physical coordinates to FITS image pixels. This paper implements this method for all spherical map projections likely to be of interest in astronomy. The new conventions implement an inverse projection function, its Jacobian, its inverse Jacobian, and coordinate transformations from them are described. Detailed examples of header implementations and conversions are given.

Key words. methods: data analysis – techniques: image processing – astronomical data bases: miscellaneous – astronomy

Representations of spectral coordinates in FITS

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Key words. methods: data analysis – techniques: image processing – astronomical data bases: miscellaneous – astronomy

- Series of seminal papers which are part of the FITS standard
- conversion of pixel coordinates to world coordinates is regarded as a multi-step process

Representations in FITS

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Representations of world coordinates in FITS

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Abstract. The serial descriptions of the FITS header provide a mechanism for describing the physical coordinate values of the image pixels, but unfortunately do not specify any of the details concerning required knowledge the complexities of several types of coordinate systems, and how they are to be represented. This paper describes a general method for specifying world coordinate systems and methods for describing the pixel coordinates of FITS data. In subsequent papers, we apply these general conventions to the methods by which optical coordinates may be projected onto a two-dimensional plane, and to frequency, wavelength, velocity, coordinates.

Key words. methods: data analysis – techniques: image processing – astronomical data bases: miscellaneous

Representations of celestial coordinates in FITS

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Abstract. In Paper 1 (Greisen & Calabretta 2002) describe a general method for specifying physical coordinates to FITS image pixels. This paper implements this method for all spherical map projections likely to be of interest in astronomy. The new conventions implement information about spherical map projections, coordinate transformations and rotations from them are described. Detailed examples of header transformations and conventions are given.

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Key words. methods: data analysis – techniques: image processing – astronomical data bases: miscellaneous – astronomy

- Series of seminal papers which are part of the FITS standard
- conversion of pixel coordinates to world coordinates is regarded as a multi-step process
- standardized set up keywords to describe coordinate (frames)

Coordinates group

```
/-- COORDINATES_GROUP           Group
|--- GROUPTYPE                  Attr.   string
|--- REF_LOCATION_VALUE         Attr.   array<double,1>
|--- REF_LOCATION_UNIT          Attr.   array<string,1>
|--- REF_LOCATION_FRAME         Attr.   array<string,1>
|--- REF_TIME_VALUE              Attr.   double
|--- REF_TIME_UNIT               Attr.   string
|--- REF_TIME_FRAME              Attr.   string
|--- NOF_COORDINATES            Attr.   int
|--- NOF_AXES                   Attr.   int
|--- COORDINATE_TYPES           Attr.   array<string,1>
|--- COORDINATE0                Group
|   ...
`--- COORDINATE{N}               Group
```

- container to collect set of coordinates
 - Direction
 - Linear
 - Tabular
 - Stokes
 - Frequency

Coordinates group

```
/-- COORDINATES_GROUP          Group
|--- GROUPTYPE                  Attr.   string
|--- REF_LOCATION_VALUE         Attr.   array<double,1>
|--- REF_LOCATION_UNIT          Attr.   array<string,1>
|--- REF_LOCATION_FRAME         Attr.   array<string,1>
|--- REF_TIME_VALUE              Attr.   double
|--- REF_TIME_UNIT                Attr.   string
|--- REF_TIME_FRAME               Attr.   string
|--- NOF_COORDINATES             Attr.   int
|--- NOF_AXES                     Attr.   int
|--- COORDINATE_TYPES            Attr.   array<string,1>
|--- COORDINATE0                 Group
|   ...
`--- COORDINATE{N}                Group
```

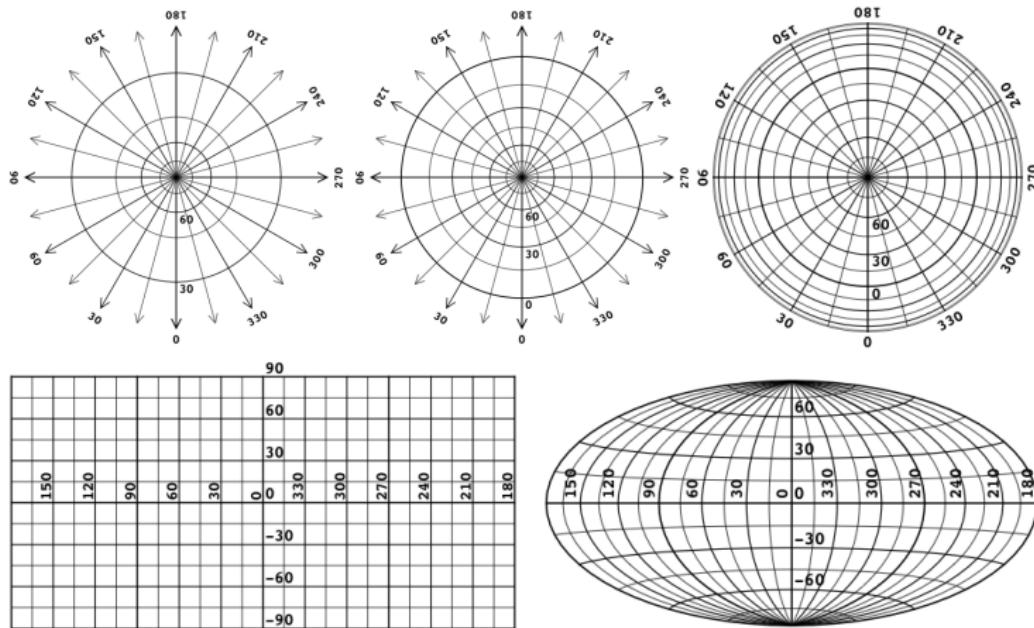
- container to collect set of coordinates
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 - Stokes
 - Frequency
- hold basic data defining common reference frame

Direction Coordinate

FIELD/KEYWORD	TYPE	DESCRIPTION
GROUPTYPE	string	Group type descriptor, DirectionCoord
COORDINATE_TYPE	string	Coordinate Type descriptor, Direction
NOF_AXES	int	N of coordinate axes
AXIS_NAMES	array<string,1>	World axis names
AXIS_UNITS	array<string,1>	Physical units along each coordinate axis.
REFERENCE_VALUE	array<double,1>	Coordinate value at the reference point
REFERENCE_PIXEL	array<double,1>	Array location of the reference point in pixels.
INCREMENT	array<double,1>	Coordinate increment at reference point.
PC	array<double,1>	Linear transformation matrix
EQUINOX	string	Equinox of the observation
RADEC_SYS	string	System of equatorial coordinates
PROJECTION	string	Spherical map projection
PROJECTION_PARAM	array<double,1>	Spherical projection parameters
LONPOLE	double	Native longitude of the celestial pole, ϕ_p
LATPOLE	double	Native latitude of the celestial pole, θ_p .
CONVERSION_SYSTEM	string	Coordinate conversion reference system

- projection of spherical coordinates onto 2-dim space
- specification of algorithm

Spherical map projections



- TAN (Gnomonic), STG (Stereographic), ZEA (Zenithal equal-area)
- CAR (Plate carrée), AIT (Hammer-Aitoff)

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.
|-- GROUPTYPE          Group   ---           ''
|-- REF_LOCATION_VALUE Attr.   string        'Coordinates'
|-- REF_LOCATION_UNIT  Attr.   array<double,1>
|-- REF_LOCATION_FRAME Attr.   array<string,1>
|-- NOF_COORDINATES    Attr.   string        ''
|-- NOF_AXES            Attr.   int           2
|-- COORDINATE_TYPES   Attr.   int           2
|-- COORDINATE0         Group   ---           ''
|  |-- GROUPTYPE         Attr.   string        'LinearCoord'
|  |-- COORDINATE_TYPE  Attr.   string        'Linear'
|  |-- NOF_AXES          Attr.   int           1
|  |-- AXIS_NAMES         Attr.   array<string,1> ['Time']
|  |-- AXIS_UNITS         Attr.   array<string,1> ['s']
|  |-- REFERENCE_VALUE   Attr.   array<double,1> [1.0]
|  |-- REFERENCE_PIXEL   Attr.   array<double,1> [0.0]
|  |-- INCREMENT          Attr.   array<double,1> [0.5]
|  '-- PC                Attr.   array<double,1> [1.0]
`-- COORDINATE1         Group   ---           ''
  |-- GROUPTYPE          Attr.   string        'LinearCoord'
  |-- COORDINATE_TYPE   Attr.   string        'Linear'
  |-- NOF_AXES            Attr.   int           1
  |-- AXIS_NAMES          Attr.   array<string,1> ['Frequency']
  |-- AXIS_UNITS          Attr.   array<string,1> ['Hz']
  |-- REFERENCE_VALUE    Attr.   array<double,1> [200.0]
  |-- REFERENCE_PIXEL    Attr.   array<double,1> [0.0]
  |-- INCREMENT           Attr.   array<double,1> [10.0]
  '-- PC                Attr.   array<double,1> [1.0]

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.
|-- GROUPTYPE          Group    ---
|-- REF_LOCATION_VALUE Attr.   string      'Coordinates'
|-- REF_LOCATION_UNIT  Attr.   array<double,1>
|-- REF_LOCATION_FRAME Attr.   array<string,1>
|-- NOF_COORDINATES   Attr.   string
|-- NOF_AXES            Attr.   int        2
|-- NOF_AXES             Attr.   int        1
|-- COORDINATE_TYPES   Attr.   array<string,1> ['Linear', 'Tabular']
|-- COORDINATE0          Group   ---
|  |-- GROUPTYPE          Attr.   string      'LinearCoord'
|  |-- COORDINATE_TYPE    Attr.   string      'Linear'
|  |-- NOF_AXES            Attr.   int        2
|  |-- AXIS_NAMES          Attr.   array<string,1> ['x', 'y']
|  |-- AXIS_UNITS           Attr.   array<string,1> ['m', 'm']
|  |-- REFERENCE_VALUE     Attr.   array<double,1> [0.0, 0.0]
|  |-- REFERENCE_PIXEL     Attr.   array<double,1> [0.0, 0.0]
|  |-- INCREMENT            Attr.   array<double,1> [1.0, 1.0]
|  '-- PC                 Attr.   array<double,1> [1.0, 0.0, 0.0, 1.0]
`-- COORDINATE1          Group   ---
|-- GROUPTYPE          Attr.   string      'TabularCoord'
|-- COORDINATE_TYPE    Attr.   string      'Tabular'
|-- NOF_AXES            Attr.   int        1
|-- AXIS_NAMES          Attr.   array<string,1> ['z']
|-- AXIS_UNITS           Attr.   array<string,1> ['m']
|-- PIXEL_VALUES         Attr.   array<double>  [0, 1, 2, 3, ... ]
`-- WORLD_VALUES         Attr.   array<double>  [0, 1, 4, 9, ... ]
```