

OnLine Application Processing

**P. Chris Broekema
Martin Gels
John W. Romein**

(formerly: Marcel Loose, Ellen van Meijeren, Walther Zwart)

*Stichting ASTRON (Netherlands Foundation for Research in Astronomy)
Dwingeloo, the Netherlands*



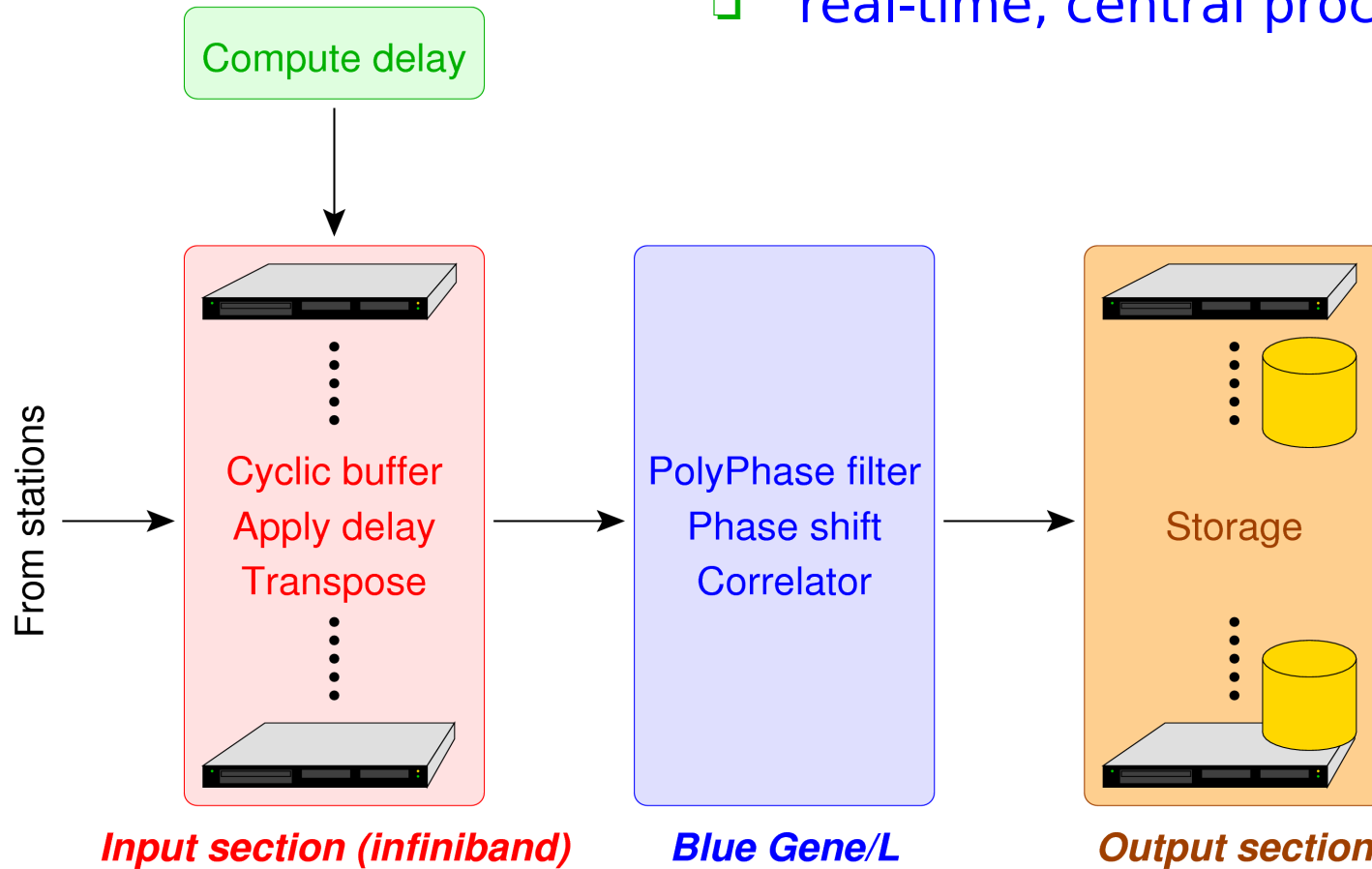
Netherlands Organisation for Scientific Research

OnLine Application Processing

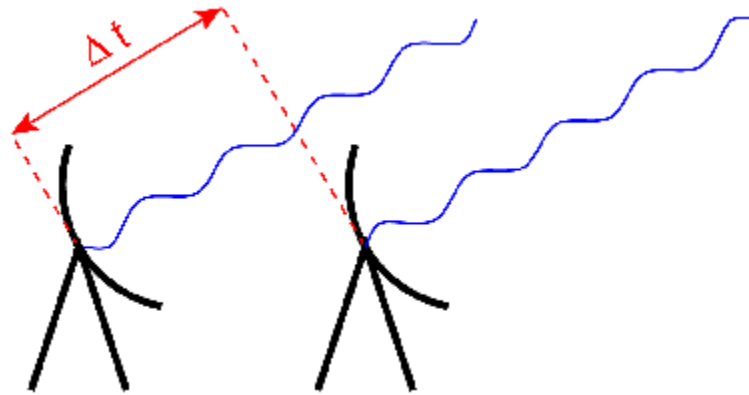
Delay compensation

Compute delay

- real-time, central processing

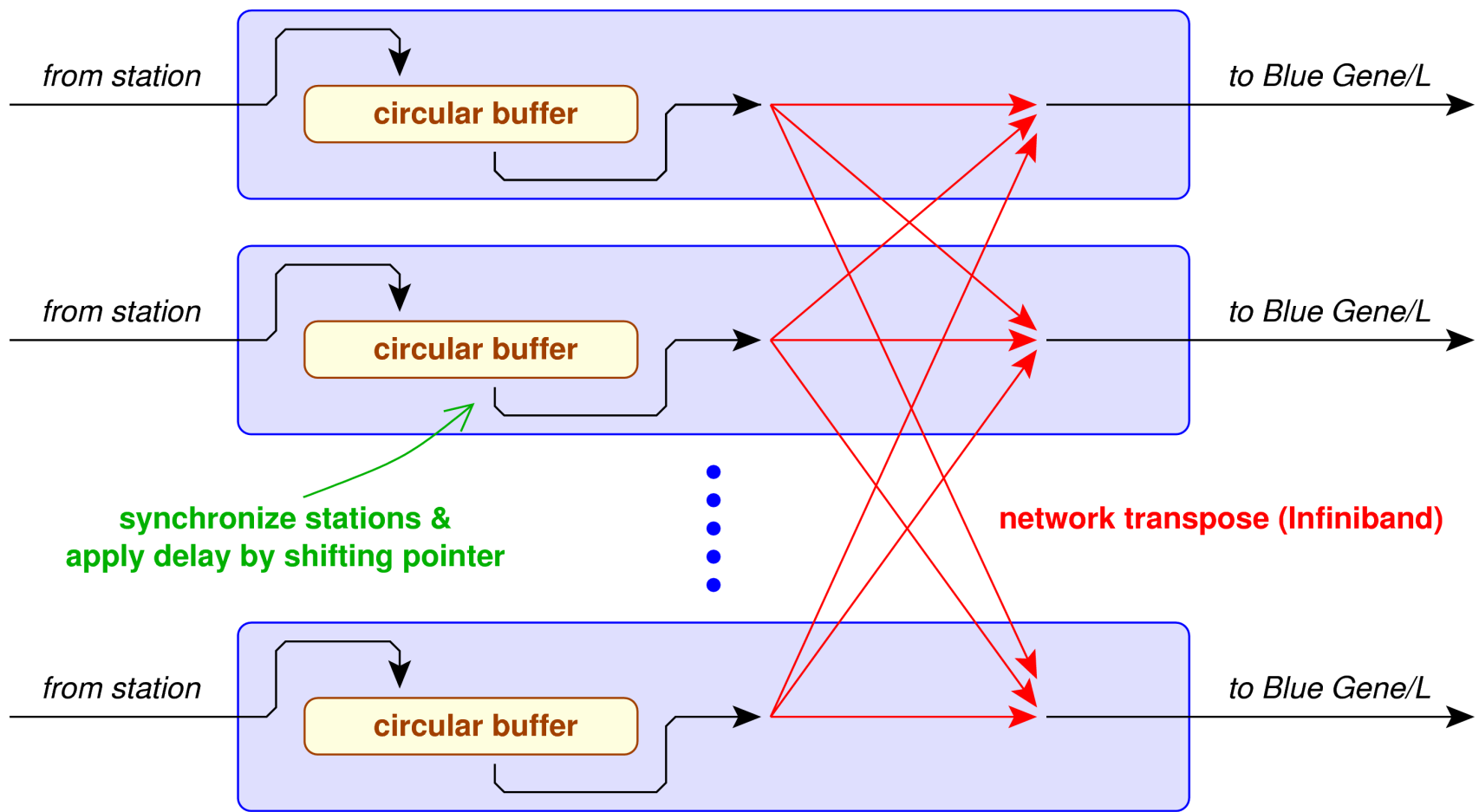


Delay Compensation

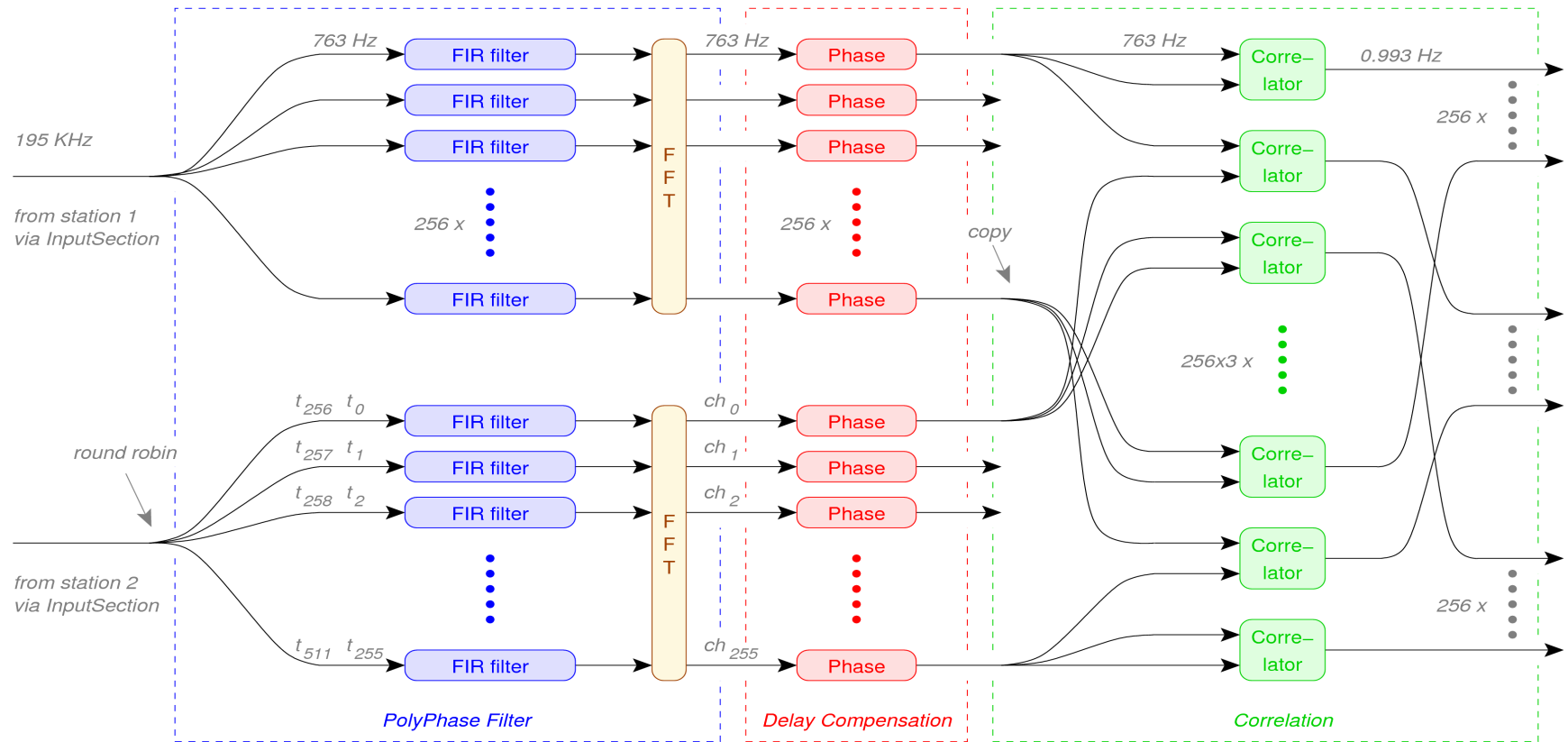


- ❑ compute delays between stations
 - ❑ observation direction, station positions
 - ❑ AIPS++
- ❑ apply delays in Input Section & BG/L

Input Section



Blue Gene/L processing



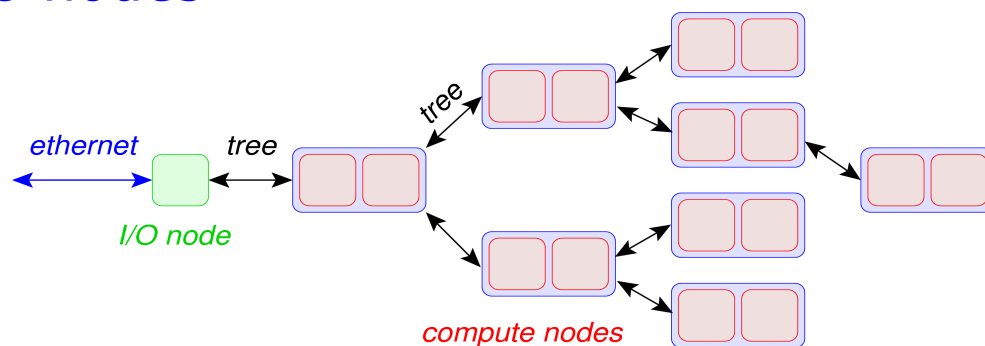
- highly optimized (assembly)
- correlator: 98% of peak performance

Output Section

- ❑ AIPS++ measurement sets
 - ❑ offline tools use AIPS++
 - ❑ different format in future?

Current work

- integration with SAS/MAC
 - start/stop observations automatically
- ZOID
 - replaces standard network software
 - developed with ANL, Chicago
 - faster
 - 16 μ stations @ 200 MHz: 24 \rightarrow 36 subbands
 - 16 μ stations @ 160 MHz: 36 \rightarrow 48 subbands
 - more flexible
 - do work on I/O nodes



Do we need an Input Section?

- ❑ send station data directly to BG/L
 - ❑ buffer (synchronization, delay): I/O nodes
 - ❑ transpose: 3D torus
- ❑ implications:
 - 😊 huge cost reduction
 - ☹ smaller buffer (5 sec.)
 - 😊 faster
 - ☹ less flexible
 - ☹ more complex ?
 - 😊 more reliable ?
 - 😊 environmental savings
 - ❑ ...
- ❑ possible?
 - ❑ 3D-torus sufficiently fast
 - ❑ I/O node sufficiently fast ?

Future work

- ❑ fault tolerance
- ❑ multiple beams
- ❑ TBB readout
- ❑ KSP pipelines
 - ❑ EoR should work
 - ❑ need pseudo code

Issue: OLAP latency

- optimized for resource usage, not for latency
 - EoR: resources scarce, latency unimportant
- 77 stations: BG/L 12 sec.
 - + input section buffer
- too large for Transient Buffer Boards
- < 1 second impossible?

