



# CS10 Imaging Demonstration

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# Least squares image estimation



$$\boldsymbol{\sigma} = \operatorname{argmin} \|\operatorname{vec}(\mathbf{R}) - \mathbf{M} \boldsymbol{\sigma} - \operatorname{vec}(\boldsymbol{\Sigma}_n)\|_F^2$$

where

$\boldsymbol{\sigma}$ :  $Q \times 1$  vector of fluxes for each map

$\mathbf{R}$ :  $P \times P$  matrix with visibilities

$\mathbf{M}$ :  $P^2 \times Q$  matrix describing data model

$\boldsymbol{\Sigma}_n$ :  $P \times P$  matrix describing noise covariance

$$\text{solution: } \boldsymbol{\sigma} = \mathbf{M}^+ \operatorname{vec}(\mathbf{R} - \boldsymbol{\Sigma}_n)$$

# Interesting results



snapshot:  $\boldsymbol{\sigma} = \mathbf{M}_d^{-1} (\mathbf{M}_0^H \text{vec}(\mathbf{R} - \boldsymbol{\Sigma}_n)) = \mathbf{M}_d^{-1} \boldsymbol{\sigma}_d$

synthesis:  $\mathbf{M}_d = \sum_i \mathbf{M}_{di}$  and  $\boldsymbol{\sigma}_d = \sum_i \boldsymbol{\sigma}_{di}$

deconvolution matrix properties:

- max size  $Q \times Q$
- arbitrary time varying gain variations
- arbitrary time varying (primary) beams
- no explicit inversion required
- condition number determines resolution

# Live demonstration with CS10



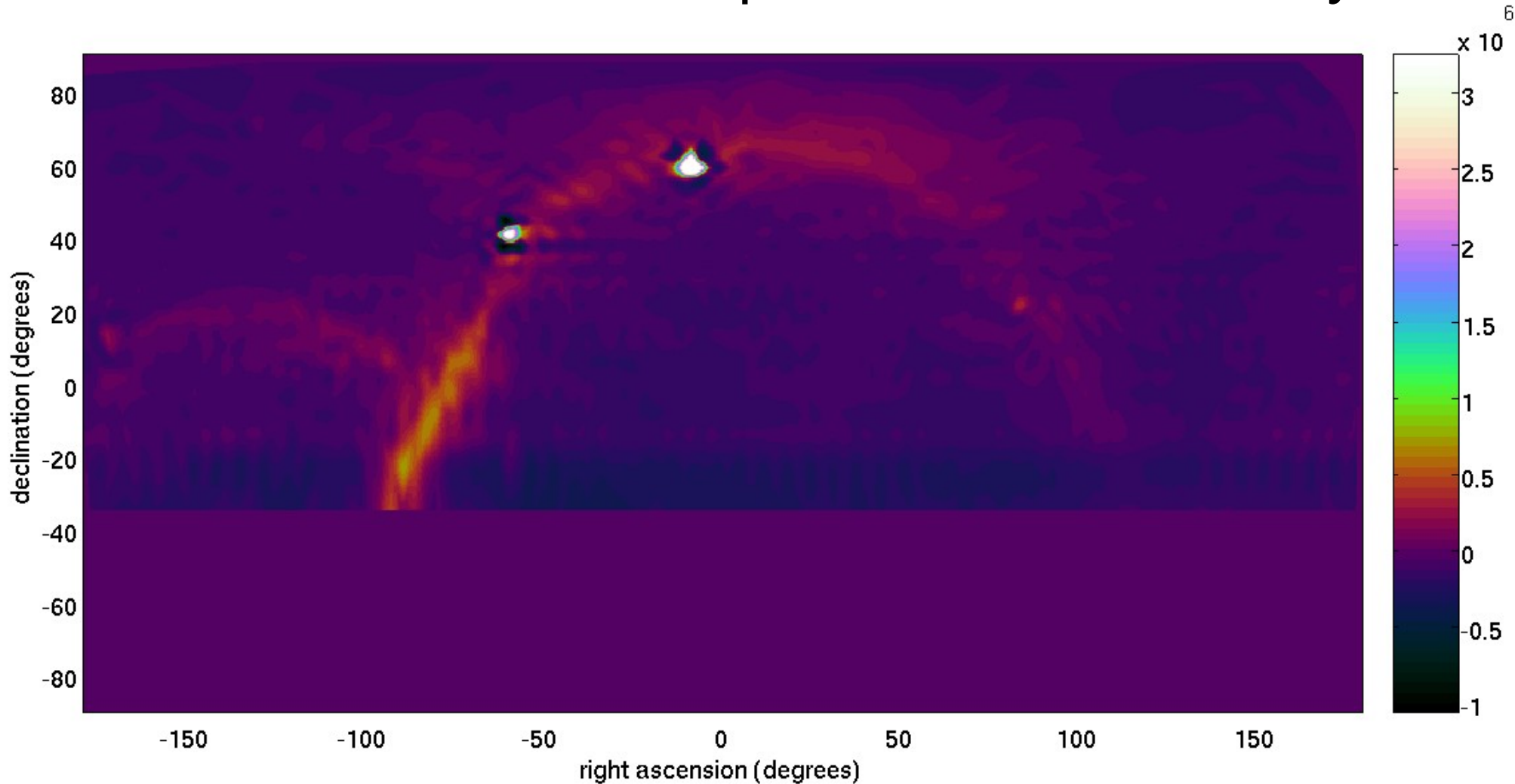
## Parameters:

- 30-90 MHz filter
- 160 MHz (156 kHz/sb, aliasing above 70 MHz)
- 27 subbands between 45.3 and 67.3 MHz
- 10 s integration per subband
- online reduction including calibration
- gradual build-up of image
- resolution:  $0.75 \lambda_{\min} / D$

# CS10 all-sky map at 58.398 MHz



1 195 kHz sb, 508 1s snapshots over three days



# CS10 all-sky map with primary beam correction

assumed element beam from EM-simulations

