# Lectures on radio astronomy: 4

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Interferometers

### Early interferometry: Young's double slit experiment (1801)









#### Radio engineers experimented in 1930s with interferometers

- A fixed array like the one shown here is a kind of interferometer
- Eight elements give a narrower beam
- It was originally used for radar in Australia



# Radio telescopes in 1940s worked at long wavelengths

- Angular resolution
   quite limited
- Most sources were unresolved
- J.S. Hey noticed fluctuations in signal from Cygnus A
- Concluded must be scintillation in ionosphere & source must be compact



# Scintillation – schematic description

- Undistorted plane wave reaches ionized region
- Irregularities cause scattering by refraction
- Original wavefront now has brighter and fainter regions
- Scintillation can also be seen as a form of interferometry



### Early interferometry with one antenna



#### Geometry of Australian cliff-top antenna (in optics, called Lloyd's mirror)



# Response of two elements found by Fourier transform



#### Observation of Cygnus A – note cosine & scintillation



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### Angular resolution of the cliff-top interferometer



# The cliff-top interferometer was a clever idea, but...

- Sources could only be observed at low elevation
- Ionosphere much thicker – sec z
   effect
- Refraction and scintillation made interpretation difficult



#### People also experimented with 2-element interferometers



### And this would be the result: beam \* source



#### Fourier analysis of simple 2-element interferometer







### What happens if elements have their own beams?

- As we know, for uniform illumination (square function)...
- ...the FT is a sinc (sinx/x) function.
- This is the voltage beam pattern. As we know, the power beam can be found from (voltage)<sup>2</sup>...



### (...so by way of a review, here are voltage & power beams)

- Things to notice:
- Voltage (sinc) is wider than power (sinc<sup>2</sup>) by 36%
- Zero points are the same
- Power sidelobes are all positive (of course) and lower
- Convolve beam with source



# Back to interferometer: we use convolution here, too



# But we still need to derive the power beam pattern









#### Interferometer sets fringes on sky Baseline determines fringe spacing Element beam picks out region



# We are now able to explain simple interferometer result



- Observation is convolution of source by beam
- But notice the background level. This is because we have both the interferometer and single dish (central triangle) response
- This background, which may vary, is not always desirable, but it can be eliminated

#### Martin Ryle's interferometer and its response





# What is effect of introducing $180^{\circ} (\lambda/2)$ phase switch?

- It is introduced into one arm of interferometer
- It has the effect of reversing the signal (multiply: × -1)
- Remember, to get the instrument's response, we have to convolve the aperture distributions
- Convolution means reversing one function





# By combining the two, we can eliminate the center triangle

- The center triangle is just the single dish response
- The outer triangles give us the pure interferometer response
- We now need to know its beam



### We can determine the beam in the usual way

\*





# And this accounts for the response in an observation



- Result is a flat zero level
- Each squiggly bit is a source convolved by the beam...

...or a sidelobe response (also part of the beam!)

In fact, this looks near confusion level

# What happens if the two elements are not the same?

- We can generate, in the usual way, the aperture response
- For the interferometer, the trapezoids, right and left, determine the beam





### Interferometer – unequal elements & sensitivity



Where  $A_e$  and  $T_s$  of the elements are unequal, the interferometer values can be simply calculated:

 $\begin{aligned} \mathcal{A}_{\text{int}} \approx & (\mathcal{A}_1 \times \mathcal{A}_2)^{1/2} \\ \mathcal{T}_{\text{int}} \approx & (\mathcal{T}_1 \times \mathcal{T}_2)^{1/2} \end{aligned}$ 

### Can have particular advantage in, for example, space VLBI



Combining FAST (300 m) with VSOP (10 m) gives equivalent of: (300 m × 10 m)<sup>1/2</sup> = 55 m dish
Probably cheaper than putting 55 m dish in space

Early interferometers like Ryle's only observed sources at transit. Observing all over the sky requires delay correction to avoid decorrelation.





#### Effect of delay on interferometer



#### Delay beam response



#### More delay beam responses



### A modern interferometer with delay compensation



# Ryle also introduced the idea of earth rotation synthesis



#### Also called super synthesis: synthesize large antenna



#### Use several small dishes. Move dishes and re-observe.



#### WSRT: more dishes, faster. Principle: sources not vary.



### Beam of several regular arrays in one dimension



### Geometry of east-west array and the u,v-plane



#### Example of WSRT u,v-ellipses, and the antenna pattern



### The source is convolved with the whole beam



#### Source size < grating lobe size - an example of self confusion



#### An important property: Hermitian symmetry

The sky brightness is real Its Fourier Transform is .: Hermetian Symmetric  $I(\theta) \xrightarrow{FT} i(x); I(\theta) - real$   $i(x) = i_R(x) + i_T(x)$  $i(-x) = i_R(x) - i_T(x)$ 



# Observation of two sources with interferometer array

I(l,m)	(a)	<i>B</i> ( <i>l</i> , <i>m</i> ) (b)	$I(l,m)^*B(l,m)$ (c)
Map		Beam	Dirty Map
V(u,v)	(d)	(e) (e)	V(u,v)S(u,v) <sup>(f)</sup>
Visibility		Sampling Function	Sampled Visibility

#### WSRT observation of CTB80 at 92 cm, 49 cm & 3.6 cm







# WSRT and VLBI observation of giant radio galaxy 3C236



